



# Evaluation of Display Methods for Teleoperation of Road Vehicles

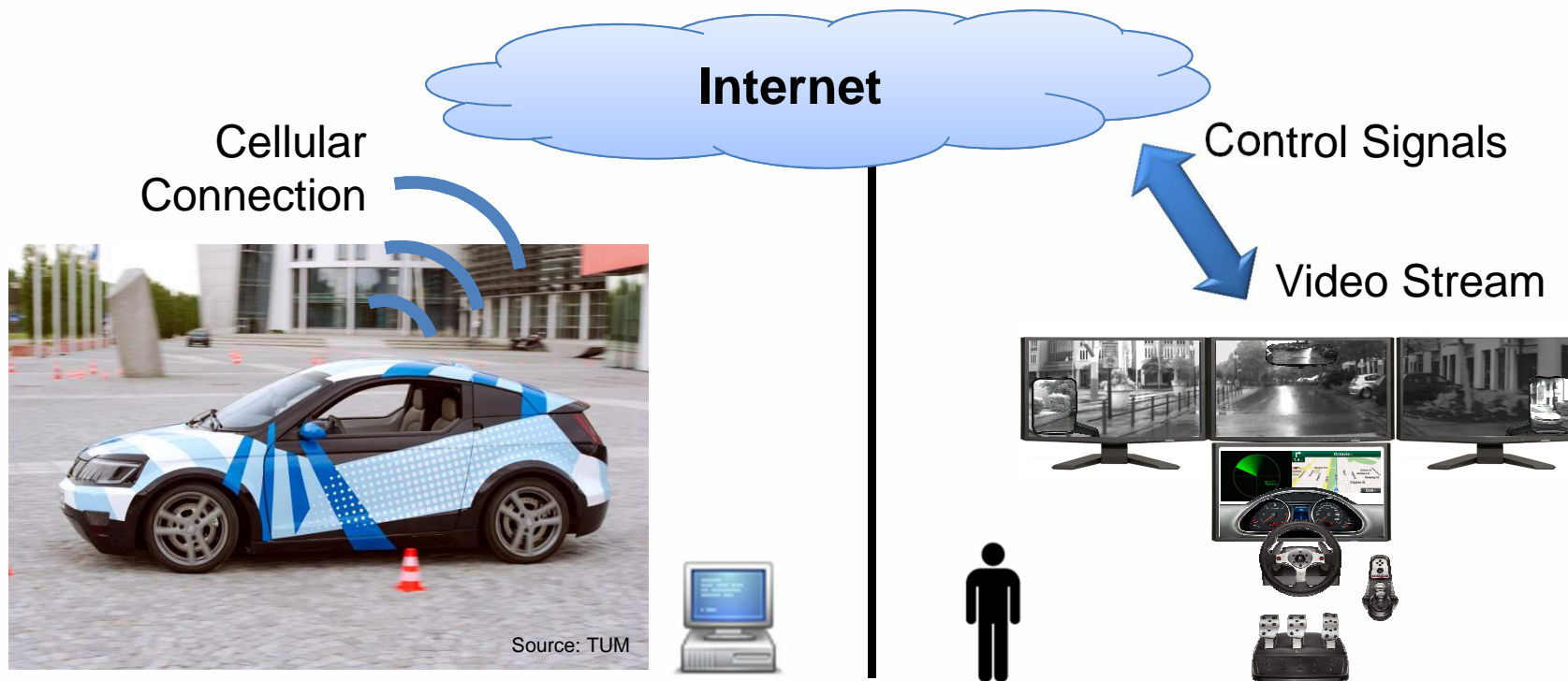
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9th International Conference on Intelligent Unmanned Systems

2013-09-27

# Introduction

- Driverless vehicle delivery (car-sharing or charging)
- Control via live video feed



