Polar-Coded Non-Coherent Communication¹

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Outline

- Overview of Polar Codes and SCL Decoding
- 2 Joint Channel Estimation and Decoding
- 3 Numerical Results
- 4 Conclusions

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Polar Codes

IEEE TRANSACTIONS ON INFORMATION THEORY, VOL. 55, NO. 7, JULY 2009

2051

Channel Polarization: A Method for Constructing Capacity-Achieving Codes for Symmetric Binary-Input Memoryless Channels

Erdal Arıkan, Senior Member, IEEE

Abstract—A method is proposed, called channel polarization, to construct code sequences that achieve the symmetric capacity I(W) of any given binary-input discrete memoryless channel (B-DMC) W. The symmetric capacity is the highest rate achievable subject to using the input letters of the channel with equal probability. Channel polarization refers to the fact that it is possible to the control of the co

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 They are capacity-achieving on binary memoryless symmetric (BMS) channels with low encoding/decoding complexity [Ari09].

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- They are capacity-achieving on binary memoryless symmetric (BMS) channels with low encoding/decoding complexity [Ari09].
- But successive cancellation (SC) decoding performs poorly for small blocks due to imperfect polarization.

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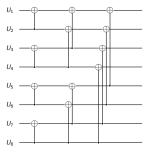
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- The technique is lossless in terms of mutual information (required to achieve the capacity).
- The technique is of low complexity (there exists an encoder-decoder pair, realizing the technique with $\mathcal{O}(N \log N)$ complexity, where N is the block length).



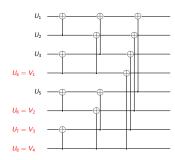
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 $\bullet \ \, \text{For a given set} \,\, \mathcal{A}, \,\, \text{map} \,\, V_1^K \,\, \text{onto} \,\, U_{\mathcal{A}}.$

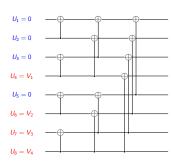




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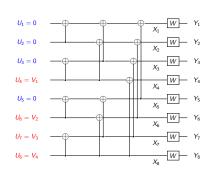


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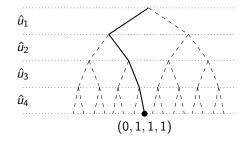
- For a given set A, map V_1^K onto U_A .
- ② Set the remaining elements to 0, i.e., $U_{\mathcal{F}}=0$ (frozen bits).
- **3** Apply polar transform of length-N, i.e.,

$$X_1^N = U_1^N \mathsf{G}_2^{\otimes \log_2 N}$$

and transmit X_1^N over the channel after suitable modulation (the figure assumes w.l.o.g. a binary-input channel).







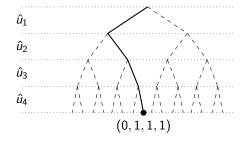
$$\hat{u}_{i} = \begin{cases} u_{i} & \text{if } i \in \mathcal{F} \\ f_{i}\left(y_{1}^{N}, \hat{u}_{1}^{i-1}\right) & \text{if } i \in \mathcal{A}. \end{cases}$$

$$f_{i}\left(y_{1}^{N}, \hat{u}_{1}^{i-1}\right) \triangleq \begin{cases} 0 & \text{if } p_{Y^{N}, U^{i-1}|U_{i}}(y_{1}^{N}, \hat{u}_{1}^{i-1}|0) \geq p_{Y^{N}, U^{i-1}|U_{i}}(y_{1}^{N}, \hat{u}_{1}^{i-1}|1) \\ 1 & \text{otherwise} \end{cases}$$

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Institute for Communications Engineering

Successive Cancellation Decoding

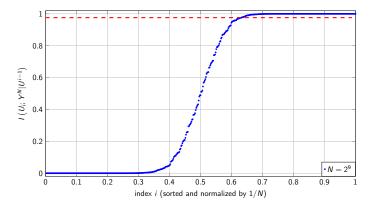


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where a frame error occurs if $\hat{u}_i \neq u_i$ for any $i \in \mathcal{A} \longleftrightarrow \text{imperfect}$ channel polarization at finite-length regime!

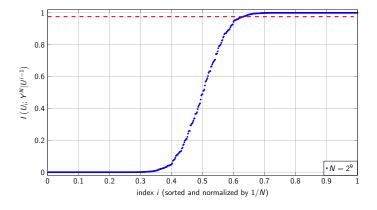
Imperfect Channel Polarization at Finite-Length Regime



• Choose set A to contain the most reliable K indices.

