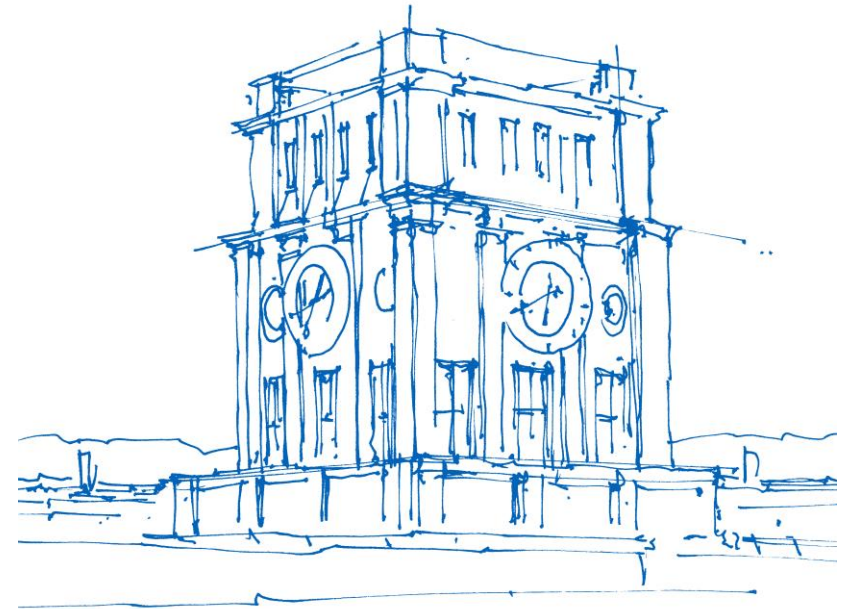


# Fast harmonic estimation using real-time embedded controllers in CoSES smart grid

Erhan Sezgin\*, Anurag Mohapatra†, Vedran Peric†

†Center for Combined Smart Energy Systems (CoSES),  
Munich School of Engineering

\*Gazi University, Ankara



*Uhrenturm der TUM*

# Outline

- Motivation
- Harmonic analysis methods
- Real time processing on HIL targets
- Conclusions and future work

# Motivation

## What are harmonics:

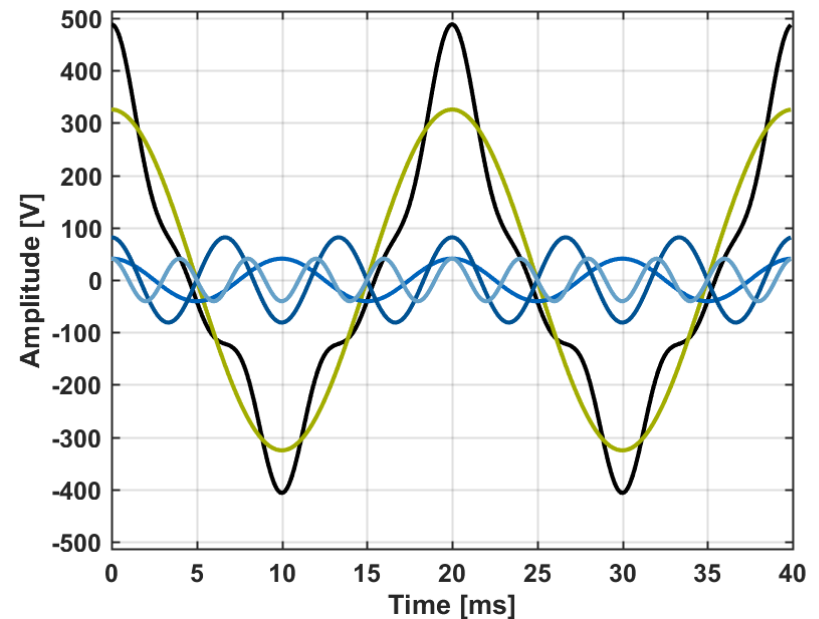
Integer & non-integer(inter-harmonics) multiples of fundamental component(50Hz) of a voltage or current signal.

## Caused by:

- Power electronic devices
- Non-linear loads
- Unbalanced grids due to high penetration of renewables.

## Important for:

- Grid monitoring
- Application of legal sanctions defined by regulations
- Active power filtering



Fundamental, harmonics & overall signal.