## Press event at TUM





# Time delays in signal chain decrease driving performance



# Predictive Display



- Mitigate time delay effects
- Additional information

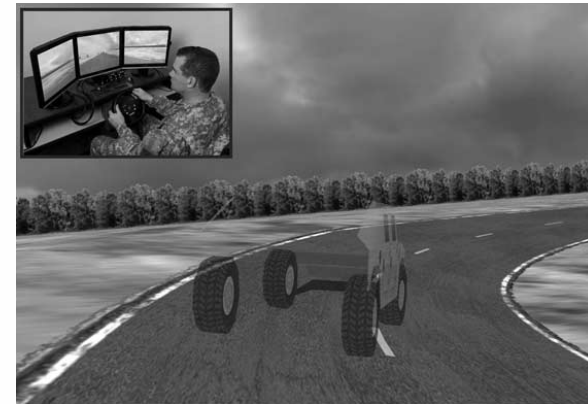
# Finding the best display method



Source: Arnold 1963



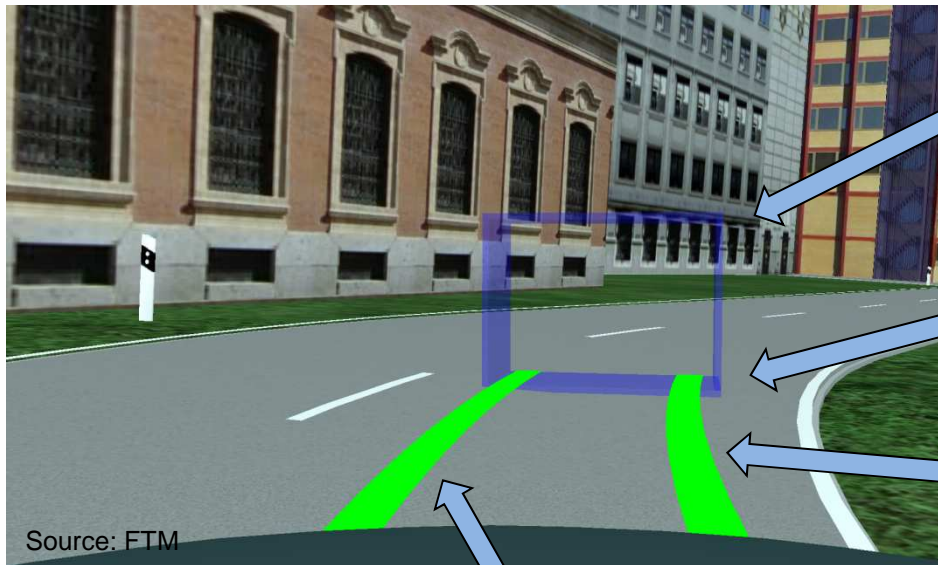
Source: [http://www.mitre.org/news/digest/defense\\_intelligence/12\\_09/feedback.html](http://www.mitre.org/news/digest/defense_intelligence/12_09/feedback.html)



Source: Davis 2009



# Frame Prediction Method



Size of frame indicates vehicle boundaries

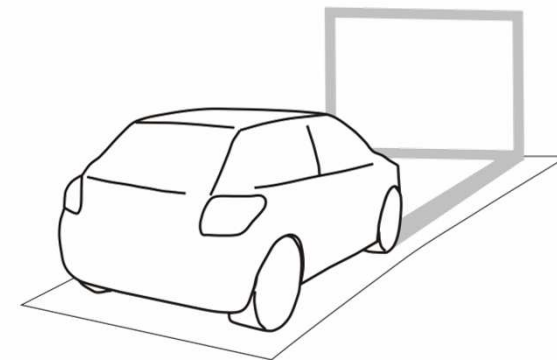
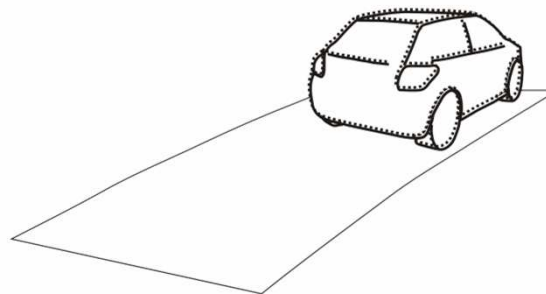
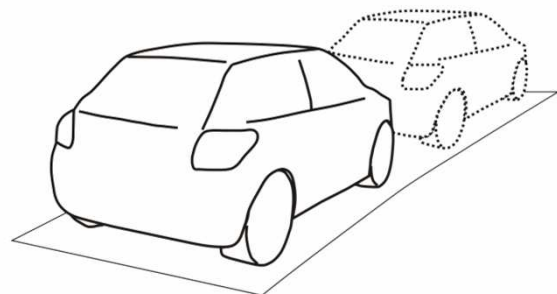
Frame position indicates predicted vehicle front position

Length of Trackmarks indicates velocity

Trackmarks indicate trajectory

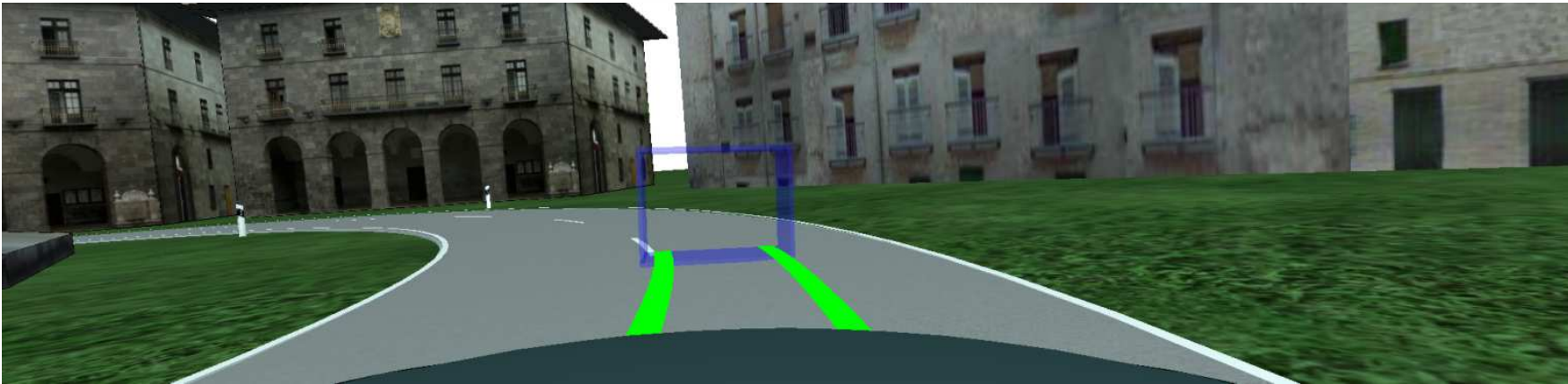
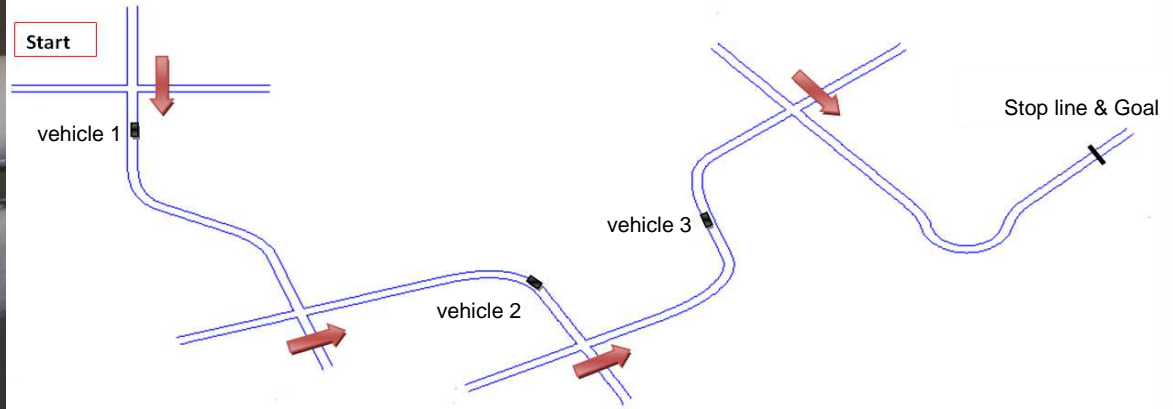
# Display Methods

3 Methods		
<b>Delayed Display (DD)</b> <ul style="list-style-type: none"><li>▪ Delayed visual feedback</li></ul>	<b>Perfect Prediction (PP)</b> <ul style="list-style-type: none"><li>▪ Video images altered to show no delay</li></ul>	<b>Frame Prediction (FP)</b> <ul style="list-style-type: none"><li>▪ Frame displayed at predicted position</li></ul>





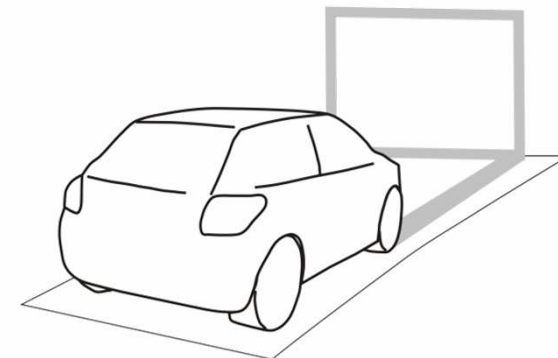
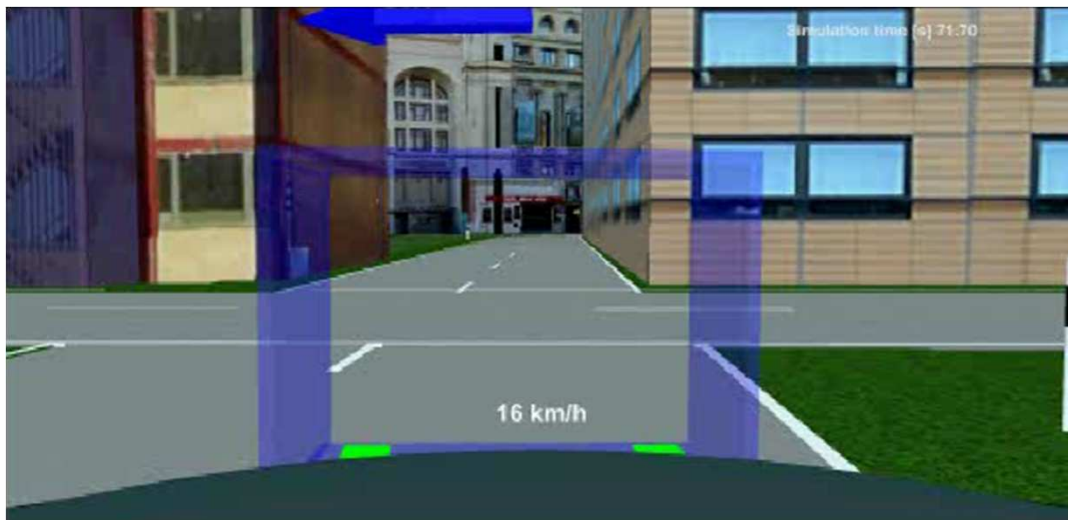
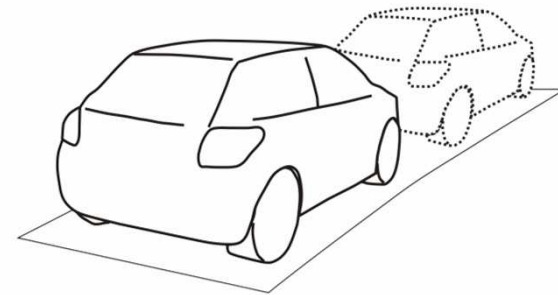
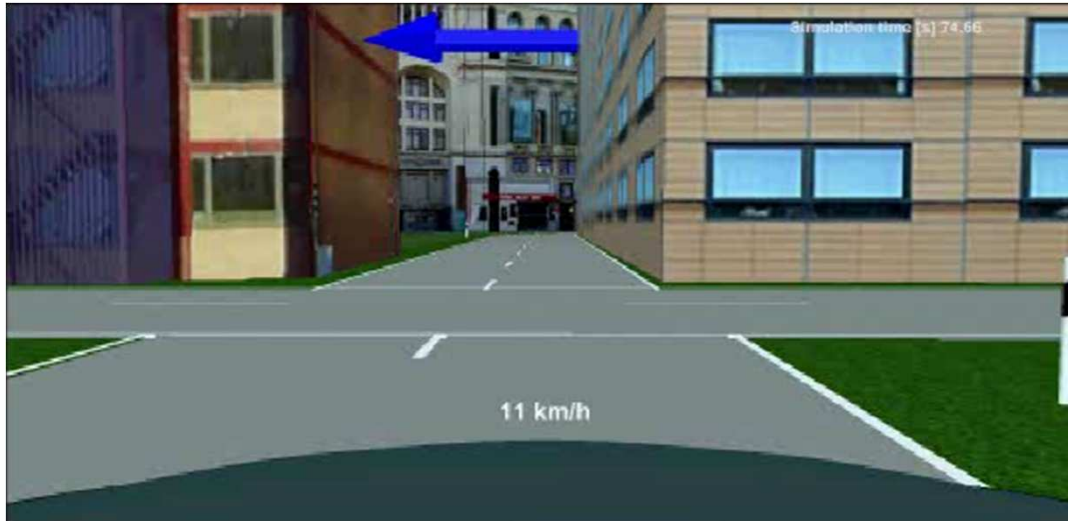
# User Study With Driving Simulator





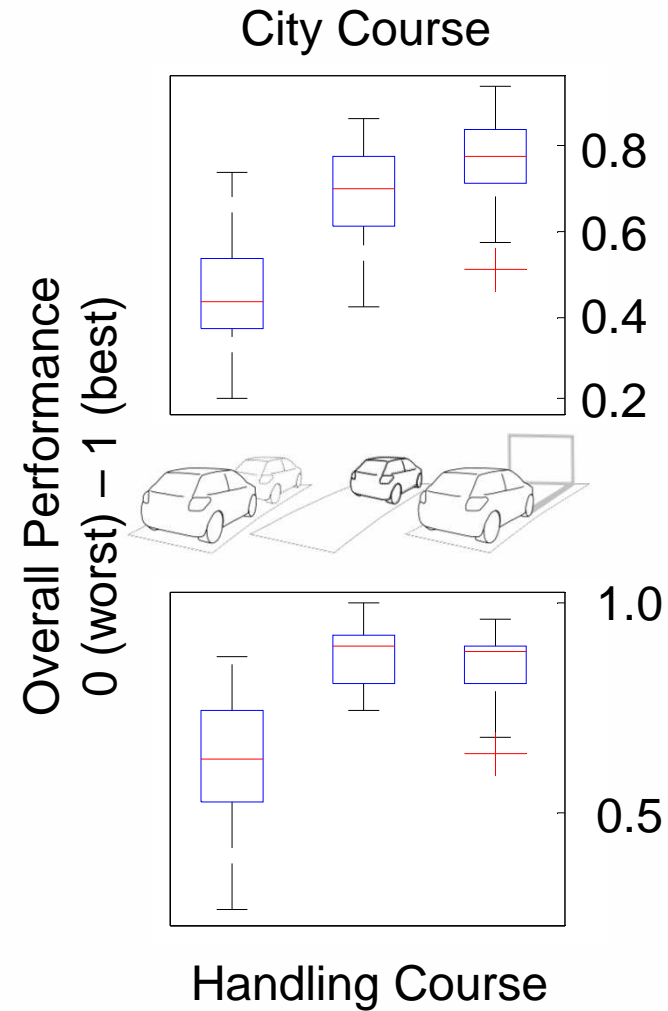
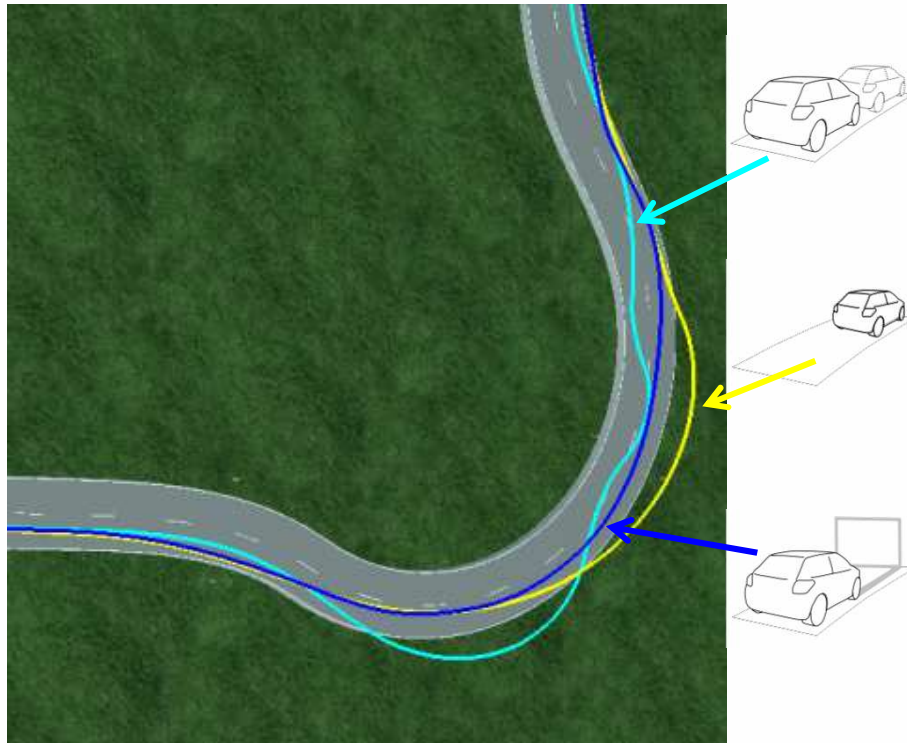
## Participants

- Students and employees of TUM
- ♀: 1 ♂: 21
- Age: 21 to 35 (average 24.91) years
- Experience with driving simulators: 4
- Good or very good experience with computer games: 15

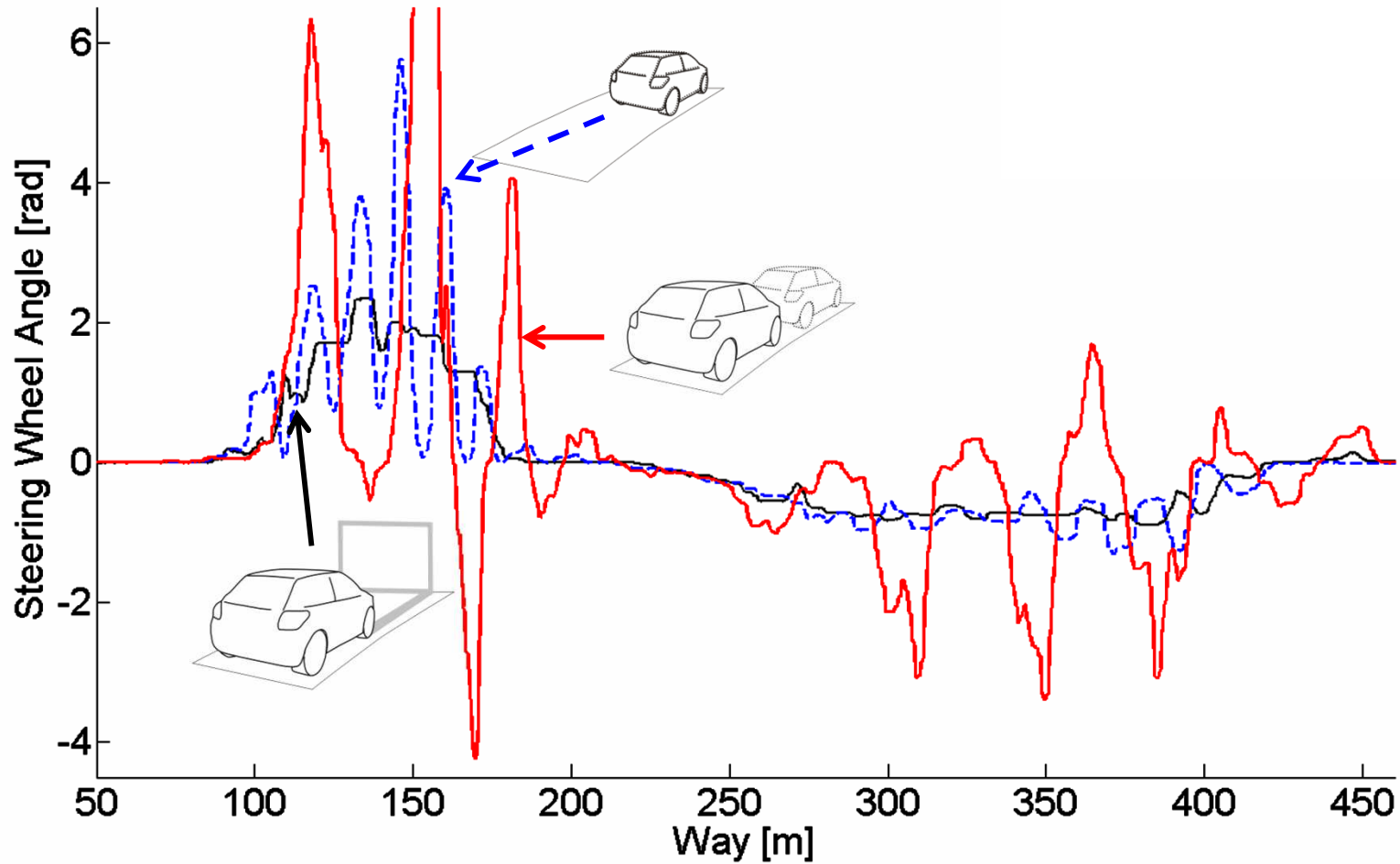


# Overall performance improved

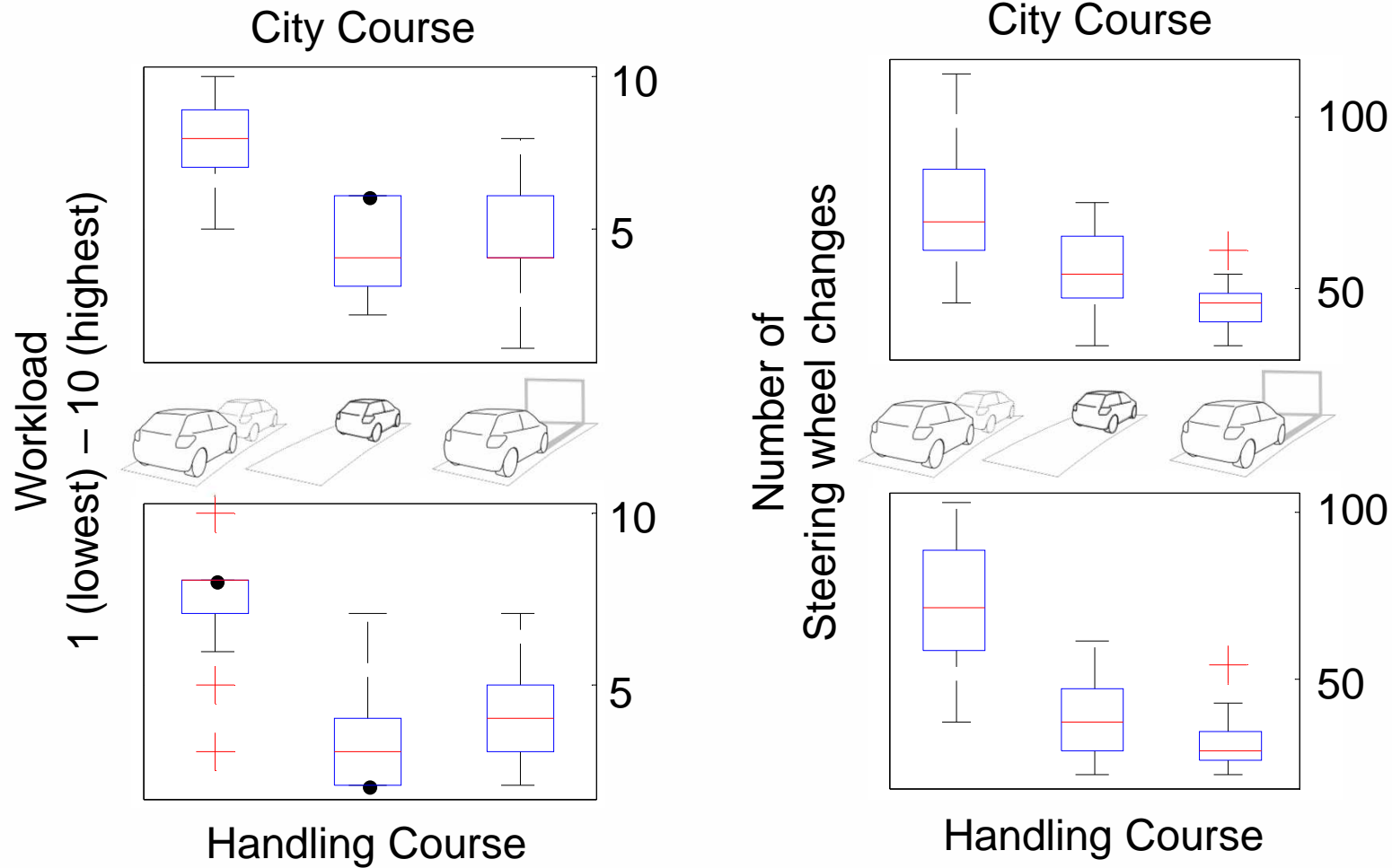
- 2/3 Lane accuracy
- 1/3 Task completion time



# Number of steering wheel changes DD>PP>FP



# Reduced workload with prediction



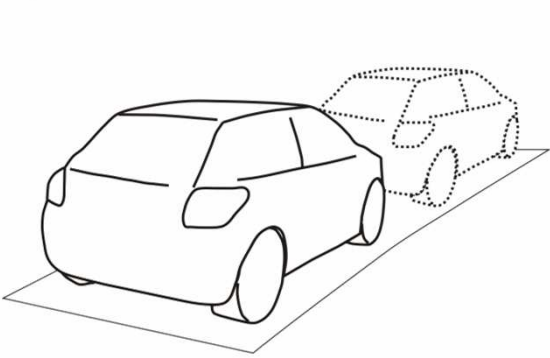
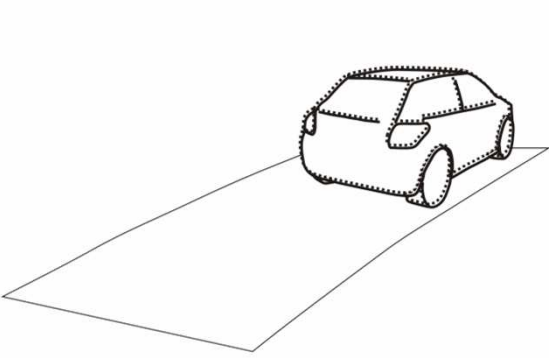
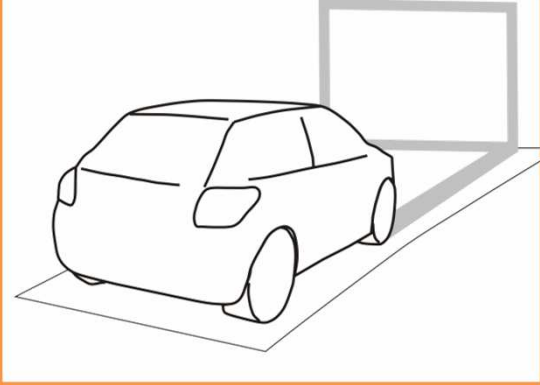


## Additional measurements

- Task Completion time reduced
- Sensation of velocities improved
- Distance to stop line reduced with FP



# Comparison

Delayed Display	Perfect Prediction	Frame Prediction
<ul style="list-style-type: none"> <li>+ No Implementation effort</li> <li>- Bad driving performance</li> <li>- High workload</li> </ul>	<ul style="list-style-type: none"> <li>+ Driving Performance</li> <li>+ Workload</li> <li>+ Higher velocities</li> <li>- Implementation effort</li> </ul>	<ul style="list-style-type: none"> <li>+ Driving Performance</li> <li>+ Workload</li> <li>- Preview distance for higher velocities</li> </ul>
		



## Conclusion

- Negative influence of time delays on driving performance and operator workload
- Mitigation possible with predictive displays
- FP sometimes even better than PP
- High implementation effort for PP not necessary

# Frame Prediction is the preferred method



# Outlook



- Further improve FP
- Prediction of other traffic participants



Thank you!



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