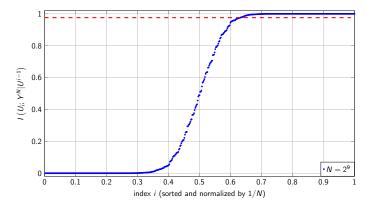


Imperfect Channel Polarization at Finite-Length Regime



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- Choose set A to contain the most reliable K indices.
- Any error made by SC decoding cannot be corrected→ use successive cancellation list (SCL) decoding to make use of the frozen bits in reliable positions for error-correction!

Successive List Cancellation Decoding

IEEE TRANSACTIONS ON INFORMATION THEORY, VOL. 61, NO. 5, MAY 2015

2213

List Decoding of Polar Codes

Ido Tal, Member, IEEE and Alexander Vardy, Fellow, IEEE

Abstract-We describe a successive-cancellation list decoder for polar codes, which is a generalization of the classic successivecancellation decoder of Arikan. In the proposed list decoder, L decoding paths are considered concurrently at each decoding stage, where L is an integer parameter. At the end of the decoding process, the most likely among the L paths is selected as the single codeword at the decoder output. Simulations show that the resulting performance is very close to that of maximumlikelihood decoding, even for moderate values of L. Alternatively, if a genie is allowed to pick the transmitted codeword from the list, the results are comparable with the performance of current state-of-the-art LDPC codes. We show that such a genie can be easily implemented using simple CRC precoding. The specific list-decoding algorithm that achieves this performance doubles the number of decoding paths for each information bit, and then uses a pruning procedure to discard all but the L most likely paths. However, straightforward implementation of this

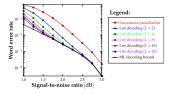


Fig. 1. List-decoding performance for a polar code of length n=2048 and rate R=0.5 on the BPSK-modulated Gaussian channel. The code was constructed using the methods of [15], with optimization for $E_b/N_0=2$ dB.

• SC list (SCL) decoding with CRC and large list-size performs very well and approaches maximum-likelihood (ML) decoding performance [TV15].

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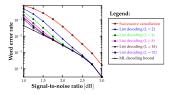
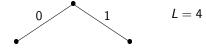


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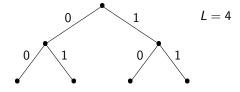
- SC list (SCL) decoding with CRC and large list-size performs very well and approaches maximum-likelihood (ML) decoding performance [TV15].
- It can also be used to decode other codes (e.g., Reed-Muller codes, PAC codes, etc.).

Key idea: Each time a decision is needed on \hat{u}_i , both options, i.e., $\hat{u}_i = 0$ and $\hat{u}_i = 1$, are stored. This doubles the number of partial input sequences (paths) at each decoding stage.

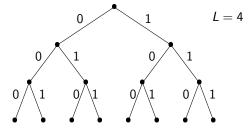
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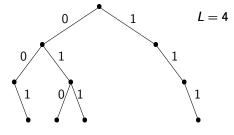
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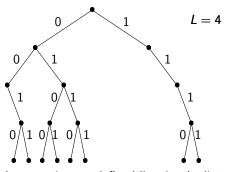
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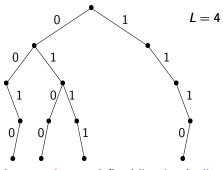
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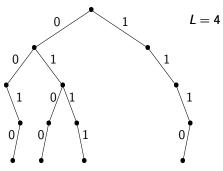
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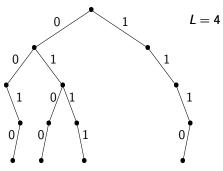


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- When the number of paths exceeds a predefined list size *L*, discard the least likely paths.
- $\bullet \text{ After N-th stage, } \hat{u}_1^N = \underset{u_1^N \in \mathcal{L}_N}{\arg\max} \; p_{Y_1^N, U_1^{N-1}|U_N}\big(y_1^N, u_1^{N-1}|u_N\big) = \underset{u_1^N \in \mathcal{L}_N}{\arg\max} \; \Pr\big(y_1^N|u_1^N\big).$

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- Very similar ideas were applied to RM codes (see, e.g., [Sto02, DS06]).

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Based on a joint work with Peihong Yuan and Gerhard Kramer (TUM) [YCK21]





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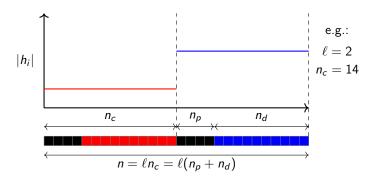
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 - ✓ ... polar codes concatenated with outer CRC codes are very competitive in short block length regime [CDJ⁺19], where pilot symbols cost a large overhead [ODS⁺19].

System Model (PAT)

• The input-output relationship of the channel is given by

$$\begin{aligned} \pmb{y}_i &= h_i \pmb{x}_i + \pmb{n}_i & \text{for} & i = 1, \dots, \ell \end{aligned}$$
 where $\pmb{x}_i = \left[\pmb{x}_i^{(p)}, \pmb{x}_i^{(d)}\right] \in \mathcal{X}^{n_c}, \ \pmb{y}_i \in \mathbb{C}^{n_c}, \ H_i \sim P_H \ \text{and} \ \pmb{N}_i \sim \mathcal{CN}(0, \sigma^2 \pmb{I}_{n_c}).$

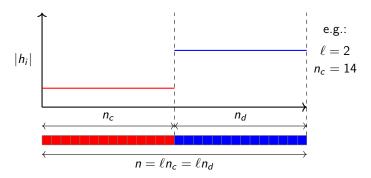


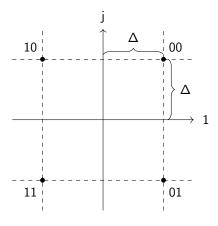
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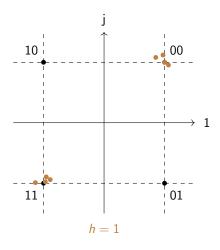
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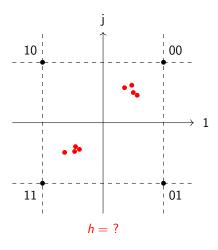
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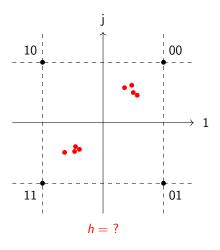
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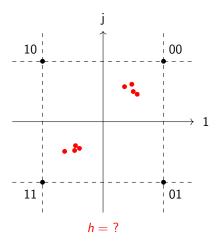


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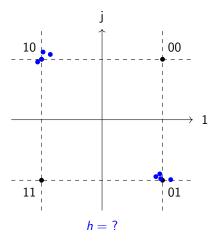
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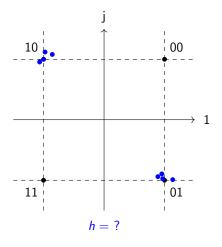
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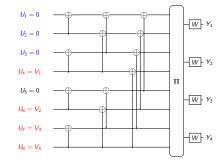


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 - $\bullet \ h \cdot x = -h \cdot -x$



- \bullet $\ell=1$
- Repetition code, R=0.5 $w_1, w_2, \ldots \mapsto w_1, w_1, w_2, w_2, \ldots$
- $h \approx 0.5$ or $h \approx -0.5$
 - all one is a valid codeword
 - symmetric mapping
 - $\bullet \ h \cdot x = -h \cdot -x$
- $h \approx e^{\frac{\pi}{2}}$ or $h \approx e^{-\frac{\pi}{2}}$

 \bullet $\ell=1$, $\mathcal{A}=\{4,6,7,8\}$ and $\mathcal{F}=\{1,2,3,5\}$

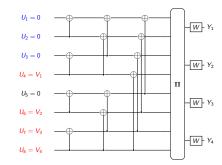




- $ullet \ \ell = 1, \ \mathcal{A} = \{4,6,7,8\} \ \mbox{and} \ \mathcal{F} = \{1,2,3,5\}$
- A channel estimate is obtained as

$$\hat{h} = \arg\max_{h} p_{Y_1^4|U_1^3, H_1}(y_1^4|000, h)$$

where $p_{Y_1^4|U_1^3,H_1}(y_1^4|000,h)$ can be efficiently computed via SCL decoding with $L_e=1$ and $\beta=3$ for any h.



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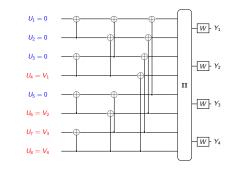
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A more accurate estimate is

$$\begin{split} \hat{h} &= \arg\max_{h} p_{Y_1^4|U_1^3,U_5,H_1}(y_1^4|0000,h) \\ &= \arg\max_{h} \left[p_{Y_1^4,U_4|U_1^3,U_5,H_1}(y_1^4, \textcolor{red}{0}|0000,h) \right. \\ &\left. + p_{Y_1^4,U_4|U_1^3,U_5,H_1}(y_1^4, \textcolor{red}{1}|0000,h) \right] \end{split}$$

where the cost function requires SCL with $L_e=2$ and $\beta=5$ for any h.



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- Let β be a number of input bits, and let $\mathcal{A}^{(\beta)} = \mathcal{A} \cap [\beta]$ and $\mathcal{F}^{(\beta)} = \mathcal{F} \cap [\beta]$ be sets of information and frozen indices among the first β input bits u_1^{β} .

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- **①** Estimate the amplitudes $r_i = |h_i|$ as

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Use the polar code constraints to estimate the phase as

$$\begin{split} \left\{ \hat{\theta_1}, \dots, \hat{\theta_\ell} \right\} &= \underset{\left\{ \theta_1, \dots, \theta_\ell \right\}}{\text{arg max}} \; p_{Y_1^n \mid \mathcal{U}_{\mathcal{F}(\beta)}, H_1^\ell} \left(y_1^n \middle| 0, \hat{h}_1^\ell \right) \\ &= \underset{\left\{ \theta_1, \dots, \theta_\ell \right\}}{\text{arg max}} \; \sum_{u_{A(\beta)}} p_{Y_1^n, \mathcal{U}_{\mathcal{A}(\beta)} \mid \mathcal{U}_{\mathcal{F}(\beta)}, H_1^B} \left(y_1^n, u_{\mathcal{A}^{(\beta)}} \middle| 0, \hat{h}_1^\ell \right) \end{split}$$

Complexity

• The search space grows exponentially in the number of diversity branches ℓ . Although there can be other ways to reduce the complexity, the following observation halves the search space.

Corollary

Polar-coded modulations with the QPSK and Gray labeling over the channel (1) satisfy

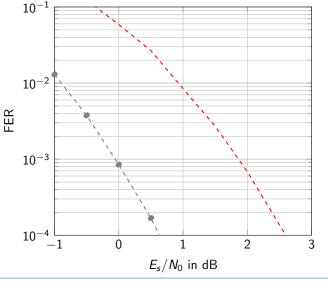
$$p_{Y_{1}^{n}\mid U_{\mathcal{F}^{(\beta)}}, H_{1}^{\ell}}\left(y_{1}^{n}\mid 0, h_{1}^{\ell}\right) = p_{Y_{1}^{n}\mid U_{\mathcal{F}^{(\beta)}}, H_{1}^{\ell}}\left(y_{1}^{n}\mid 0, -h_{1}^{\ell}\right)$$

for all y_1^n and h_1^ℓ .

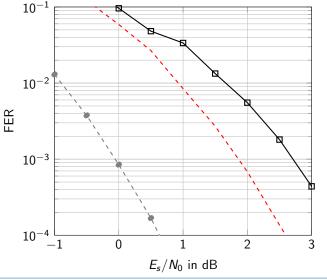
Outline

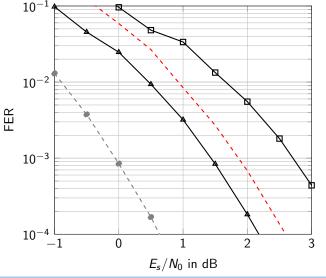
- Overview of Polar Codes and SCL Decoding
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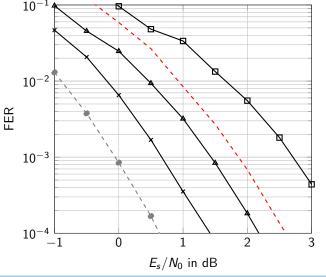
- $y_i = e^{j\theta} x_i + z_i$, $i = 1, ..., n_c = 64$ where $\theta \sim \mathcal{U}[0, 2\pi)$
- No CSIT/CSIR (including the amplitude)
- \bullet (128, 38) 5G polar code with 6 bits CRC, R=0.5 bpcu, Pilot-free
- Random interleaver
- QPSK (Gray)

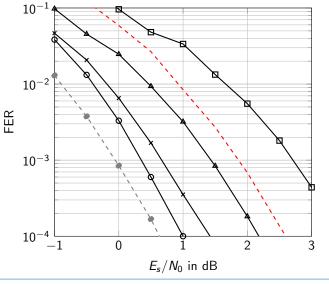


$$\beta = 47, L_e = 1 \qquad \beta = 61, L_e = 8 \\ \beta = 113, L_e = 1 \qquad \beta = 113, L_e = 8 \\ --- \quad \text{PAT } n_p = 14 \quad - \bullet - \quad \text{Perfect CSI}$$









Complexity

Table 1: Number of Visited Nodes per Frame at $E_s/N_0=1~\mathrm{dB}$

FER	Visited Nodes
8.43×10^{-3}	631
$3.16 imes 10^{-3}$	2223
$3.36 imes 10^{-2}$	1383
3.20×10^{-3}	2151
3.50×10^{-4}	2439
$1.00 imes 10^{-4}$	8807
2.40×10^{-5}	631
	8.43×10^{-3} 3.16×10^{-3} 3.36×10^{-2} 3.20×10^{-3} 3.50×10^{-4} 1.00×10^{-4}

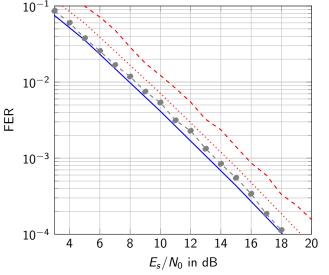
8+8 coarse-fine search for the optimization

$$\hat{\theta} = \arg\max_{\theta} p_{Y_1^n \mid U_{\mathcal{F}_{\beta}} H} \left(y_1^n \mid 0, \hat{r}e^{j\theta} \right)$$

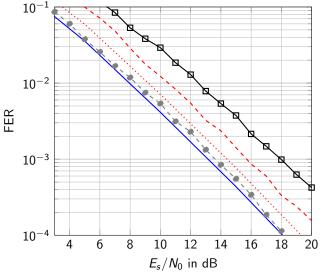
- $\mathbf{y}_i = h_i \mathbf{x}_i + \mathbf{n}_i$, i = 1, 2 where $H_i \sim \mathcal{CN}(0, 1)$ and $\mathbf{N}_i \sim \mathcal{CN}(0, \sigma^2 \mathbf{I}_{n_c})$.
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 (Courtesy of Dr. A. Lancho (Chalmers, MIT))

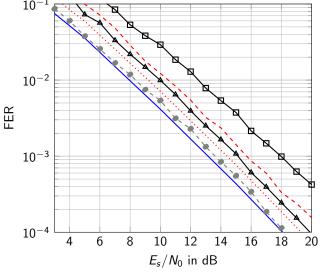




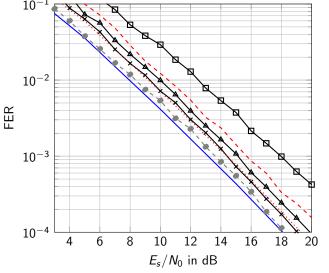
$$\beta = 47, L_e = 1$$
 $\beta = 61, L_e = 8$ $\beta = 113, L_e = 1$ $\beta = 113, L_e = 8$ PAT $n_p = 7$ Perfect CSI MC



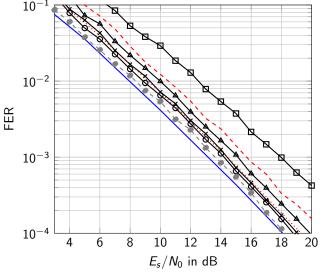
Example: Rayleigh Block-Fading Channel ($\ell = 2$, $n_c = 32$)



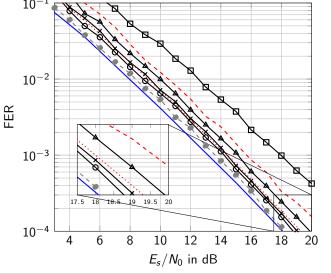
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Example: Rayleigh Block-Fading Channel ($\ell = 2$, $n_c = 32$)



Example: Rayleigh Block-Fading Channel (B = 2, $n_c = 32$)



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 - ... freezing reliable bit positions could improve the channel estimation, and this may be reflected in an overall performance gain.

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