## Motivation – within CoSES

*How to provide accurate feedback of harmonic presence in the measurements for microgrid experiments?*

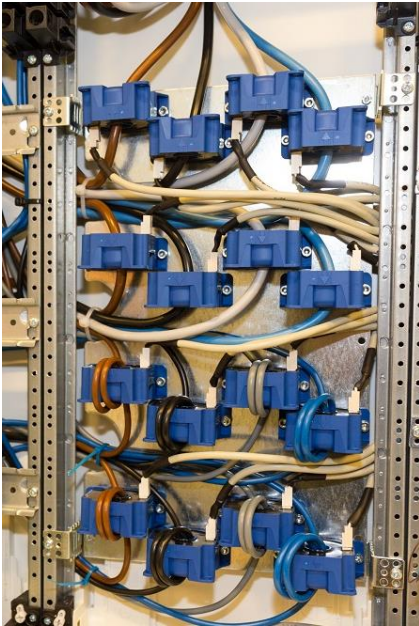
## Motivation – within CoSES

*How to provide accurate feedback of harmonic presence in the measurements for microgrid experiments...while not burdening the real-time controller?*

## Motivation – within CoSES

*How to provide accurate feedback of harmonic presence in the measurements for microgrid experiments...while not burdening the real-time controller?*

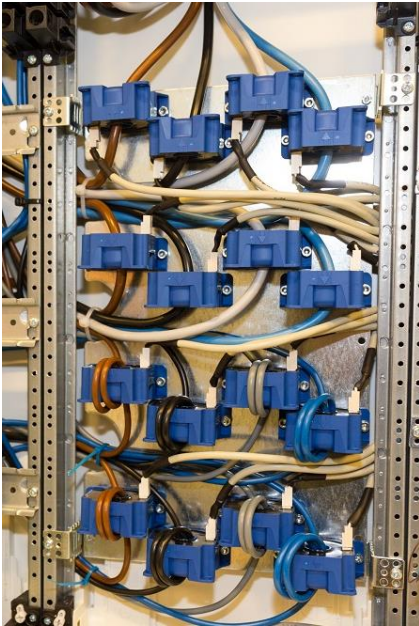
*226 current & voltage measurements,  
sampled at maximum 10kHz*



## Motivation – within CoSES

*How to provide accurate feedback of harmonic presence in the measurements for microgrid experiments...while not burdening the real-time controller?*

*226 current & voltage measurements,  
sampled at maximum 10kHz*



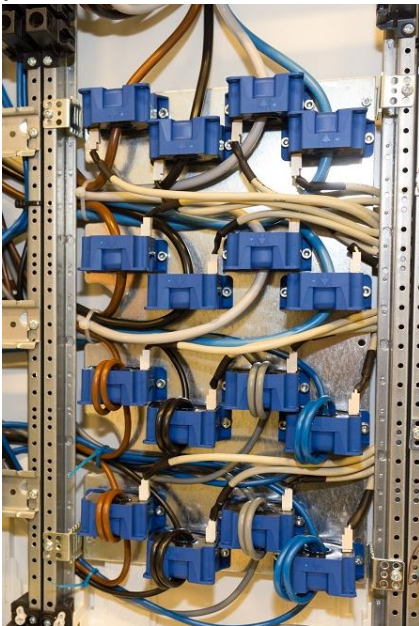
*6 embedded controllers  
to acquire the signals*



# Motivation – within CoSES

*How to provide accurate feedback of harmonic presence in the measurements for microgrid experiments...while not burdening the real-time controller?*

226 current & voltage measurements, sampled at maximum 10kHz



6 embedded controllers to acquire the signals

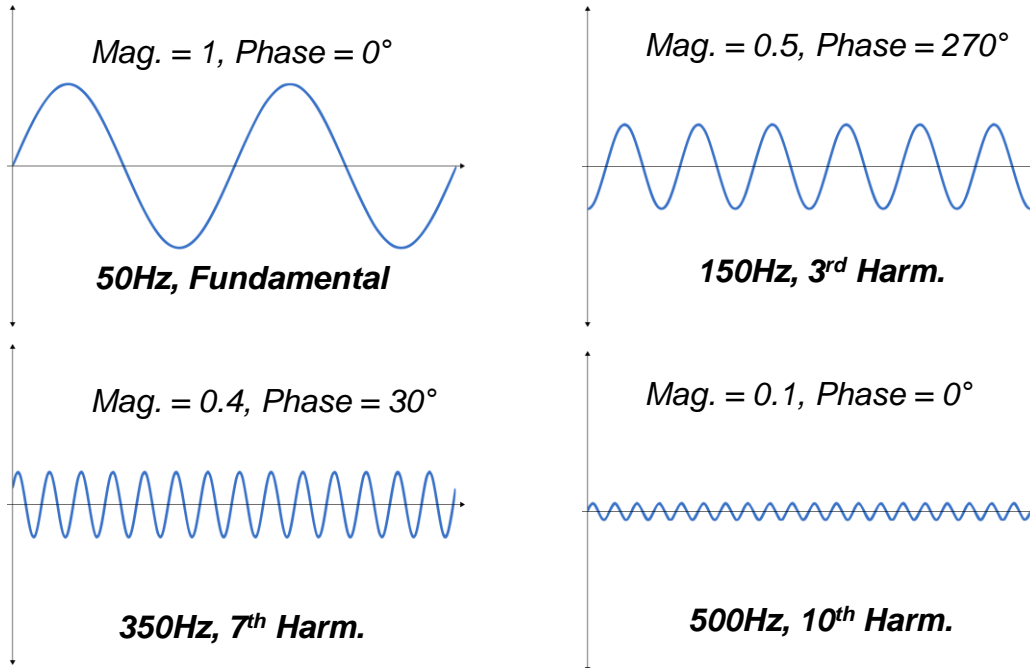


Processor has many other tasks in real-time

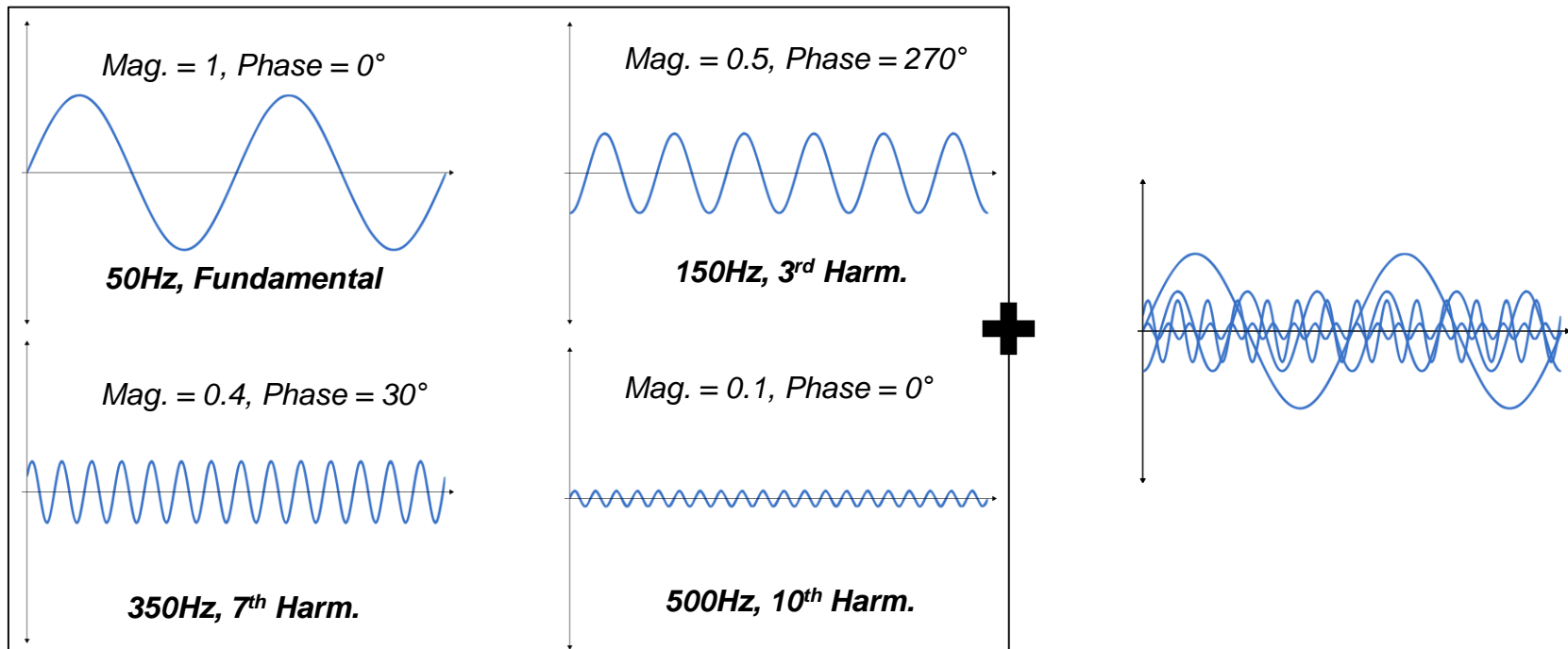




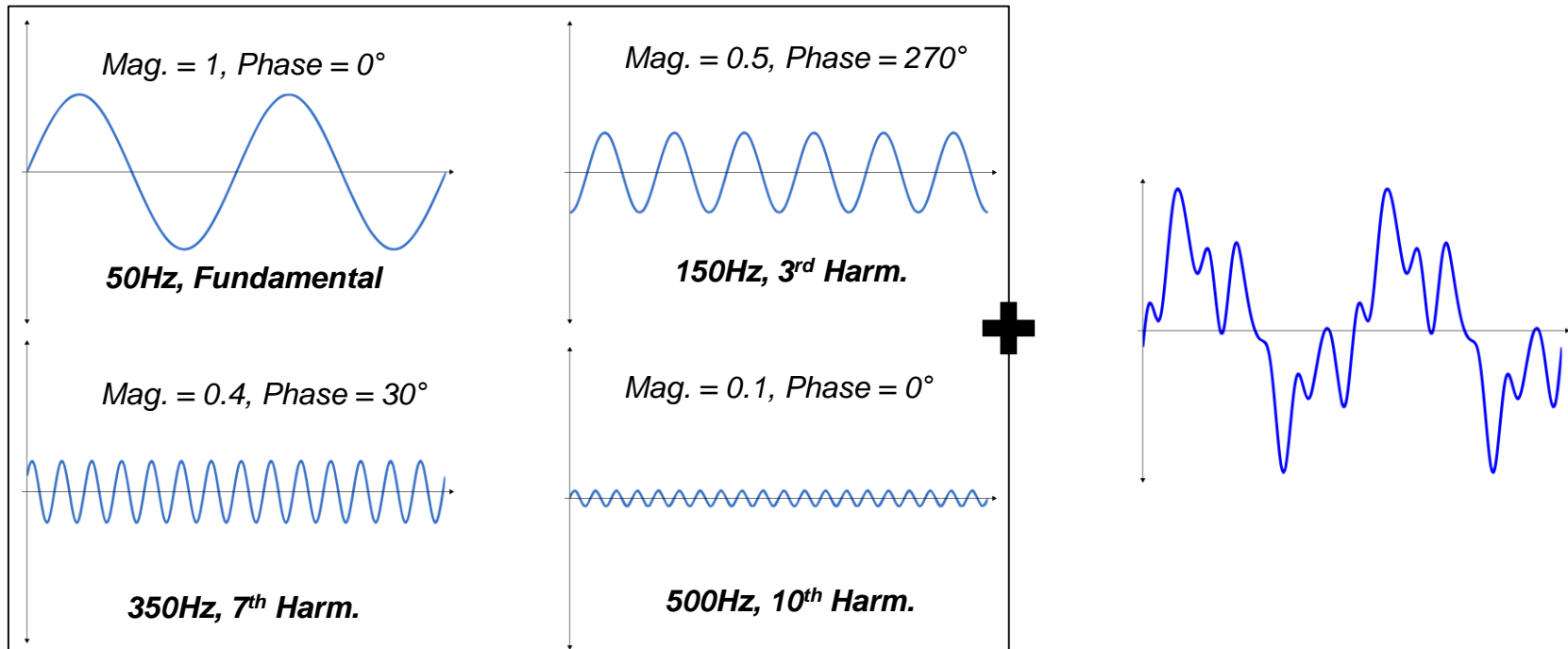
# Harmonic analysis methods



