This paper aims at analyzing and characterizing dynamic changes and iterations (referred to as "cycles") within development processes. Therefore, the development process of an electrically-powered go-kart is surveyed intensely and modeled with the specific focus of describing and analyzing cycles. Subsequently, cyclic occurrences are identified and potential criteria for describing cycles are derived and defined. Finally, the applicability of the descriptive criteria for the cyclic occurrences is checked. This leads to an empirically based, more precise description of the term "cycles".
Publikationen

entries: