

Exploring the Use of Molecular Dynamics Simulations for High-Performance Space Debris Collision Modelling

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¹ Advanced Concepts Team, TEC-SF, European Space Agency

² Chair for Scientific Computing in Computer Science, Technical University Munich

Ariadna ID 21-5105

Contract Number: 4000134654/21/NL/AS

Background & Motivation

Exploring the Use of Molecular Dynamics Simulations for High-Performance Space Debris Collision Modelling

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Scientific Motivation

- Limited previous efforts in large-scale computational approaches to long-term debris simulations
- Feasibility of deterministic modeling has not been explored on new hardware generation

Need for ESA-external Partners

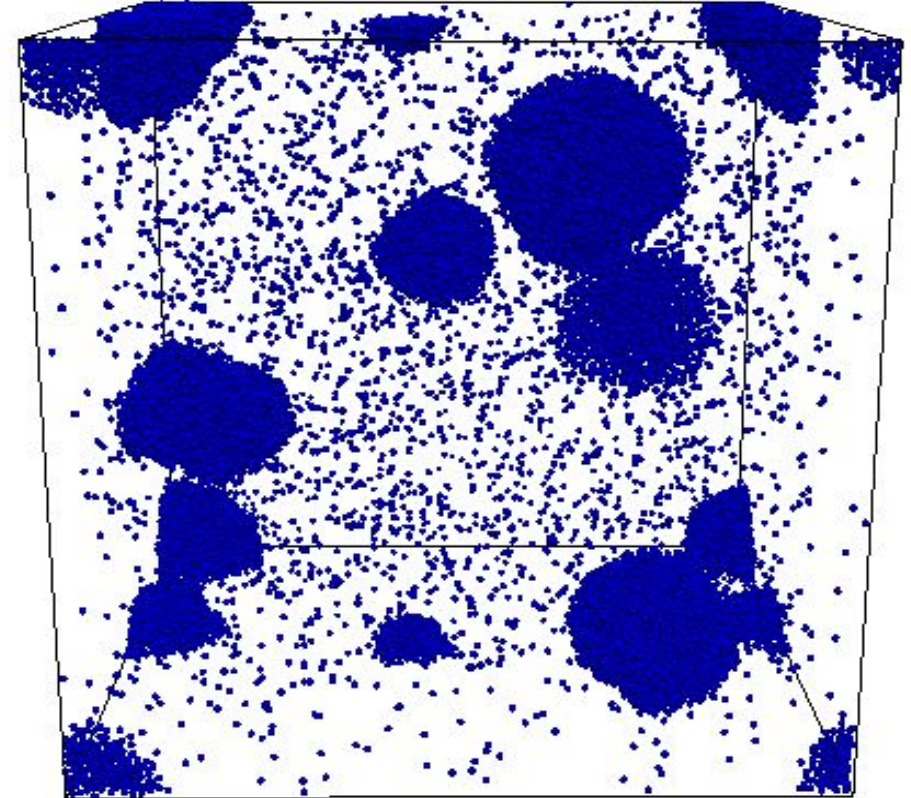
- Lack of supercomputing facilities at ESA
- Interesting prior research in particle simulations from TUM



Leibniz Supercomputing Centre (LRZ)

AutoPas

- Highly-parallel, auto-tuned particle container for N-body simulations in C++17
- Primarily applied to molecular dynamics simulations
- Efficient for short-range particle interactions



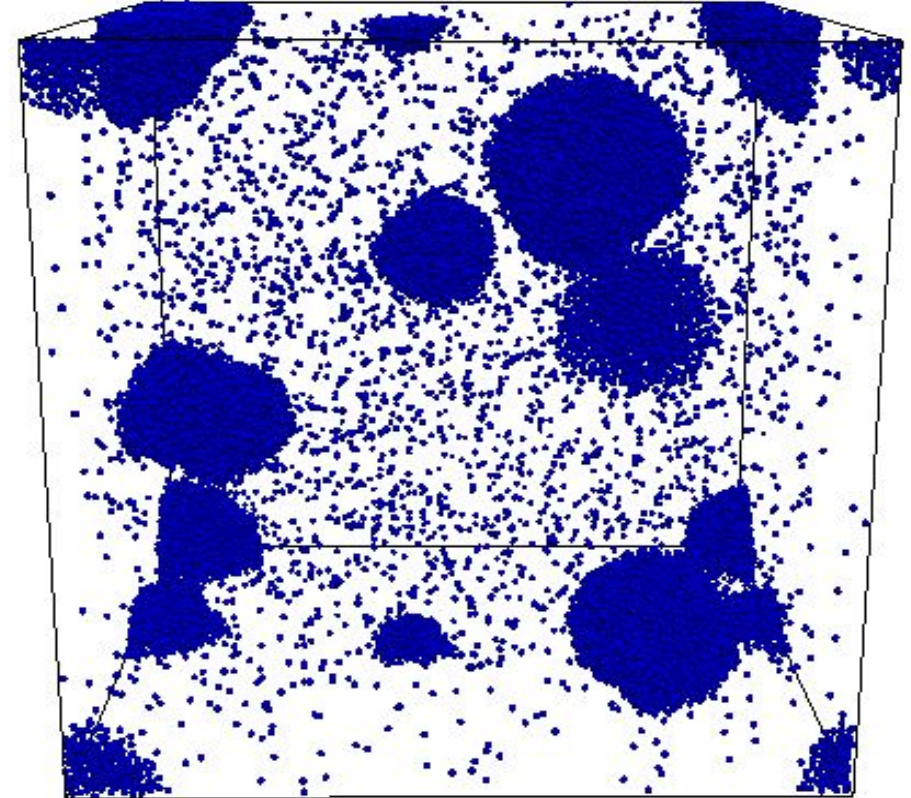
Gratl *et al.* 2019

AutoPas

- Highly-parallel, auto-tuned particle container for N-body simulations in C++17
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- Efficient for short-range particle interactions

Space Debris

- Utilize AutoPas to enable efficient scaling over large number of particles and large number of cores
- Model collisions / conjunctions as short-range interaction



Gratl *et al.* 2019

Executive Summary

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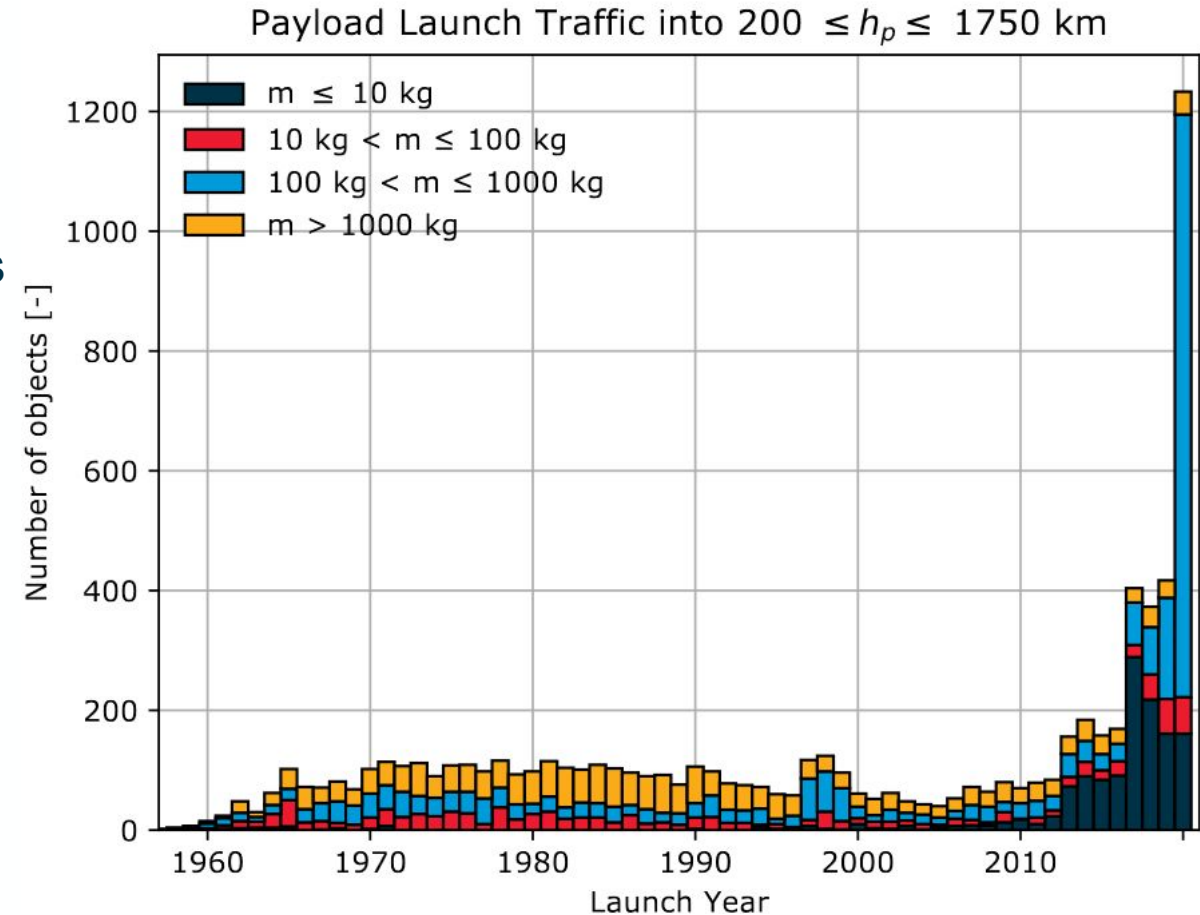
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Challenges of long-term, small debris simulations

- Fine-grained temporal and spatial resolution
- Simulating $10^4 - 10^5$ particles is computationally costly
- Long-term debris modeling relies on stochastic models



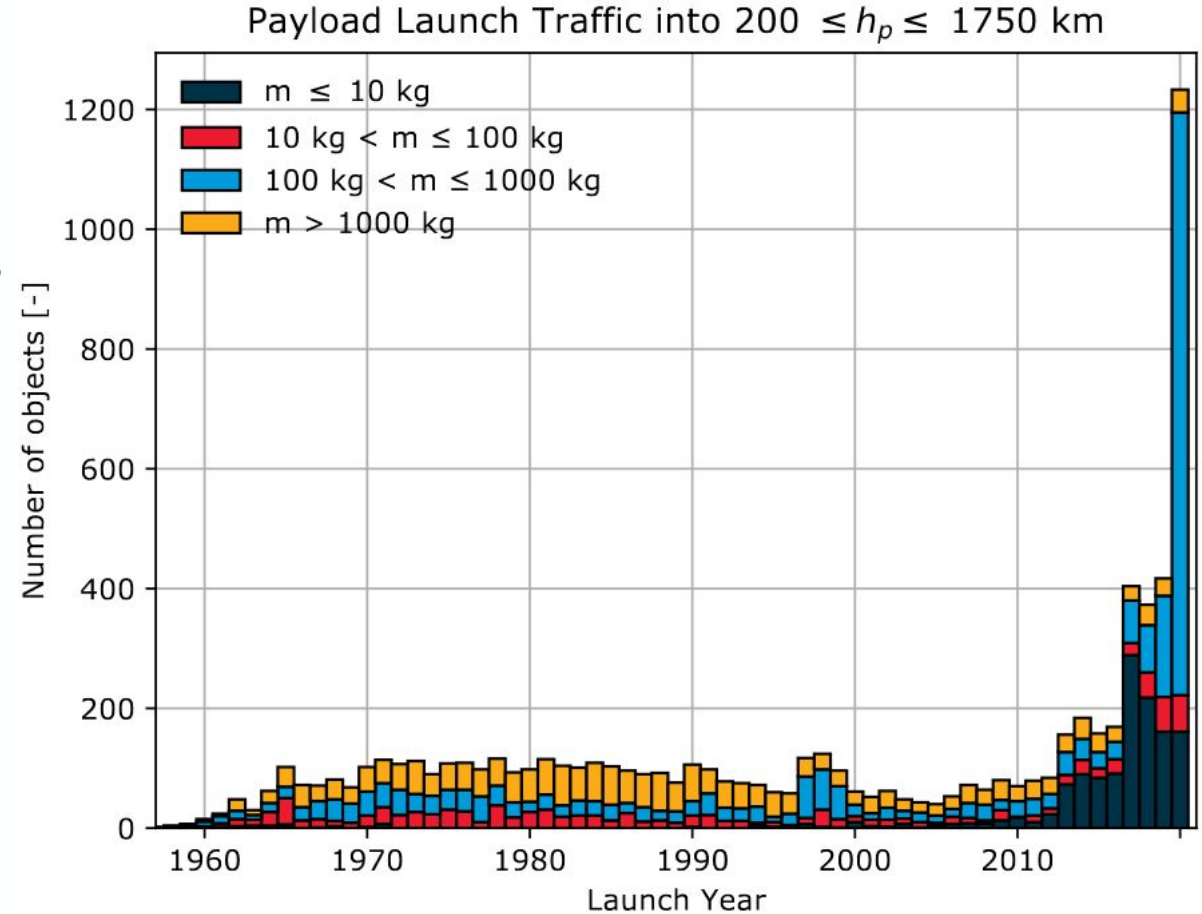
ESA's Annual Space Environment Report 2022

Challenges of long-term, small debris simulations

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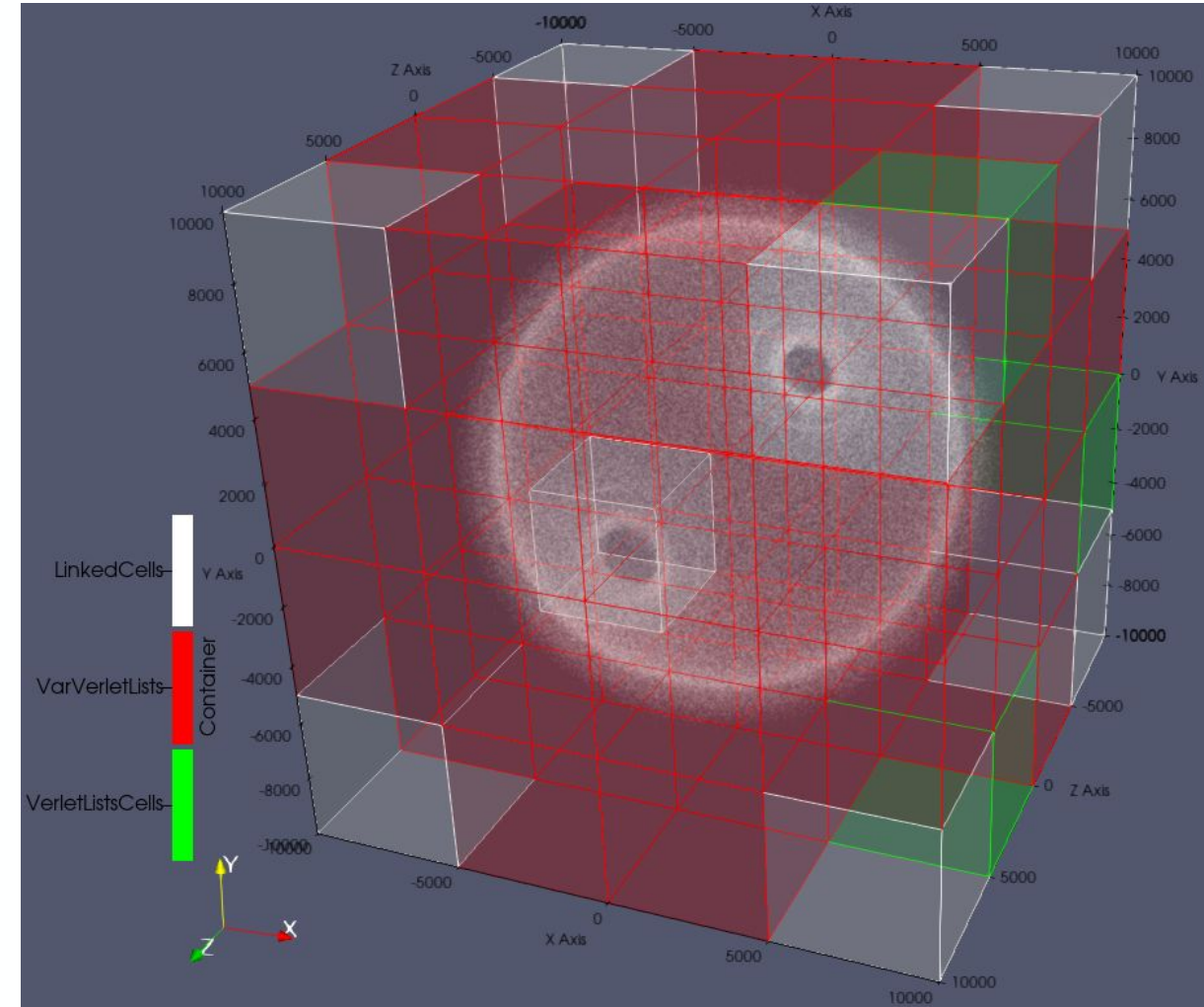
Ariadna Study between ACT, Space Debris Office and Technical University Munich to

- Build a scalable non-stochastic simulation
- Explore recent tools from particle dynamics
- Rely on modern C++ and HPC via OpenMP & MPI



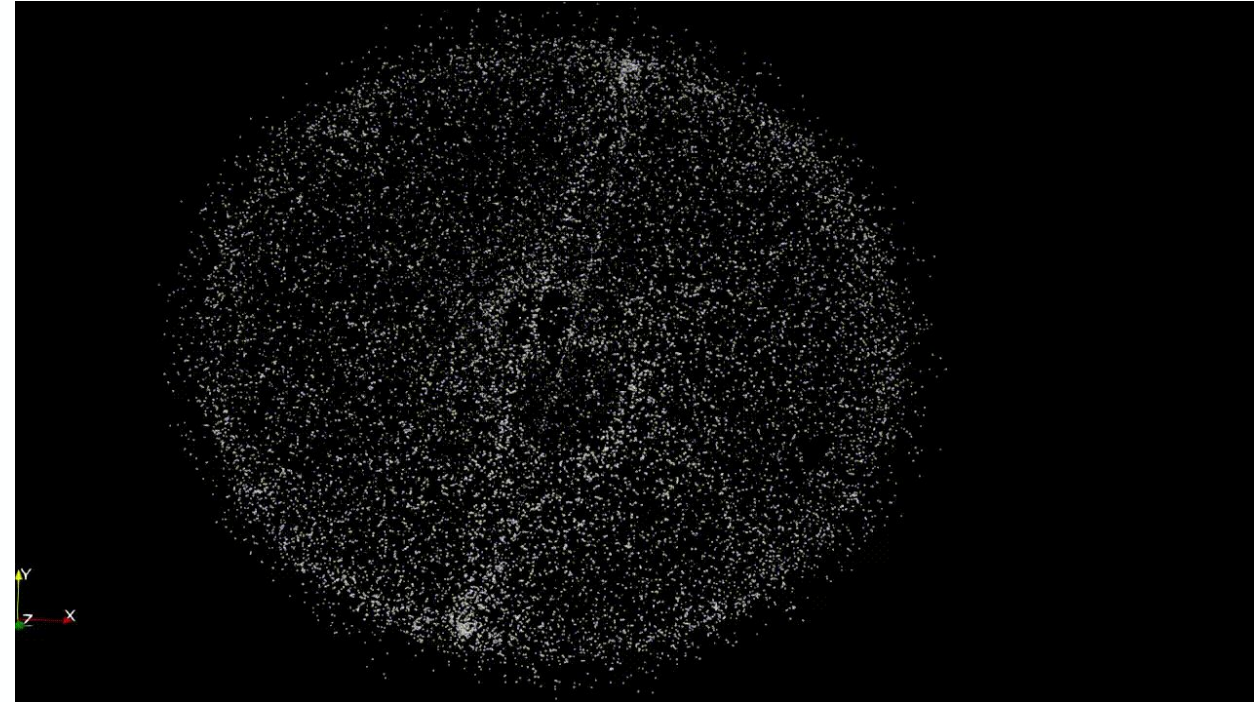
ESA's Annual Space Environment Report 2022

- Investigate **feasibility** of deterministic conjunction models for long-term simulations
- Investigate **scaling** potential using advances from high-performance computing and large-scale particle simulations
- Ideally, enable simulations with **small debris** ($> 1\text{cm}$)
- Build tools for future use by following **open-source** best practices



Automatic Data Structure Selection

- Simulating the **small debris** environment over long time spans in a deterministic simulation **is feasible**
- For 600k particles: **50x real** time on just 128 compute nodes
- Smart domain decomposition is key (e.g. based on concentric spheres)
- Sub-timestep resolution is central to conjunction detection
- Highly parallel and precise propagator is required



Visualization of a Simulation

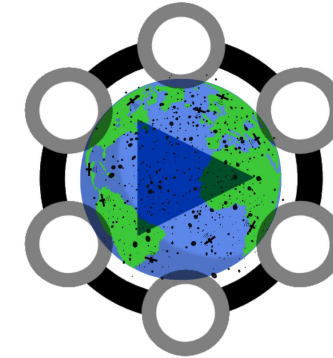
Large-scale Deterministic Debris Simulation (LADDS)

- Modular regarding dynamics, breakup models, ...
- Scalable up to thousands of cores
- Open-source C++17 software

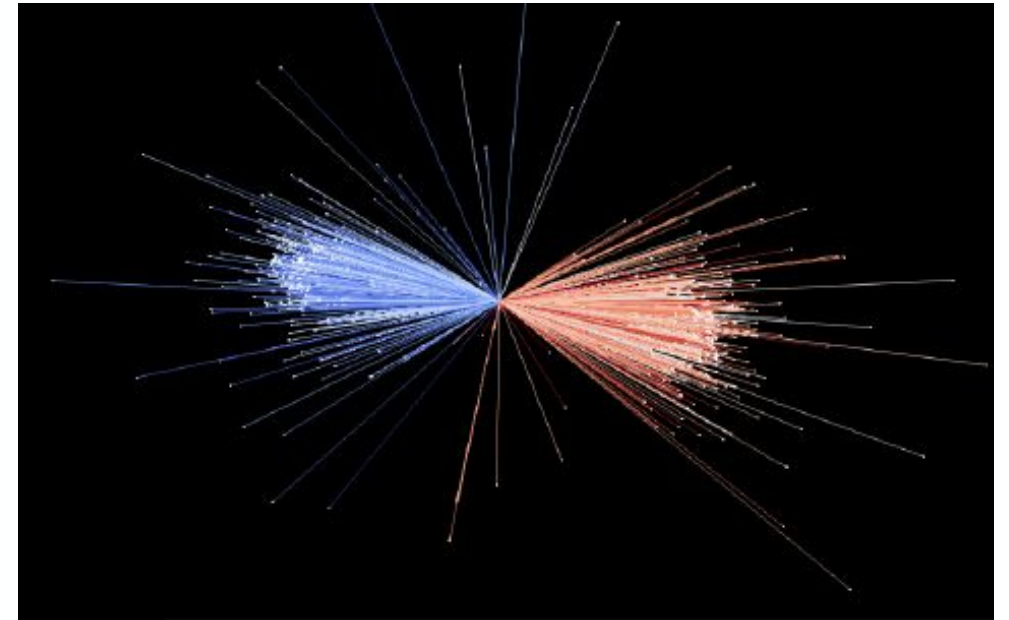
NASA Breakup Model

- Validated against original and other implementations
- Flexible API enabled easy integration into LADDS
- Open-source C++17 software

All study objectives achieved!



LADDS Logo



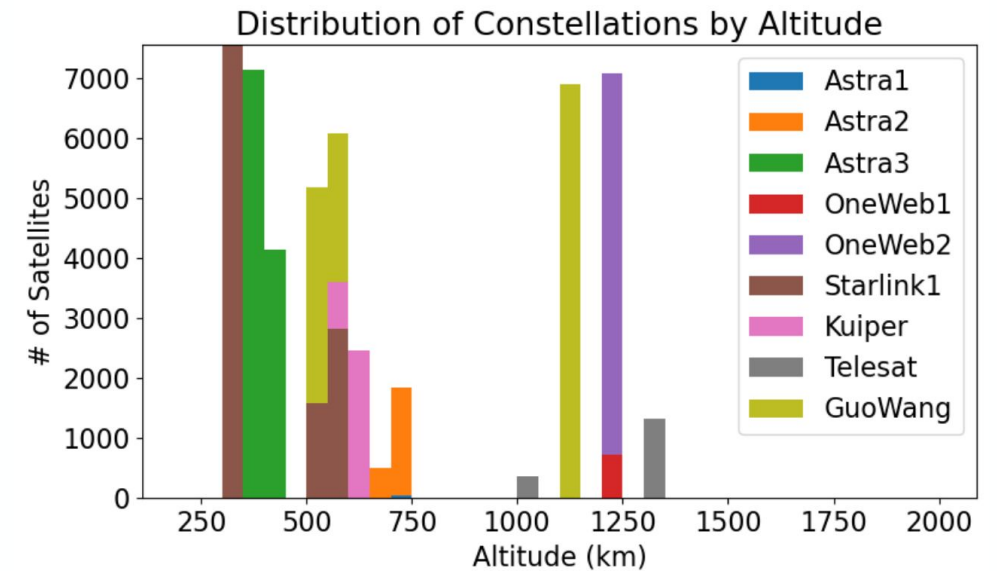
Breakup Simulation with LADDS

- ***Deterministic Conjunction Tracking in Long-term Space Debris Simulations***
Pablo Gómez, Fabio Gratl, Oliver Bösing, Dario Izzo
3rd IAA Conference on Space Situational Awareness (ICSSA) 2022, Madrid, Spain
- ***Modeling Upcoming Megaconstellations in Space Debris Environment Simulations***
Albert Noswitz
Bachelor's Thesis, TUM
- ***Efficient Trajectory Modelling for Space Debris Evolution***
Oliver Bösing
Bachelor's Thesis, TUM
- ***Efficient Implementation and Evaluation of the NASA Breakup Model in modern C++***
Jonas Schuhmacher
Bachelor's Thesis, TUM
- ***Massively Parallel Long-term Small Space Debris Simulations***
Pablo Gómez, Fabio Gratl, Albert Noswitz, Jonas Schuhmacher, Oliver Bösing, Dario Izzo
Work in Progress

- Direct comparison of different models (e.g. cubes / breakup models)
- Comparison of different datasets
- Integrate high-fidelity propagator (Heyoka)
- Investigate impact of constellations
- Long-term evolution of projected CDMs / CAMs



Heyoka



Constellations by Altitude, Noswitz 2022

Technical Presentation

Exploring the Use of Molecular Dynamics Simulations for High-Performance Space Debris Collision Modelling

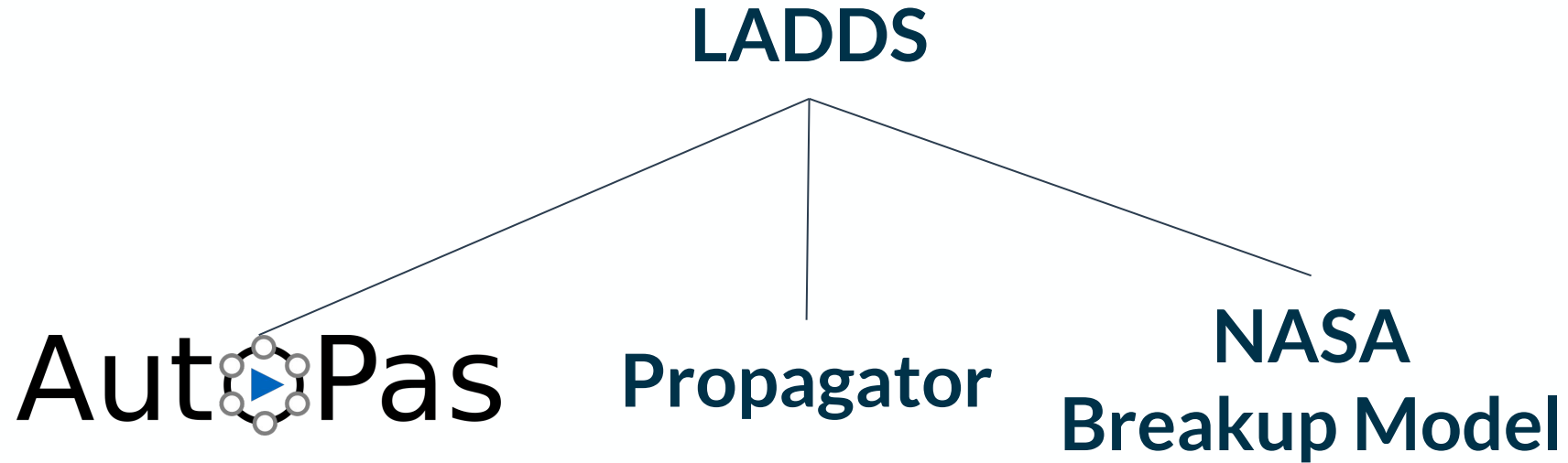
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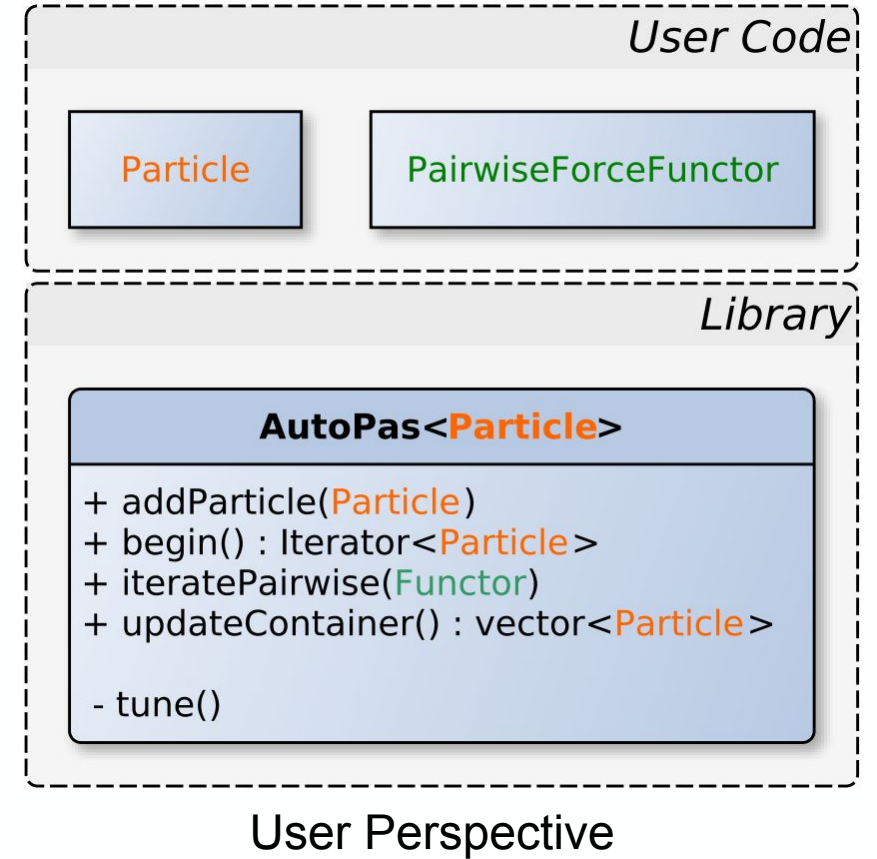
- Space debris simulator based on particle simulation
- Capable of massive parallelism
- Modular design with easily exchangeable components
- Use case: Testbed for different breakup models, propagators, initial conditions...

- Developed by TUM - SCCS
- Node-Level C++17 library
- Black-box particle container
- Facade-like software pattern
- User defines:
 - Properties of particles
 - Force for pairwise interaction
- AutoPas provides :
 - Containers, Traversals, Data Layouts, ...
 - Dynamic Tuning at run-time

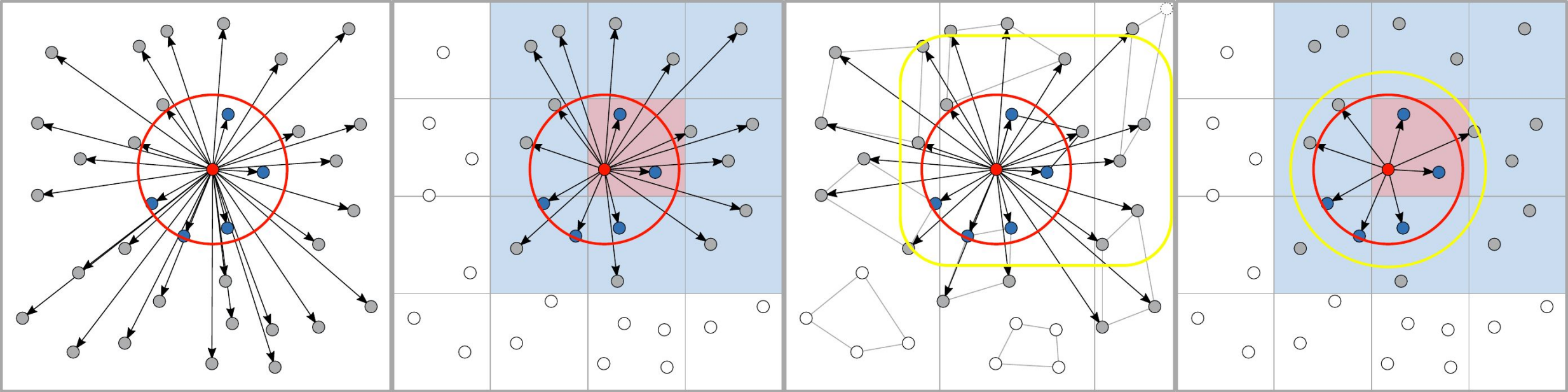
⇒ General base for N-Body simulations

Open Source: <https://autopas.github.io>

AutoPas

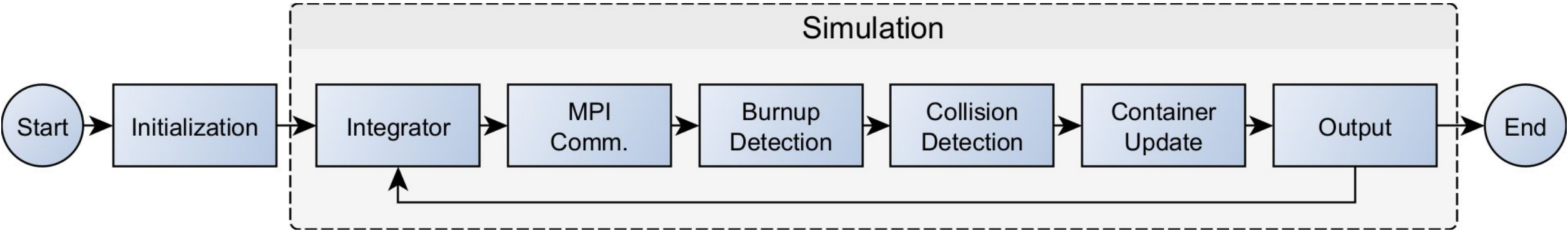


AutoPas Interaction Algorithms

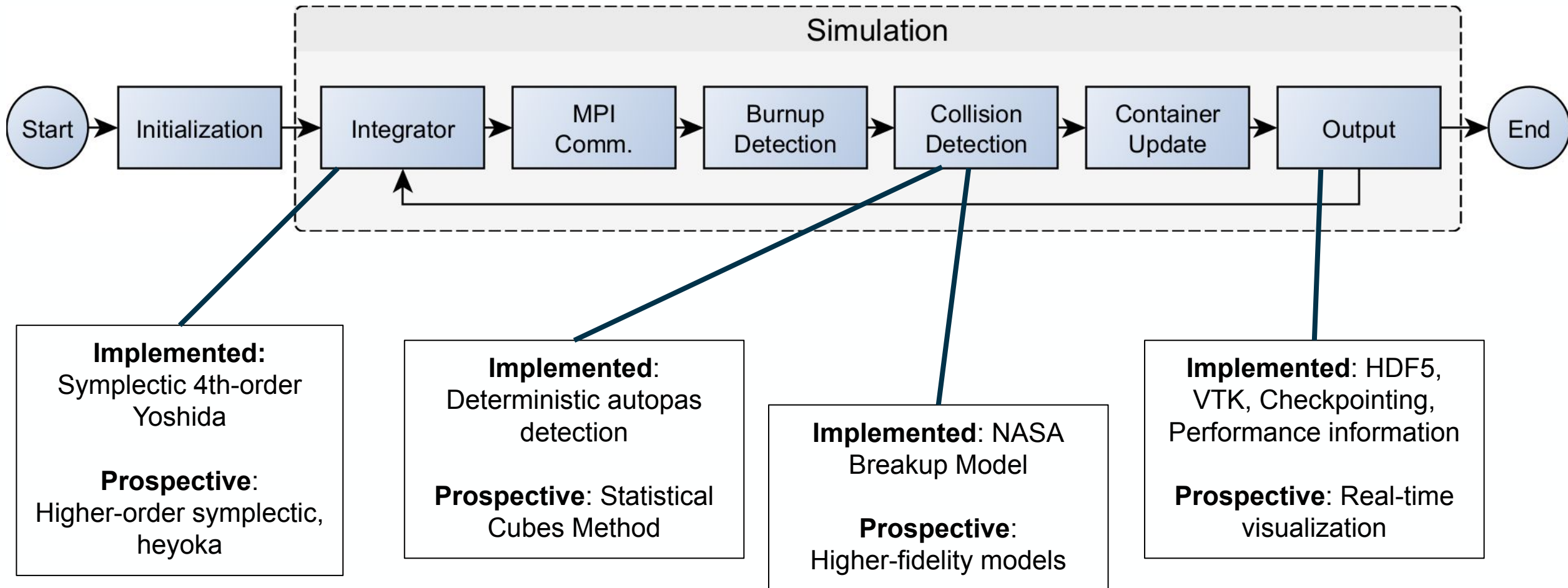


Computational Overhead Memory Overhead

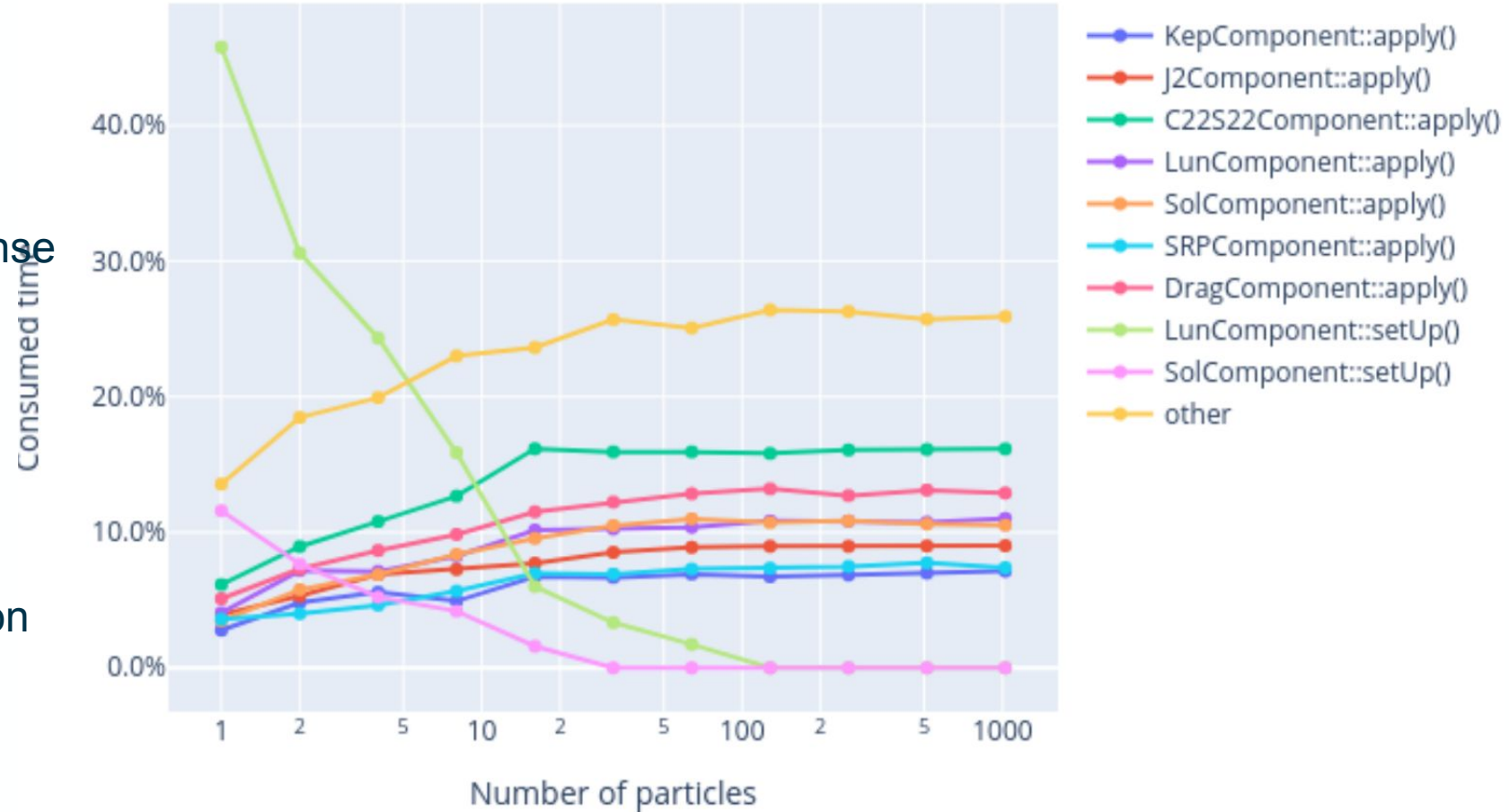




LADDS Simulation Flow

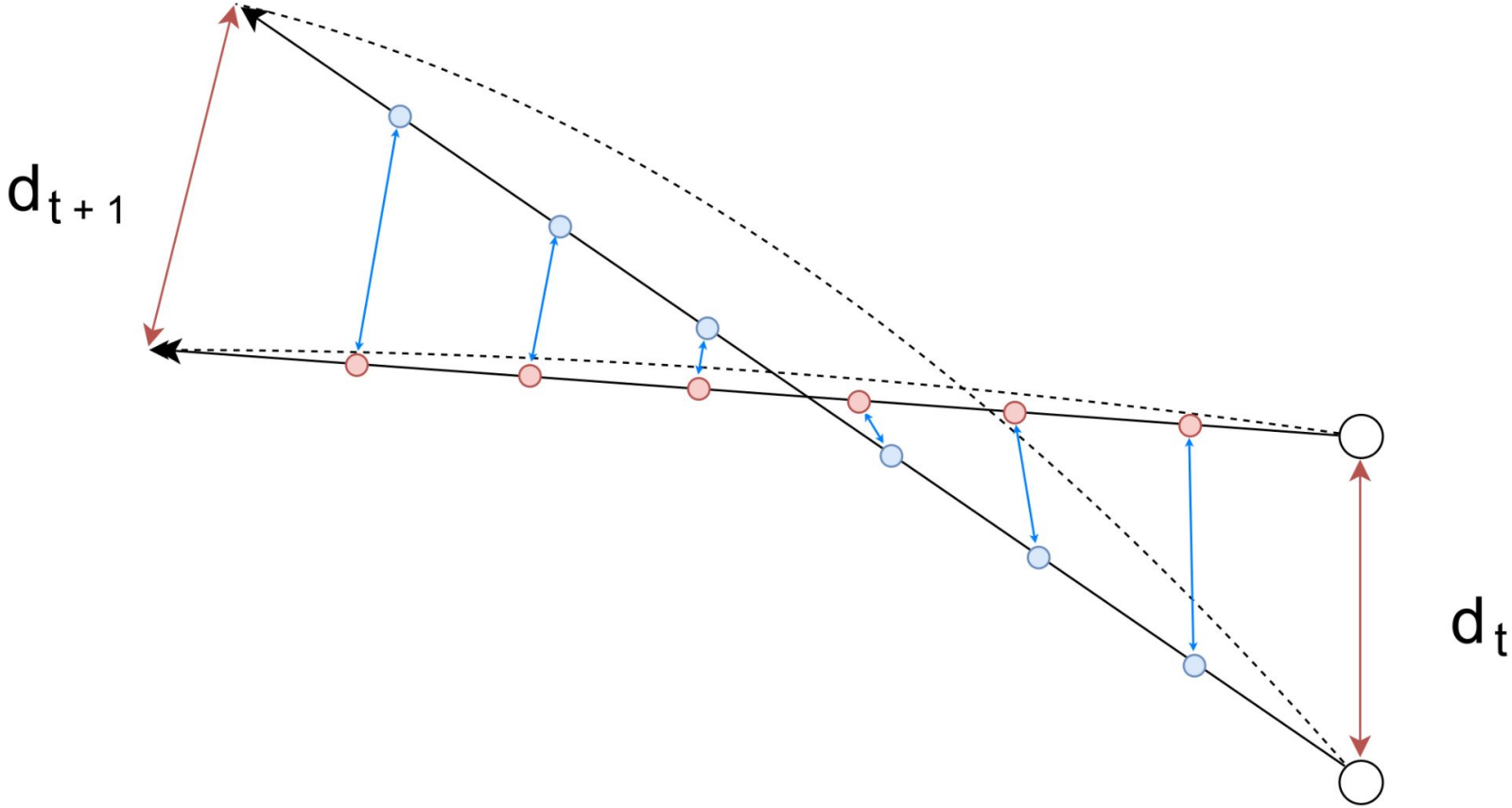


- Modern C++17
- Open-source under GPL-3.0 license
- Automated tests
- Validated against heyoka
- Extensive technical documentation



Bösing 2021

Conjunction Tracking



d_t - Distance at timestep t

Sub-timestep Interpolation

Collision

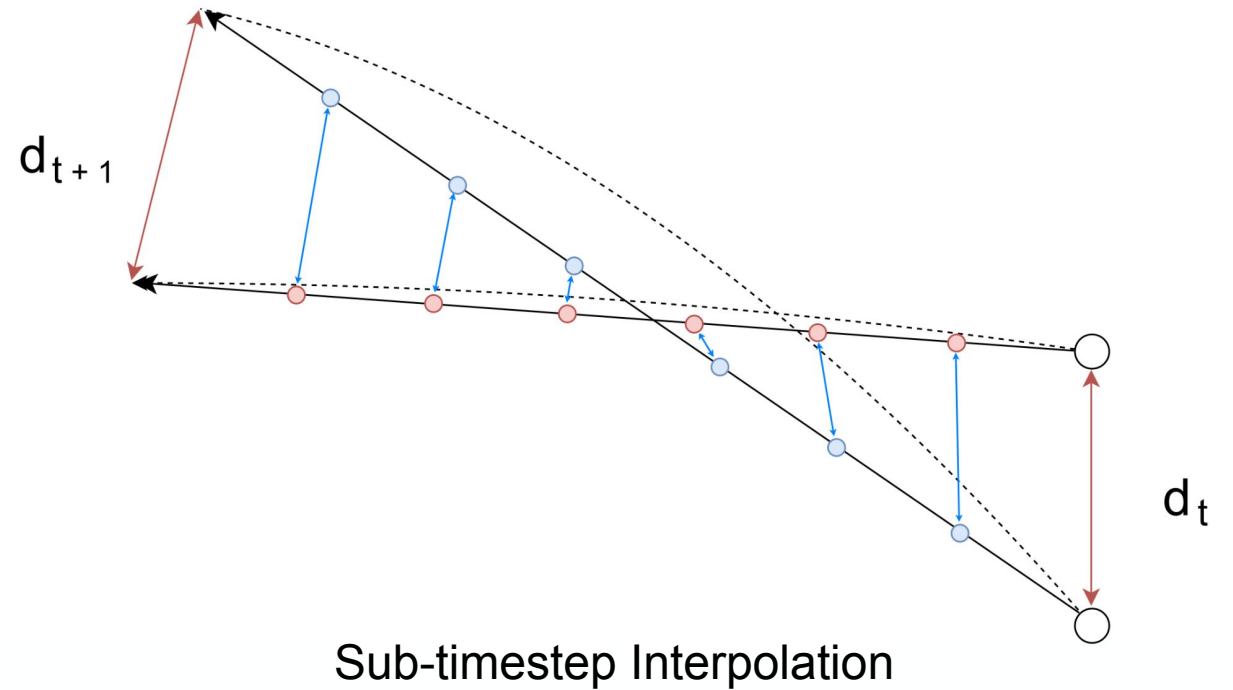
$$d \leq (r_1 + r_2)$$

Conjunction

$$d \leq \kappa(r_1 + r_2) \text{ with } 0 < \kappa \leq 10$$

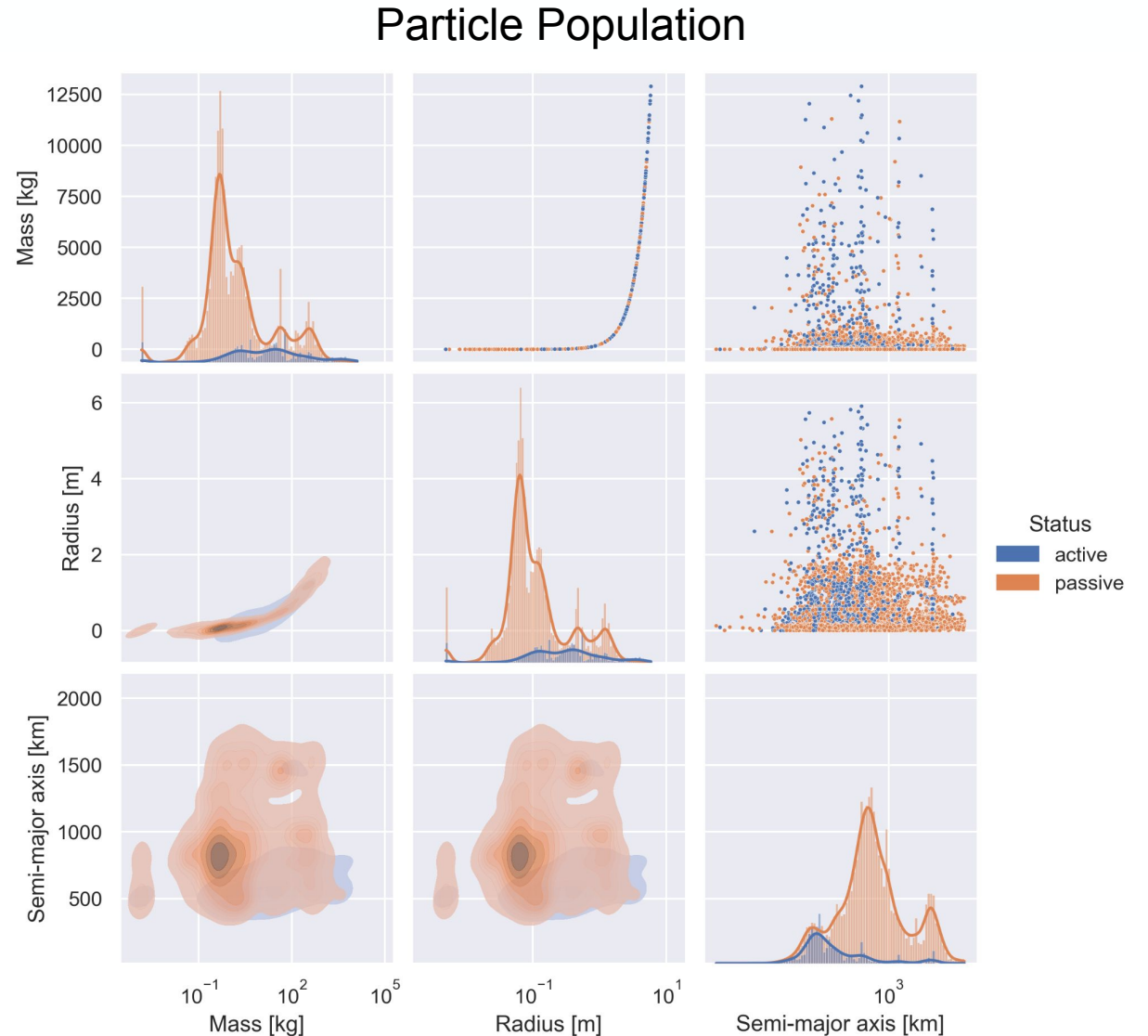
d_t - Distance at timestep t

r - Particle radius



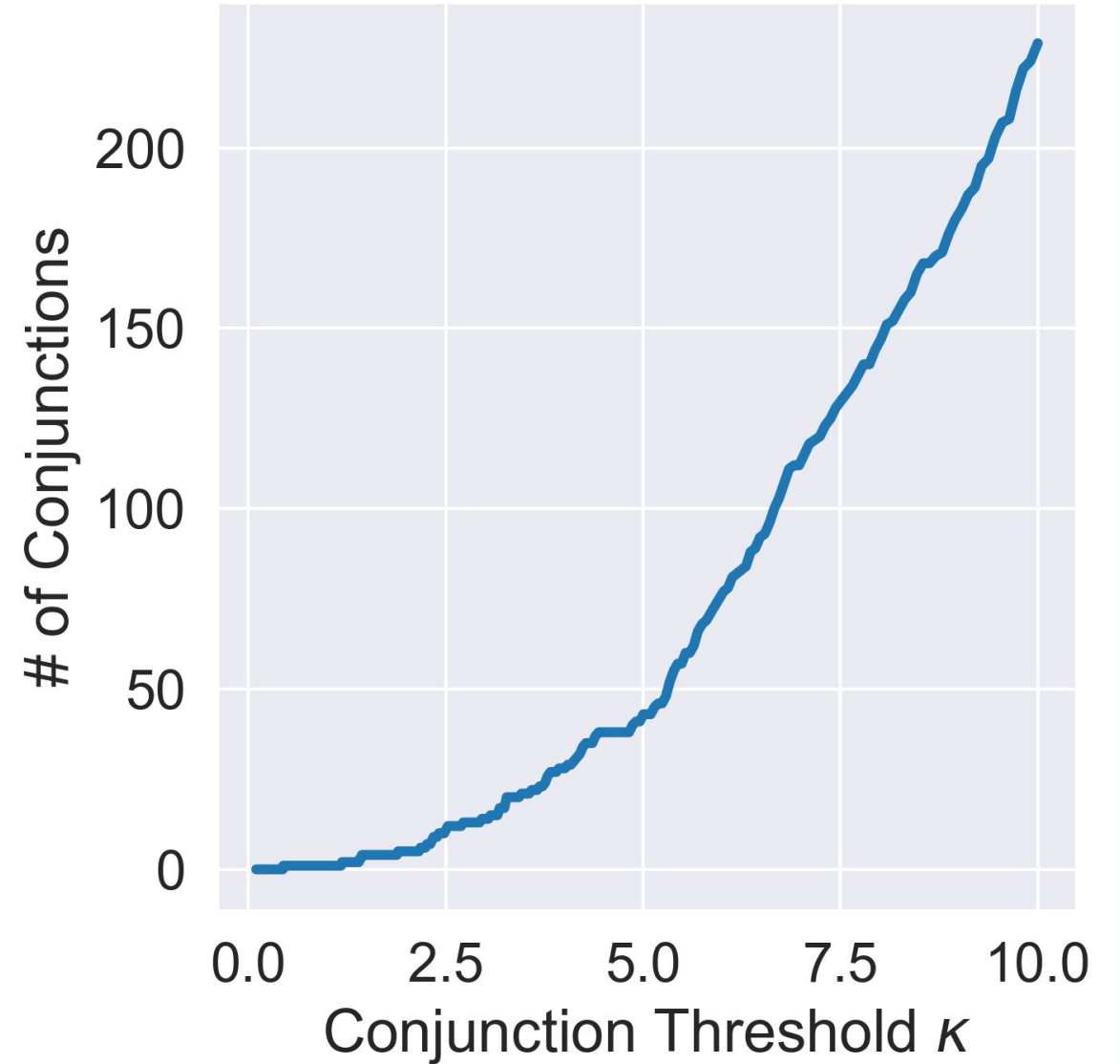
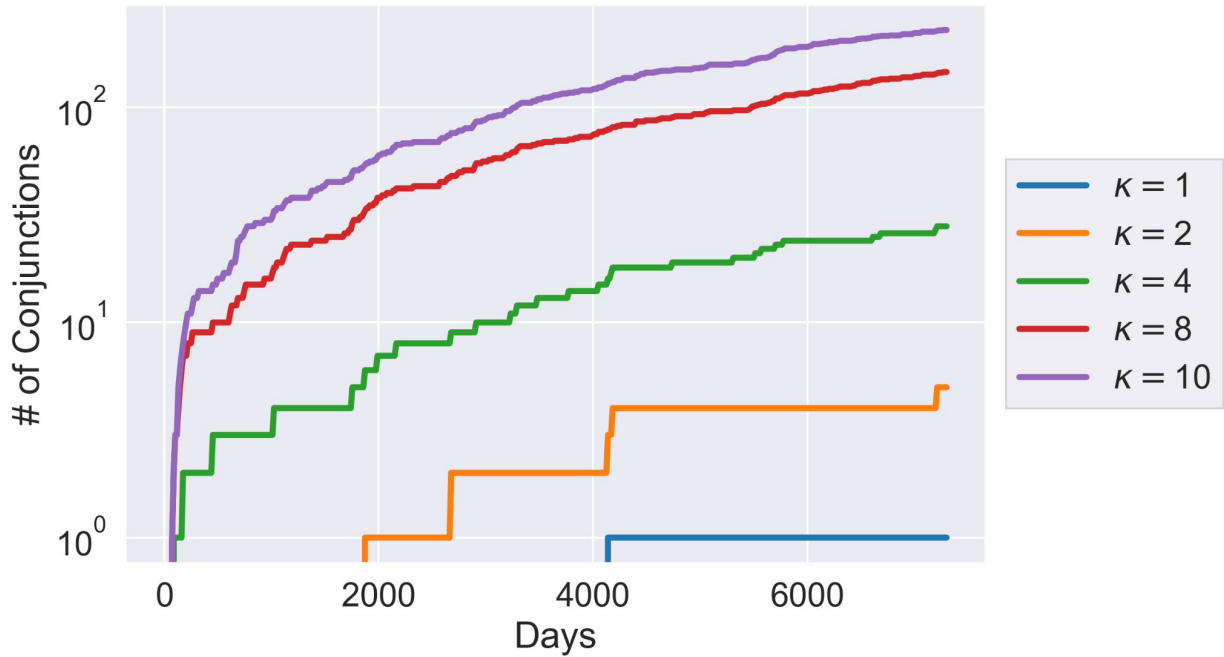
Simulation Setup - The $\geq 10\text{cm}$ case

- Data from *CelesTrak* and *space-track.org*
- 16 024 objects between 175 and 2000 km
- Differentiate between 1996 active and 14 028 passive objects
- Results are on a single-node / 28 threads at LRZ
- 20 years simulation time, timesteps of 10 seconds executed over 9 days (218h)
- Symplectic integrator accounting for:
Keplerian motion, spherical harmonics,
solar radiation pressure, drag



Conjunctions - Few Collisions, More Conjunctions

Conjunctions over Time

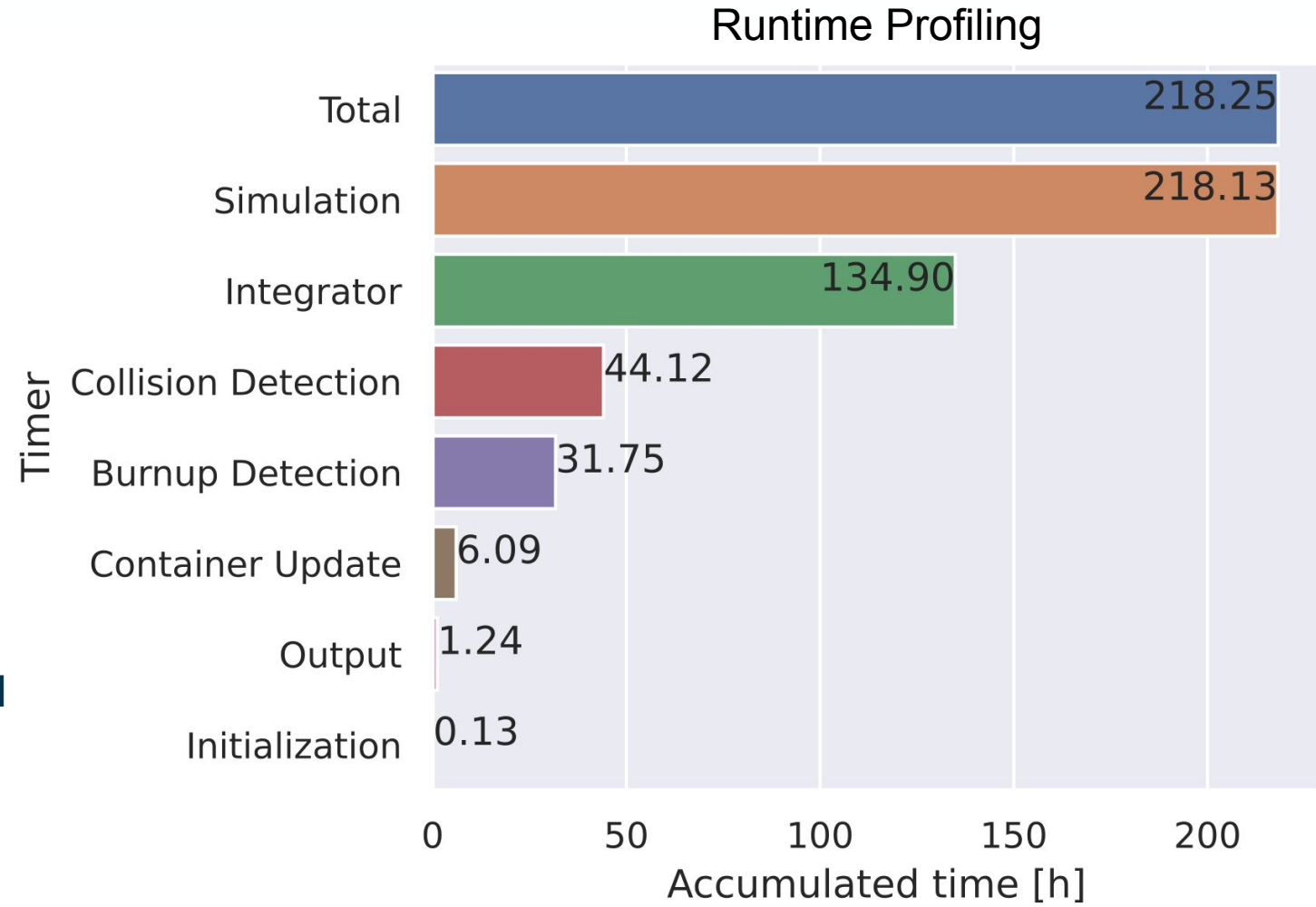


Single Node Performance

- ~9 days runtime on relatively slow CPUs
- AutoPas enables efficient conjunction tracking
- Integrator / Propagation are bottleneck (but embarrassingly parallel)

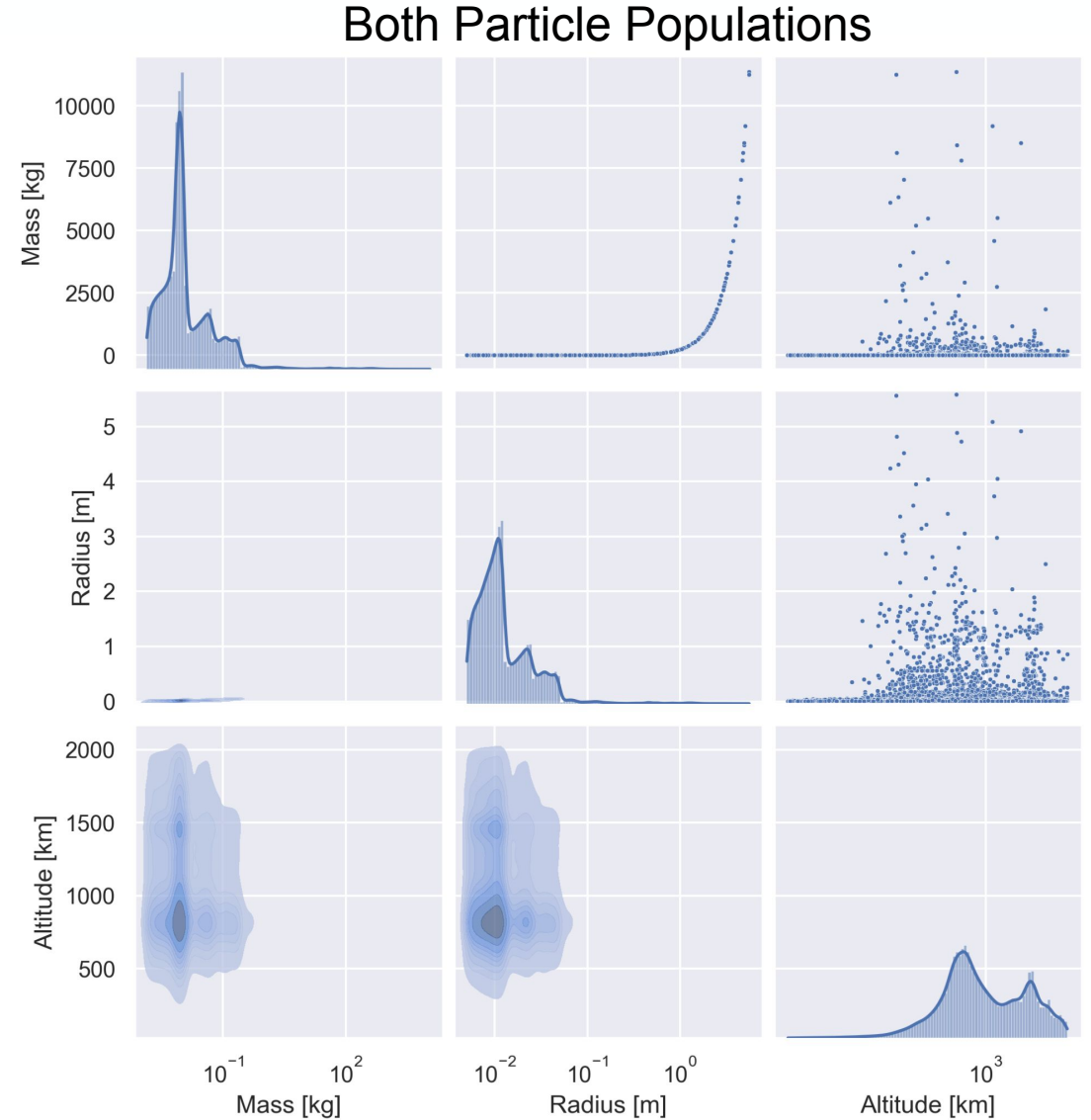
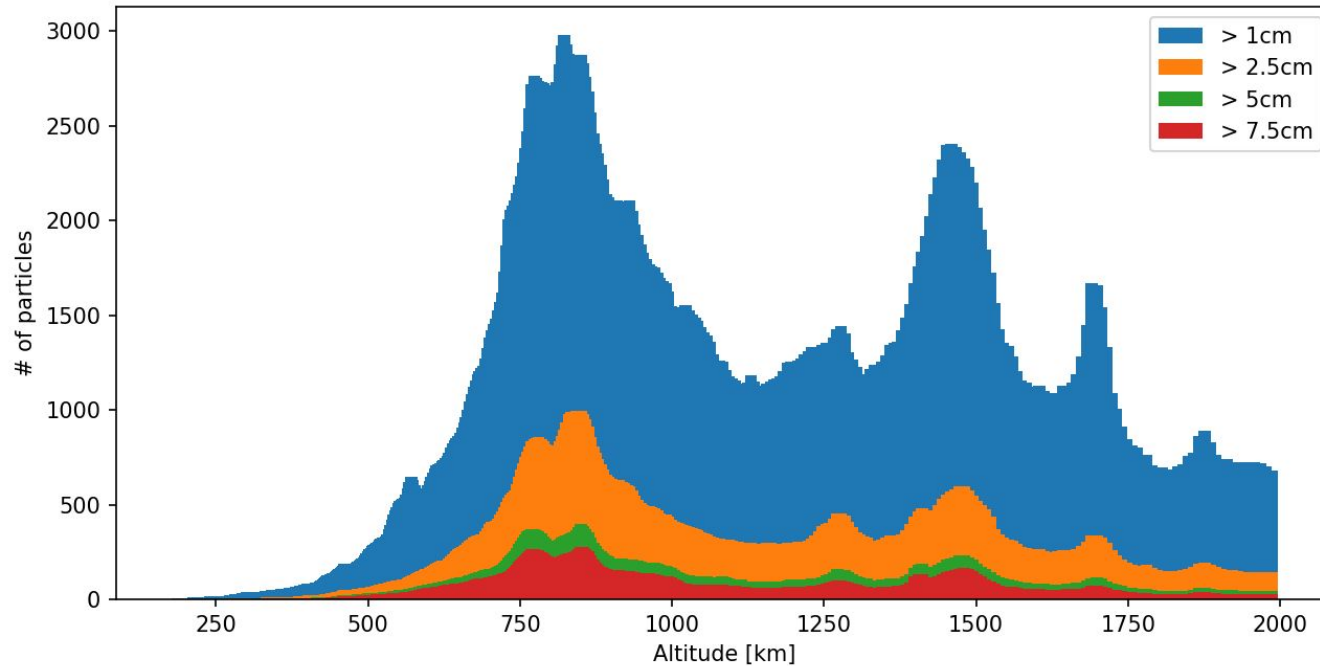


- Enormous potential for scaling up with MPI
- Burnups have room for optimization (fixed by now)



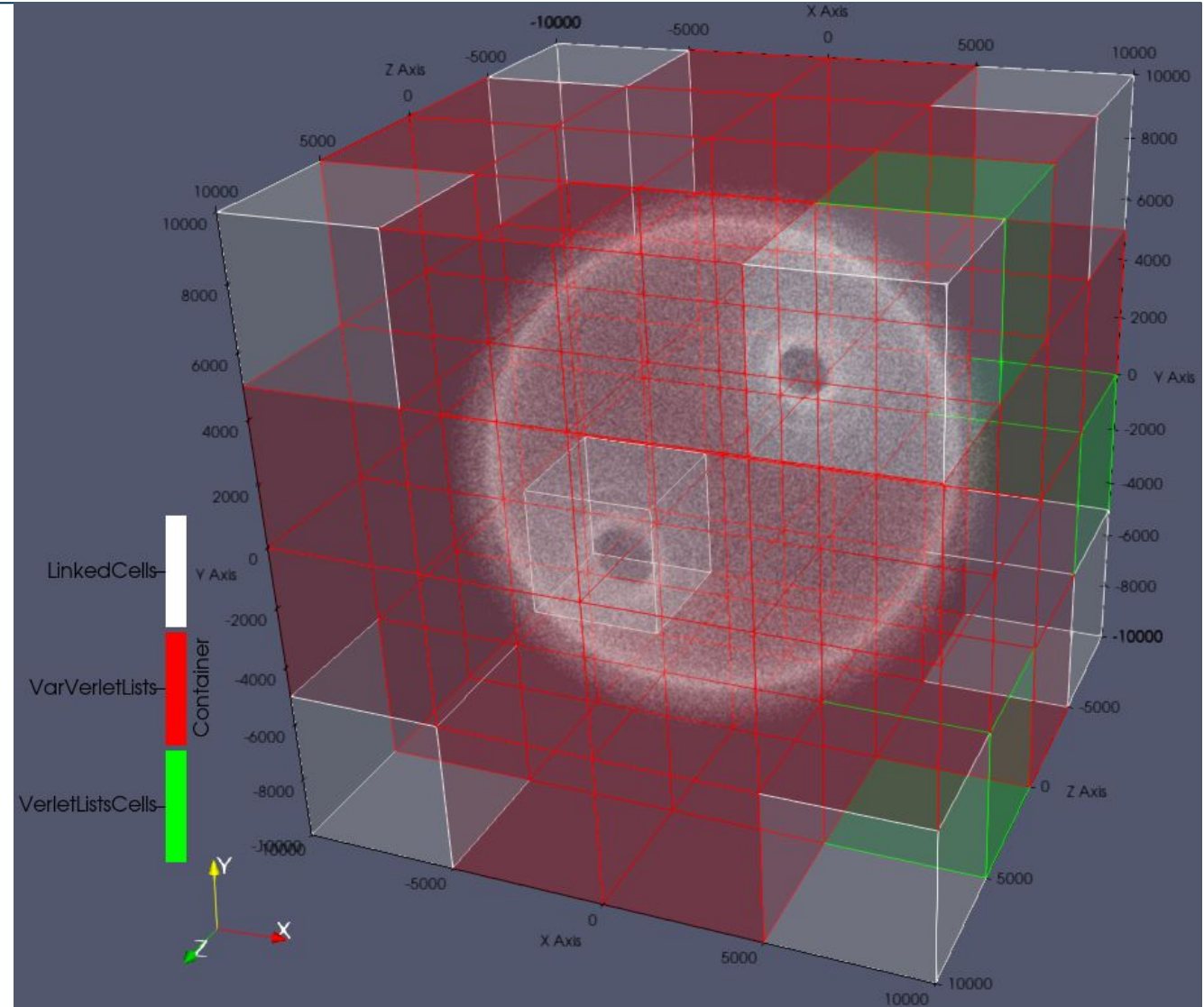
Simulation Setup - The 1 to 10 cm population

- Based on MASTER-8, four size bins, 1000 altitude
- 16 024 large (>10cm)
+ 598 491 small passive objects
- Inclination & eccentricity as base population



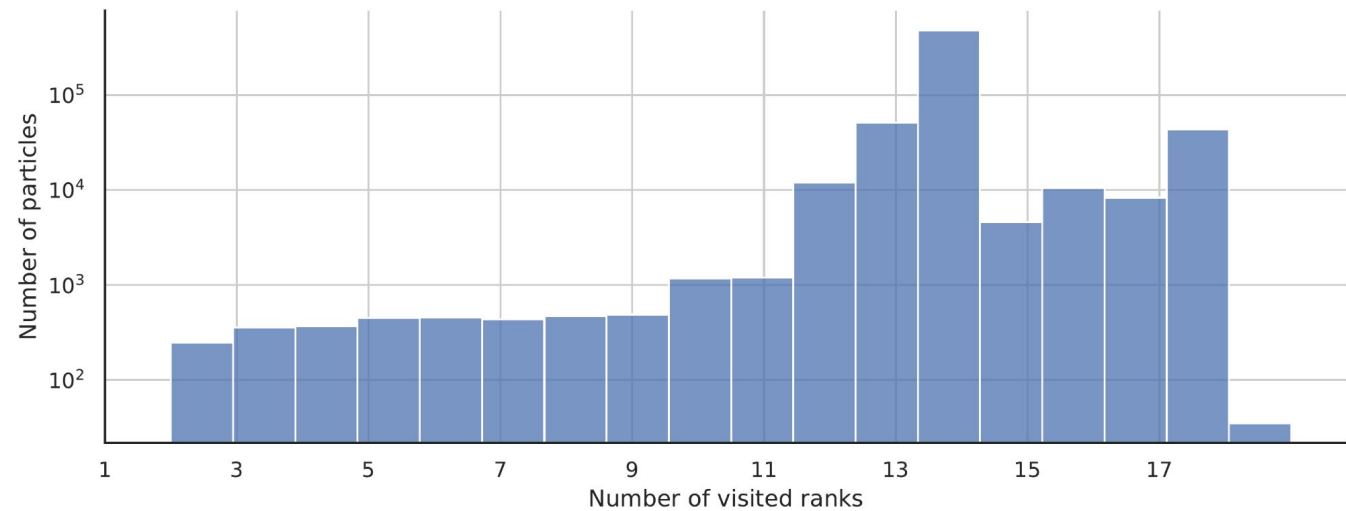
Large Scale 1 - Naive Grid

- Classic Molecular Dynamics approach: divide domain into a regular grid
- Easy and quick to implement
- One AutoPas instance per subdomain
- Optimized algorithm for every subdomain
- Fitting cuboids to a sphere is not optimal...



Naive Grid - Suffers from Communication

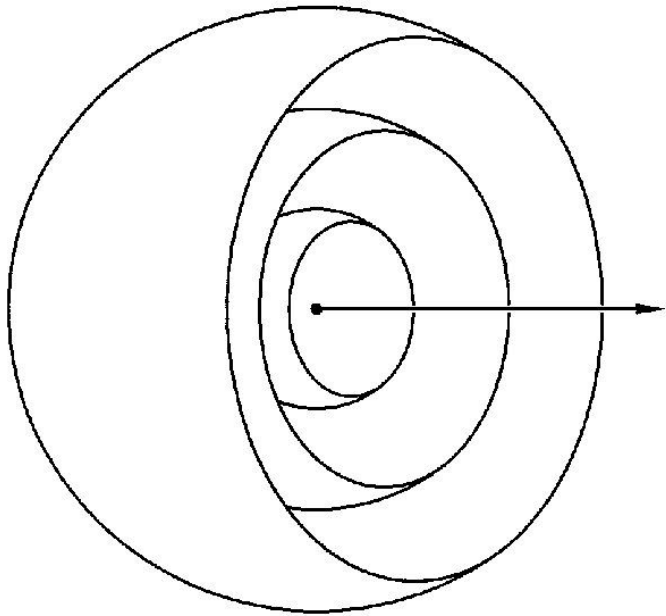
- Particles traverse many ranks
- Induces lots of communication
- Need for a decomposition that follows trajectories



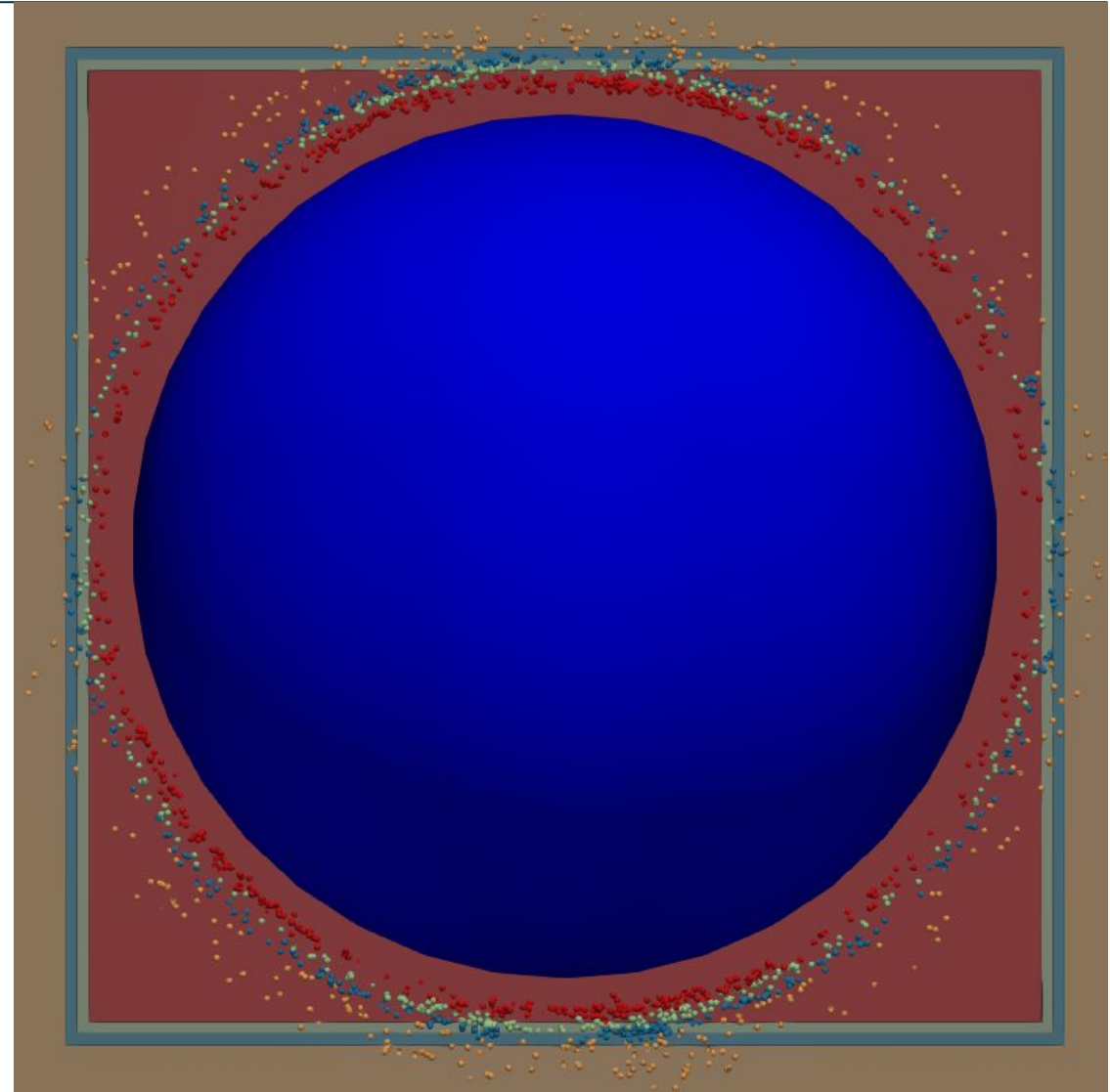
Number of visited ranks per particle over 800 time steps

Large Scale 2 - Altitude based

- Problem: AutoPas supports only cuboid domains
- Solution: Nested cubes for altitude ranges

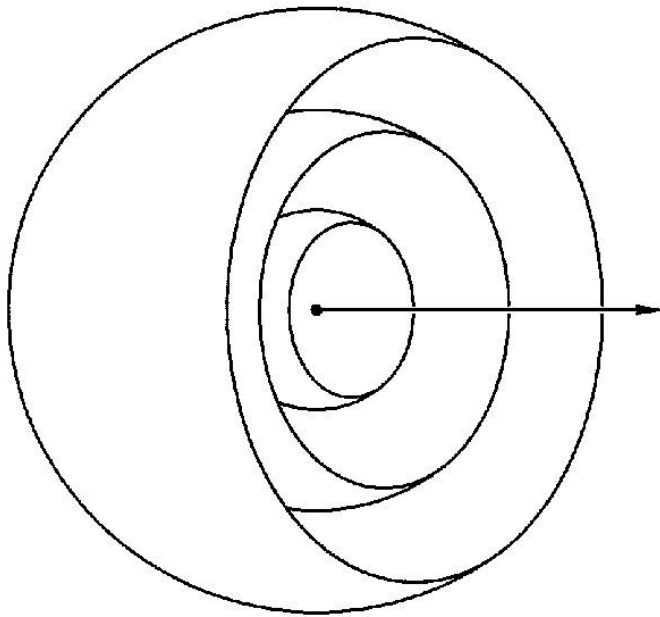


Littlejohn & Rensch 1997

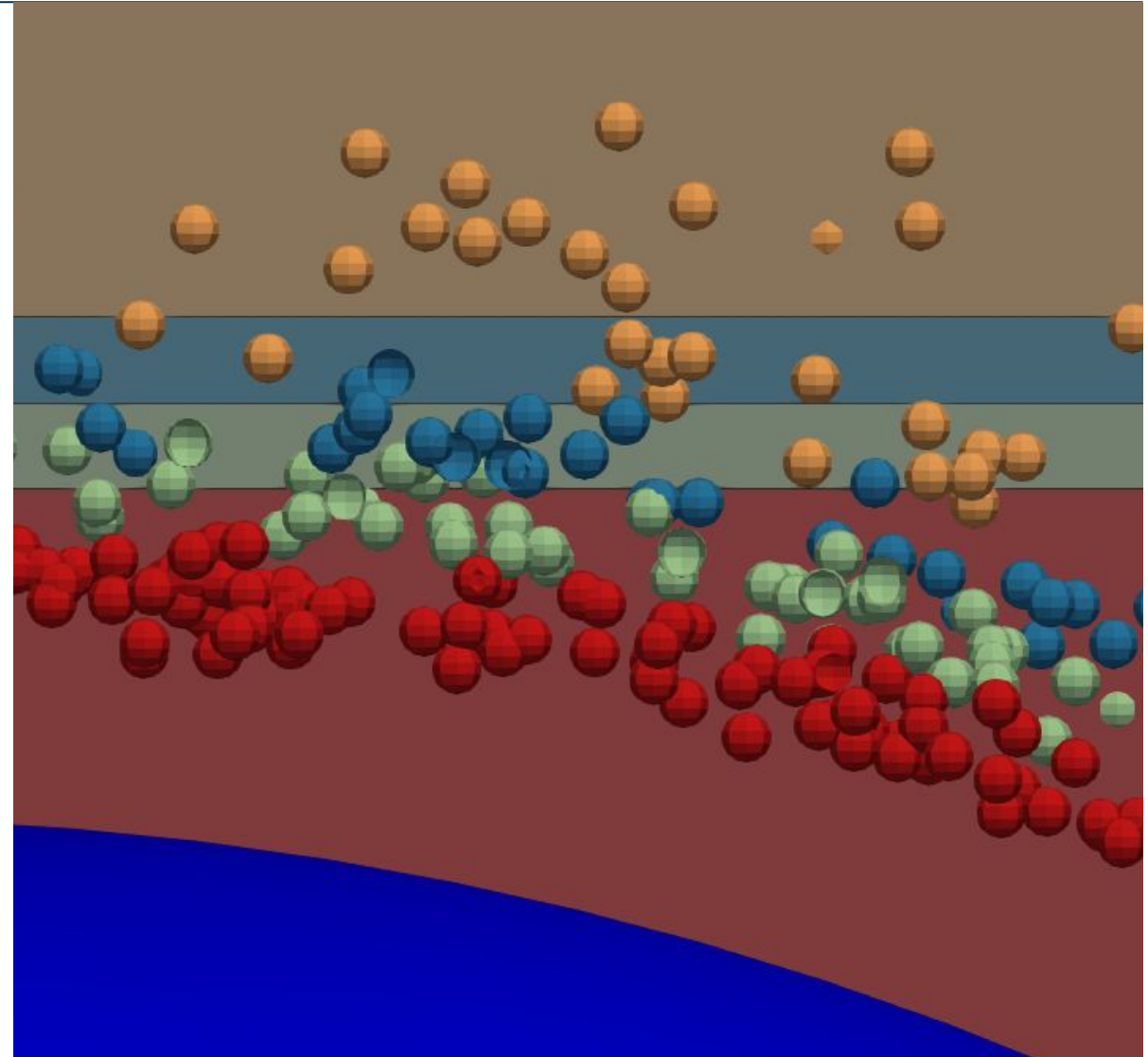


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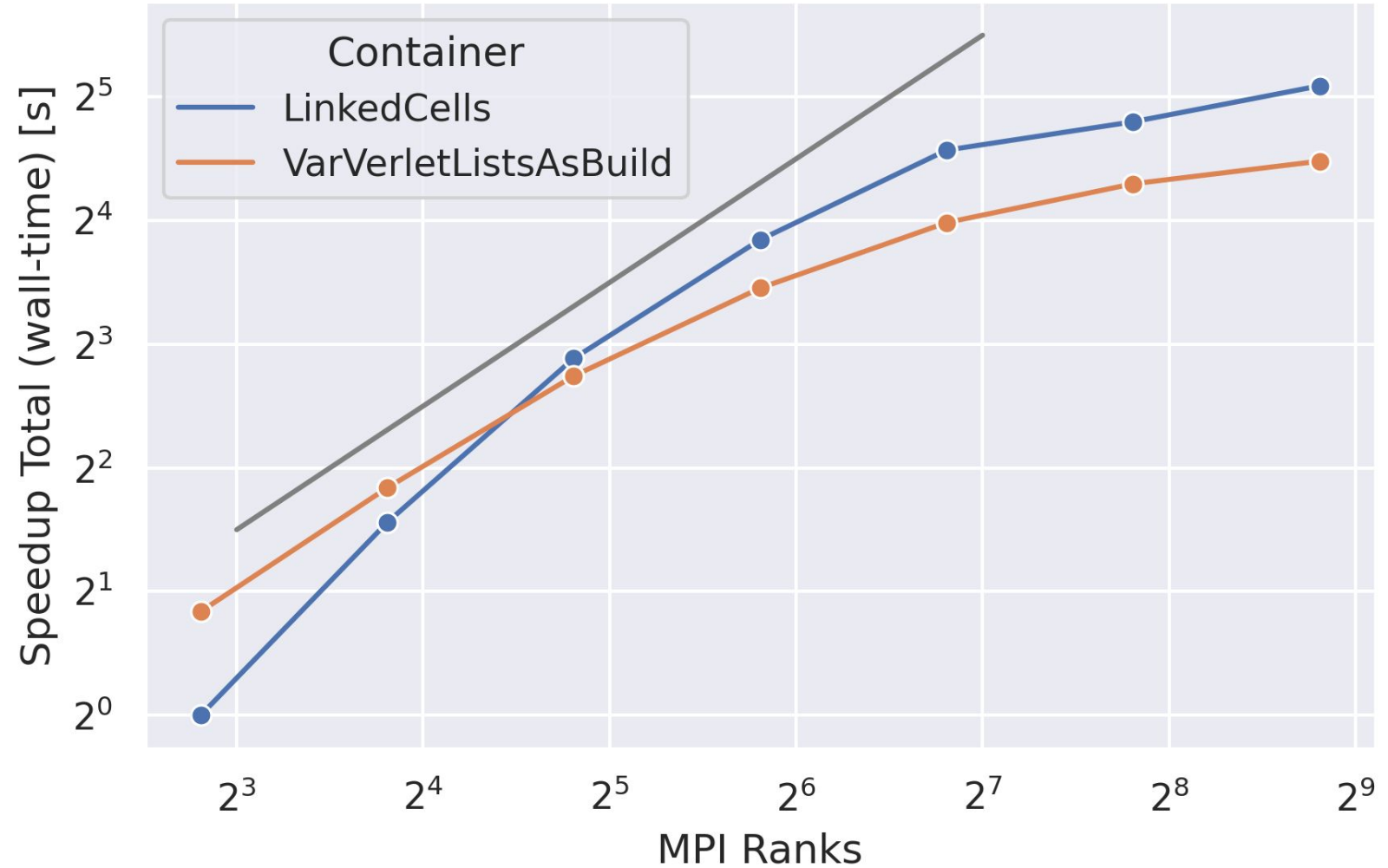


Littlejohn & Rensch 1997



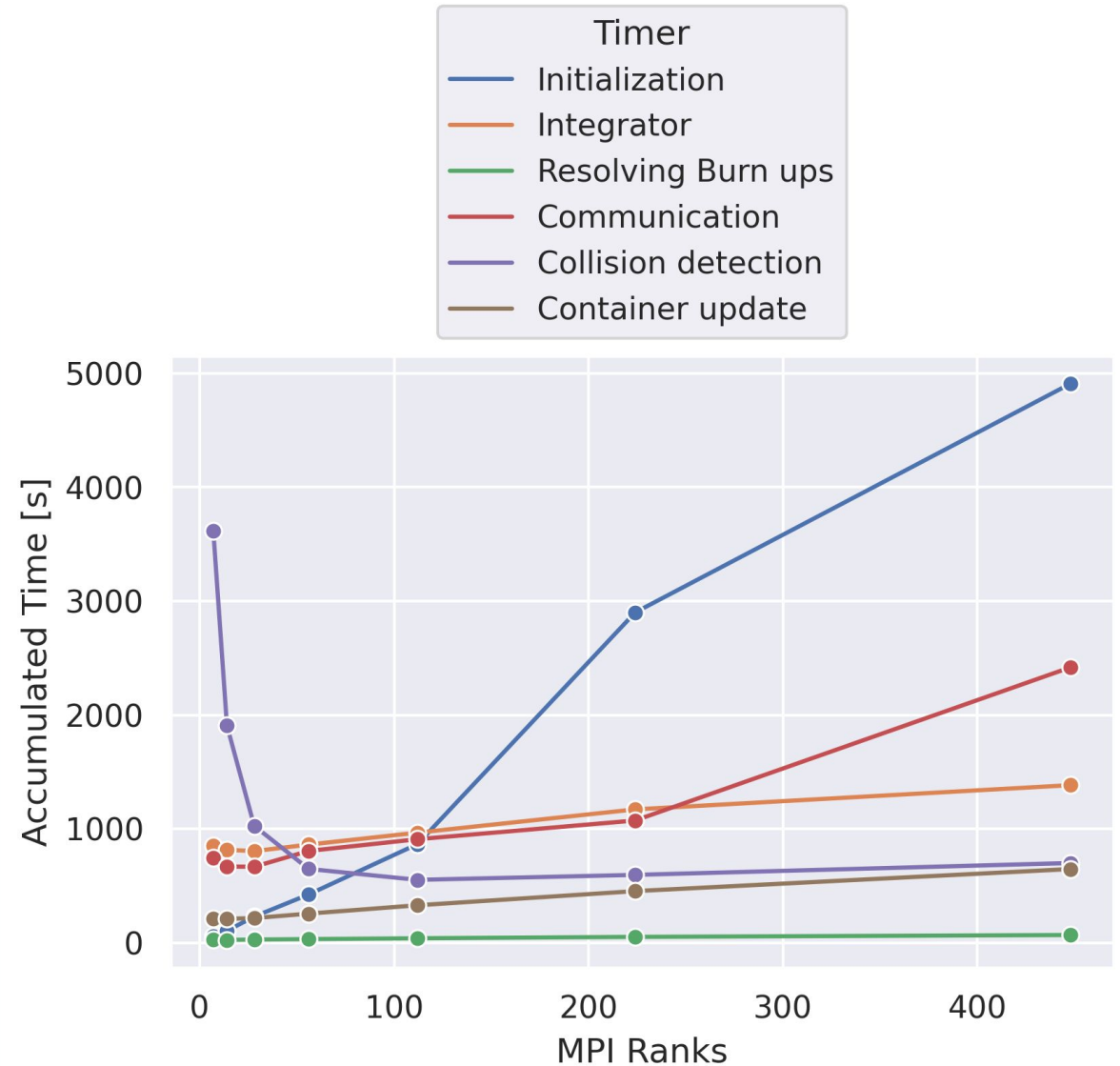
Strong Scaling - The full picture

- 614 515 Particles
- 7 - 448 MPI Ranks
- For large runs Linked Cells beat Verlet Lists



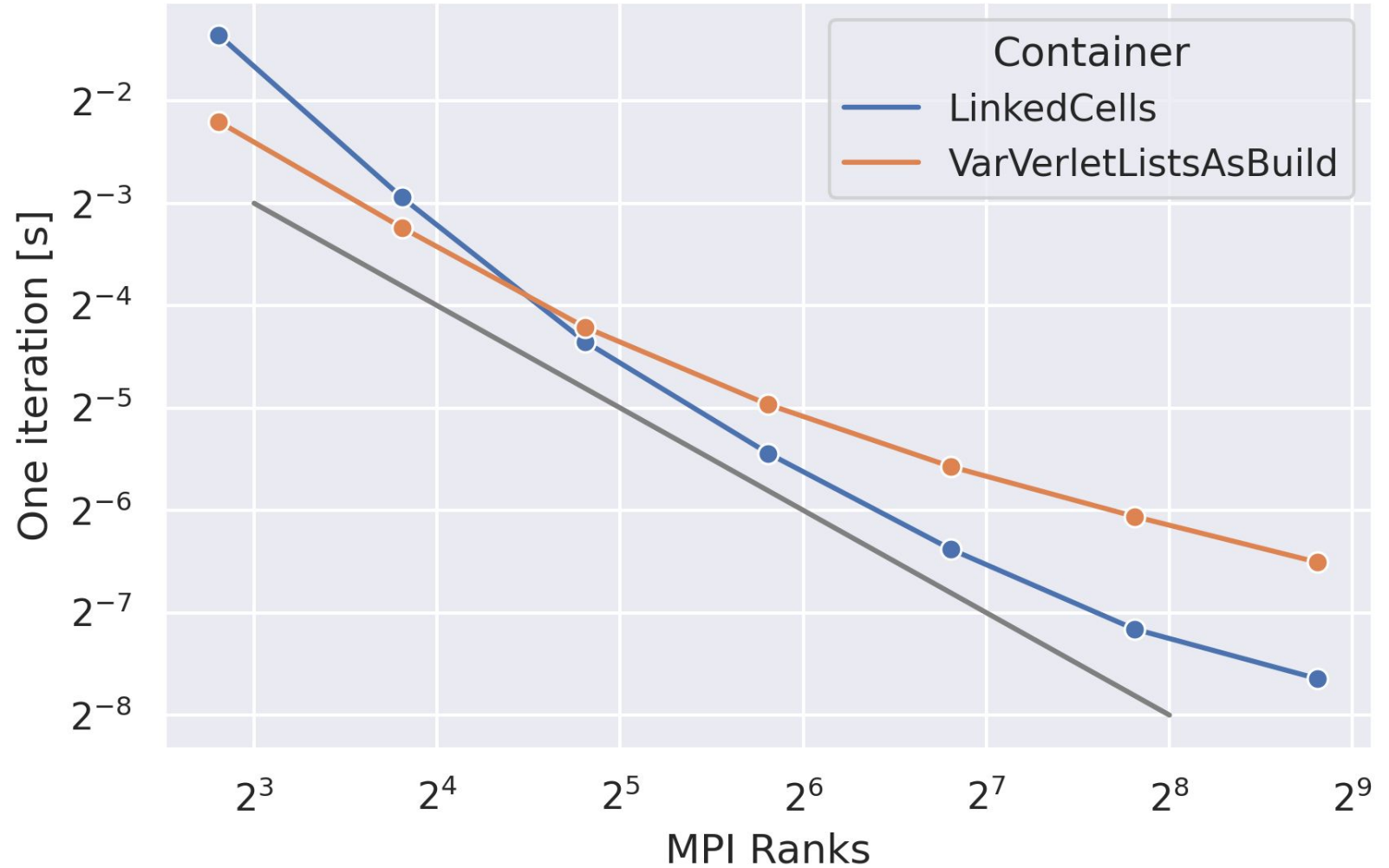
Where are potential Bottlenecks?

- Initialization grows fastest
- Communication only starts to rise for a high number of ranks
- Collision detection becomes cheaper since fewer neighbors are considered



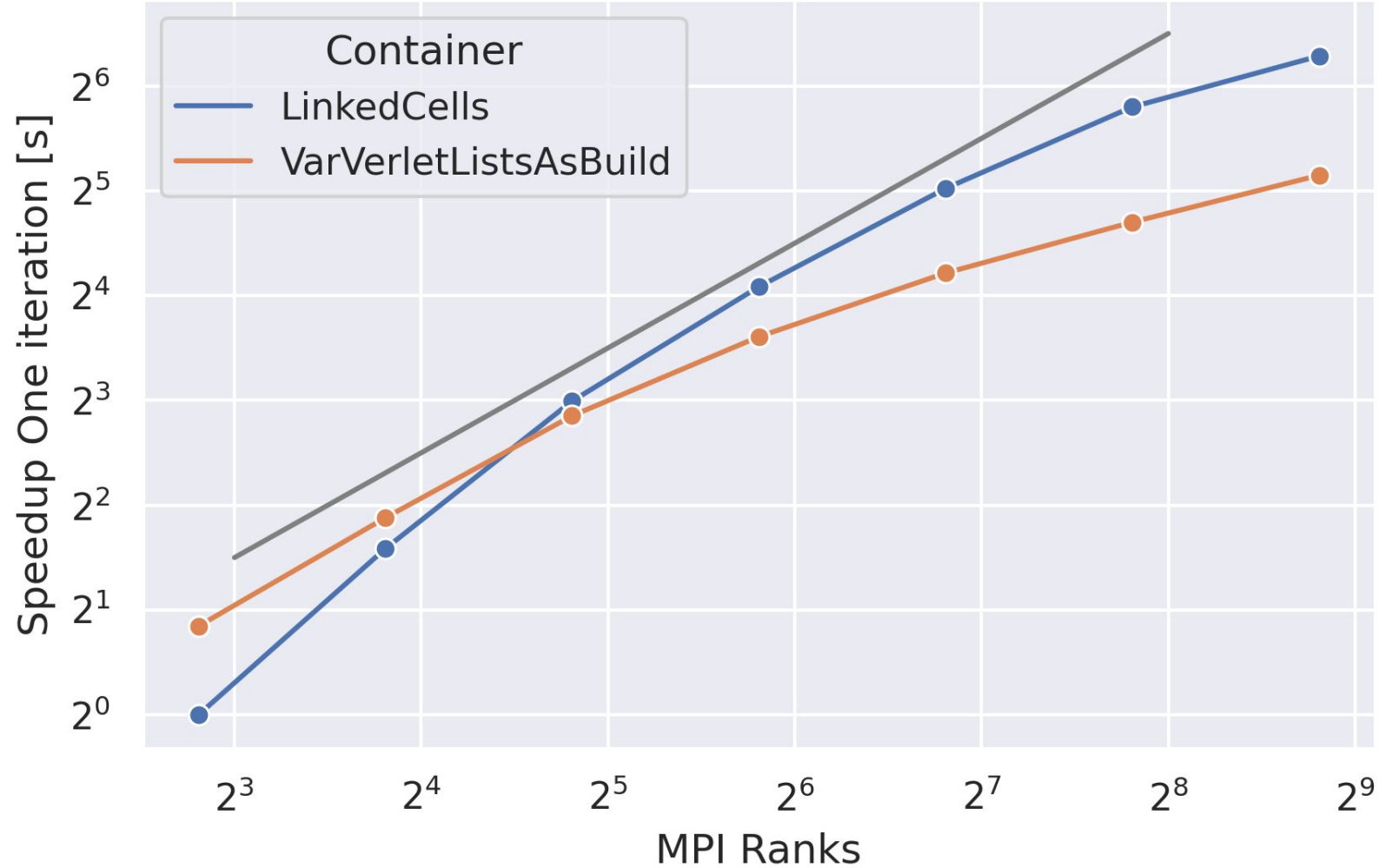
Strong Scaling - Iteration time

- Short benchmark with 1000 iterations
- Significantly better scaling during production iterations



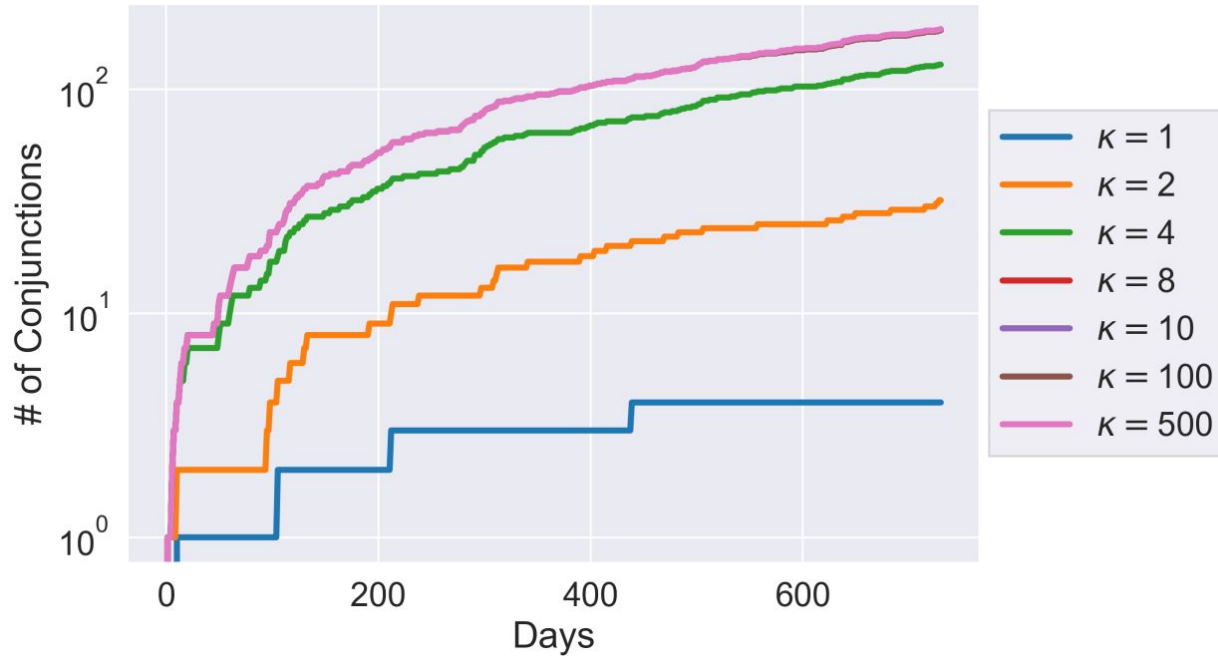
Strong Scaling - Scalability

- Very good scaling at least until 400 ranks
- At 448 ranks only 1371 particles per rank
- Slightly superscalar scaling in the beginning

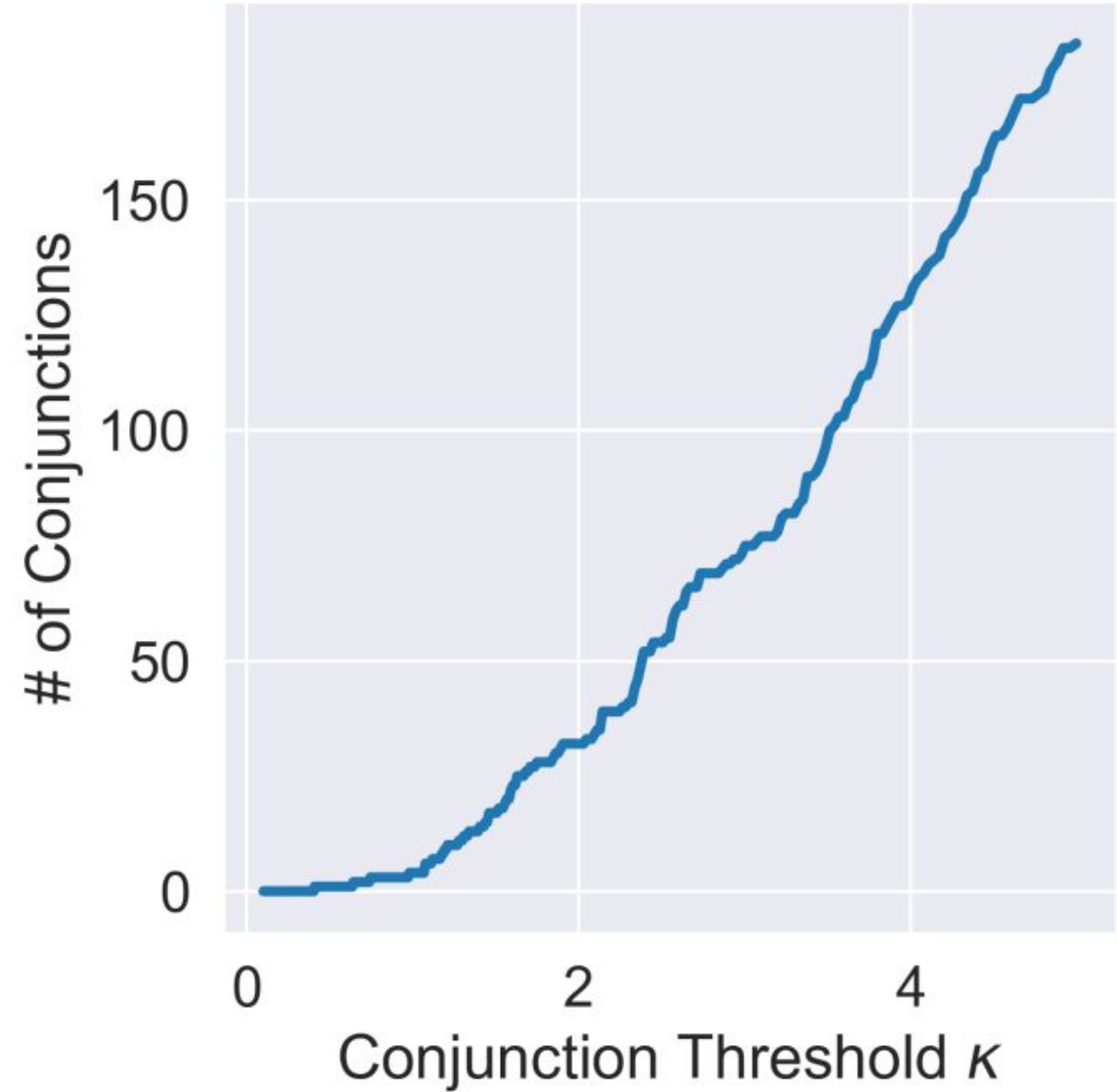


Conjunctions - 600k Population

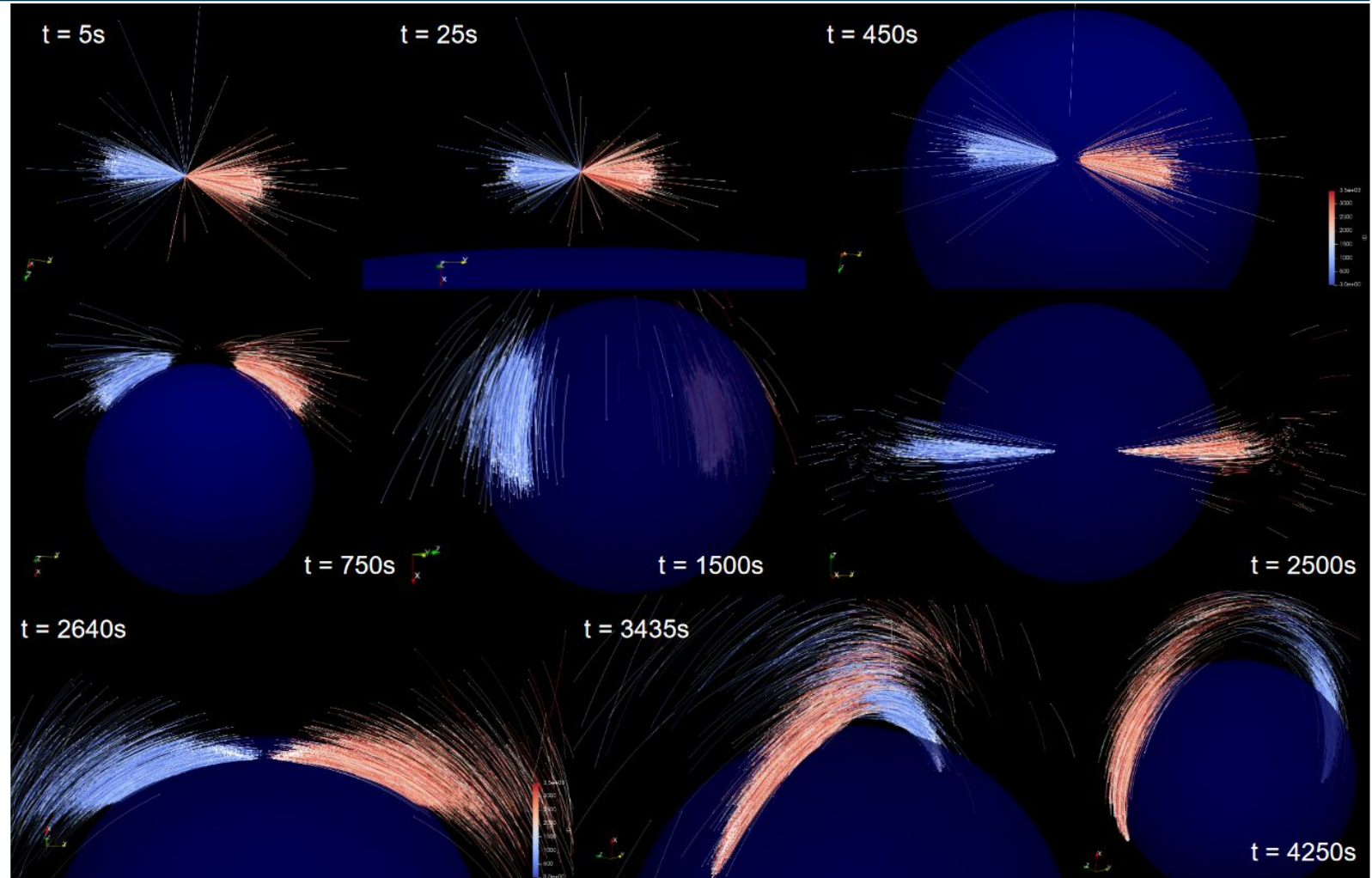
Conjunctions over Time



- Two years (6.3 Mio time steps)
- Simulation time 8.48 hours
- 448 MPI Ranks using 1792 Compute Cores

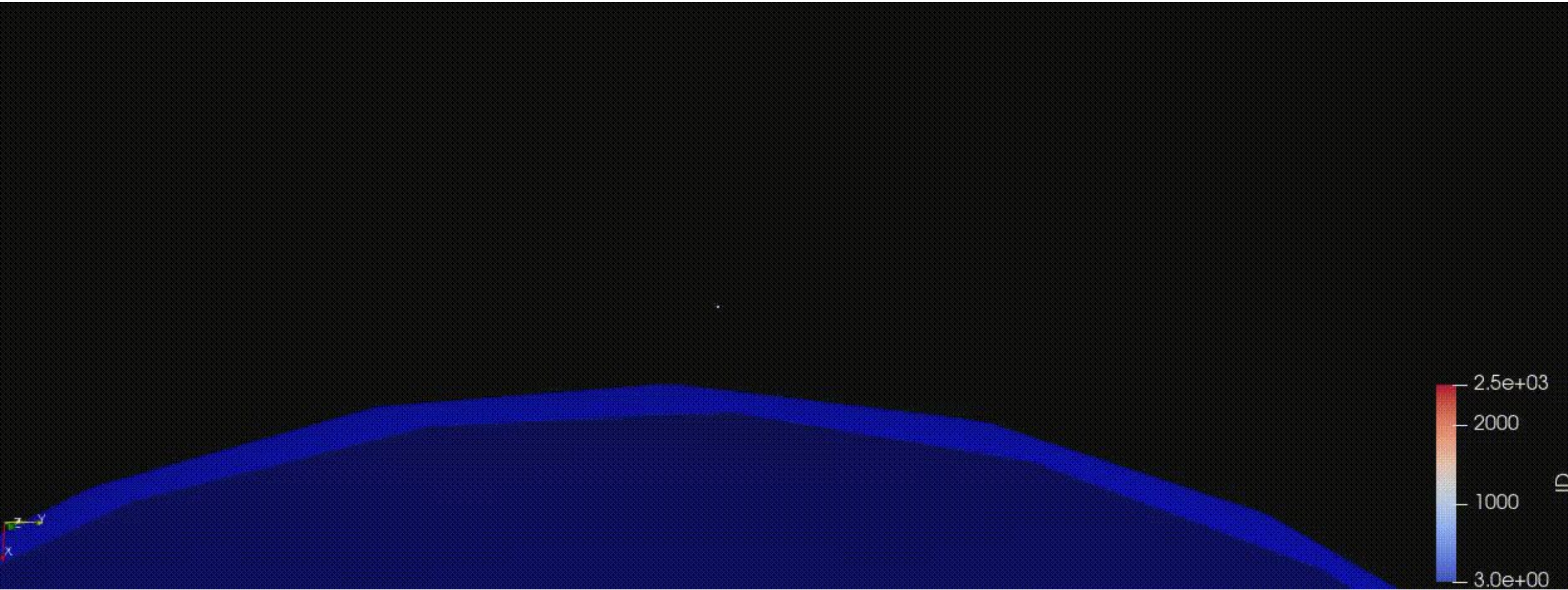


- Modern C++17
- Open-source GPL-3.0 license
- Validated against existing implementations
- Automated tests
- Extensive technical documentation

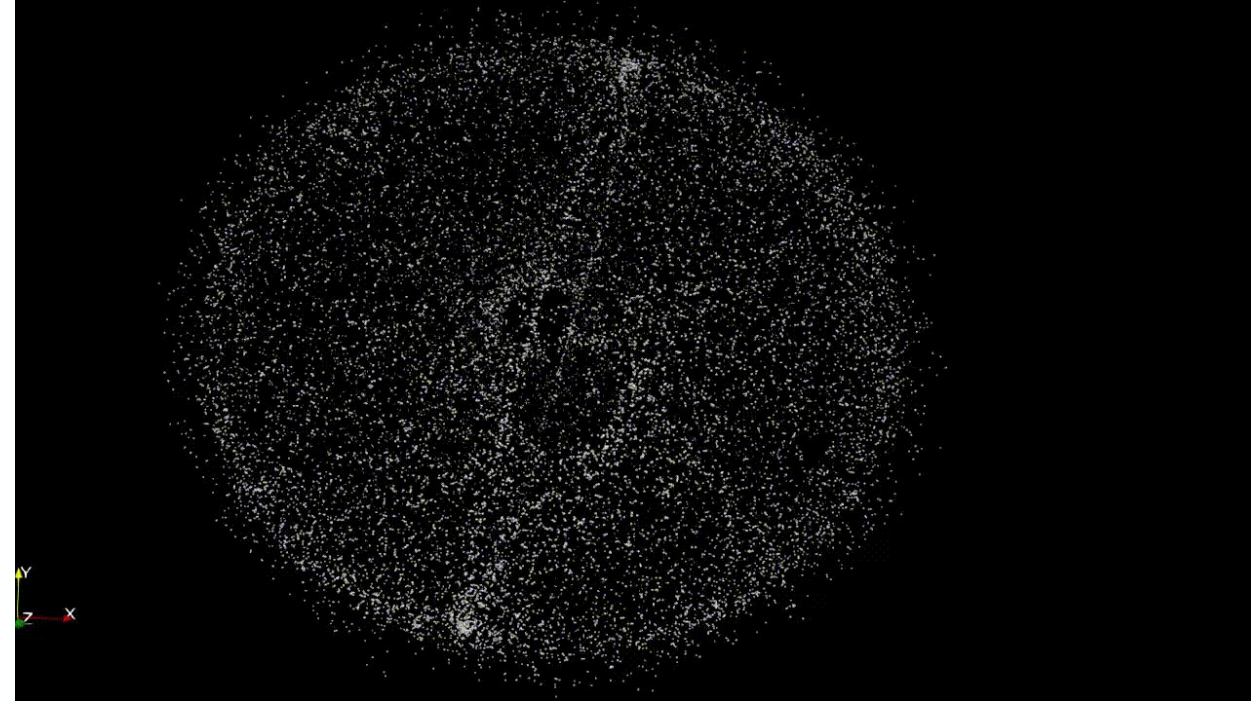


Exemplary Break-up Event

LADDS + NASA Breakup Model in Action



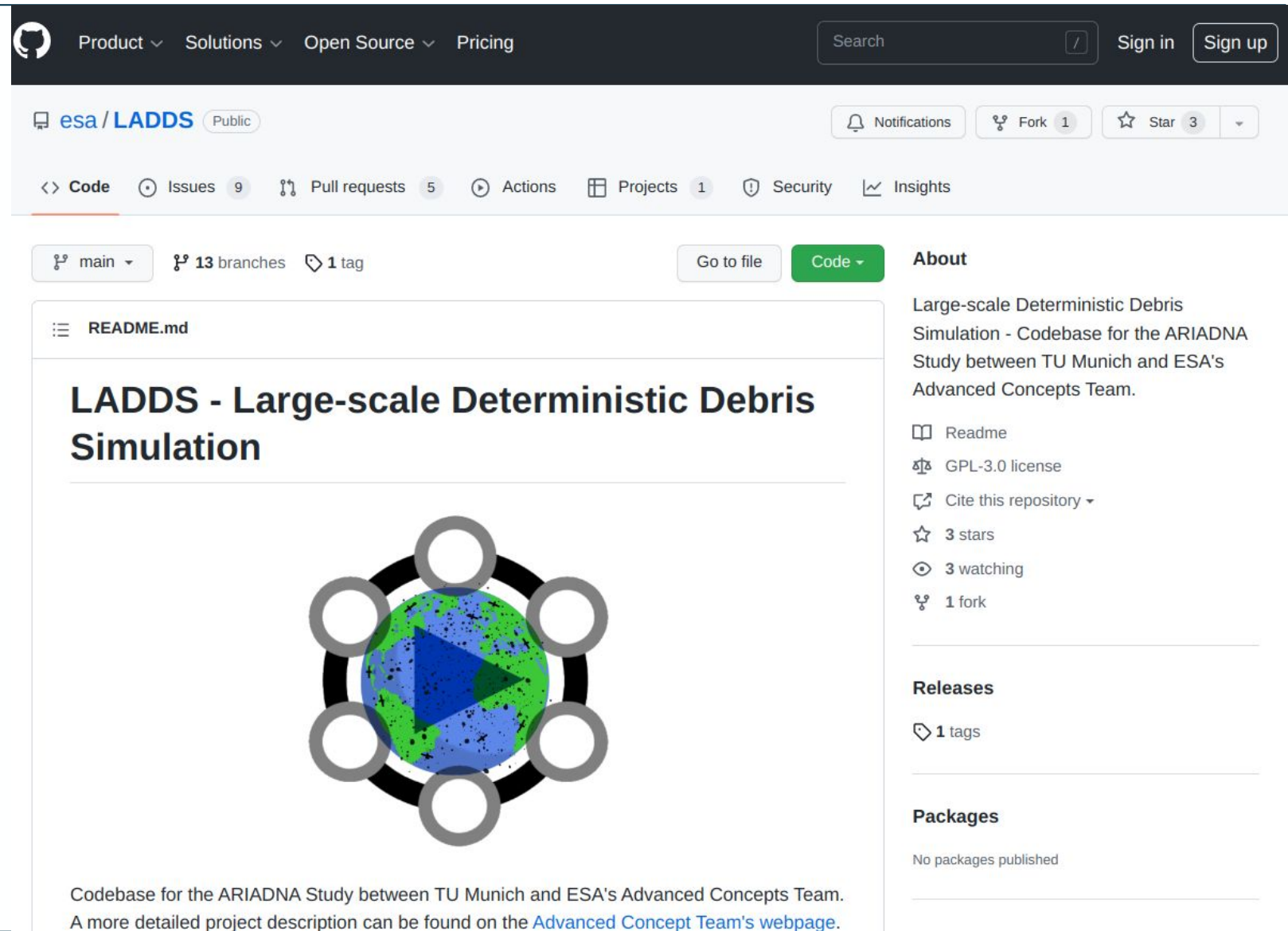
- All study objectives fulfilled
 - Demonstrated **feasibility** of simulating debris non-stochastically over long time ranges
 - Demonstrated **scalability** for **>600k** particles on up to 1792 cores
- ~50x real time
- Optimizing MPI communication is key
- Created **open source** simulation framework
 - LADDS
 - Yoshida Propagator
 - NASA Breakup Model



Visualization of LEO Objects

Try LADDS yourself

- Publicly available on GitHub
- Up to date documentation
- Automated Unit tests (CI)
- Automatic dependency handling
- Easy configuration via YAML



The screenshot shows the GitHub repository page for 'esa/LADDS'. The repository is public and has 3 stars, 1 fork, 9 issues, and 5 pull requests. The main branch is 'main' with 13 branches and 1 tag. The README.md file is displayed, featuring the title 'LADDS - Large-scale Deterministic Debris Simulation' and a central graphic of a globe with a play button and six surrounding circles. The README text describes it as the codebase for the ARIADNA Study between TU Munich and ESA's Advanced Concepts Team. The right sidebar shows repository statistics: 3 stars, 3 watching, and 1 fork. There are no releases or packages published.

Thanks!

Code open-source available

<https://github.com/esa/LADDS/>

<https://github.com/FG-TUM/OrbitPropagator/>

<https://github.com/esa/NASA-breakup-model-cpp>

<https://github.com/AutoPas>



Questions?