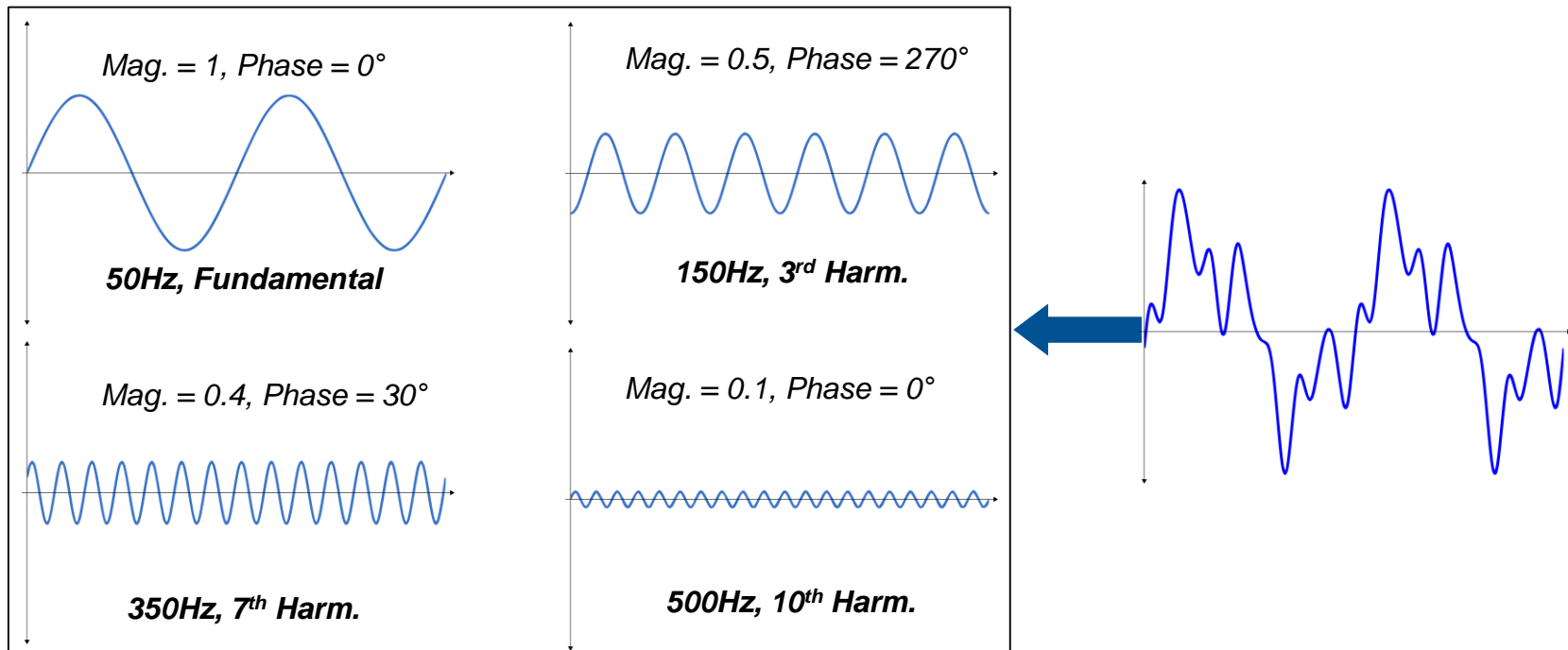
# Harmonic analysis methods



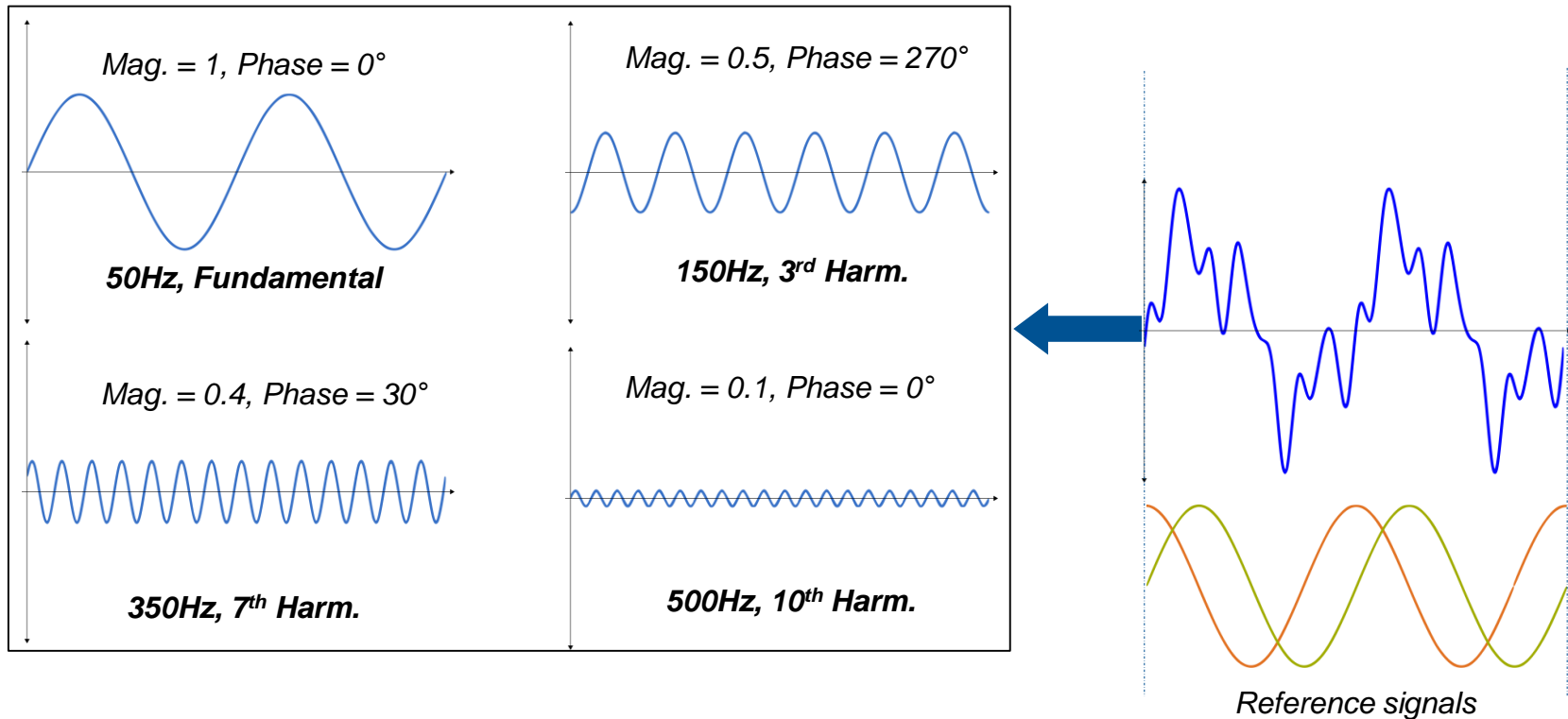
# Harmonic analysis methods



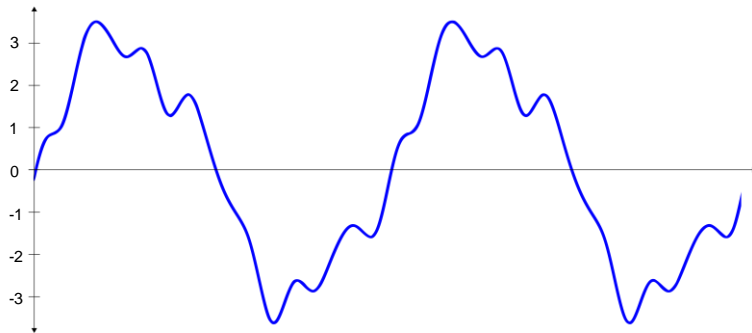
# Harmonic analysis methods



# Harmonic analysis methods

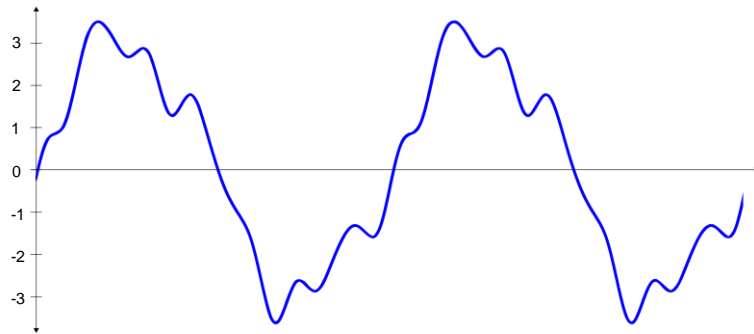


# Harmonic analysis methods

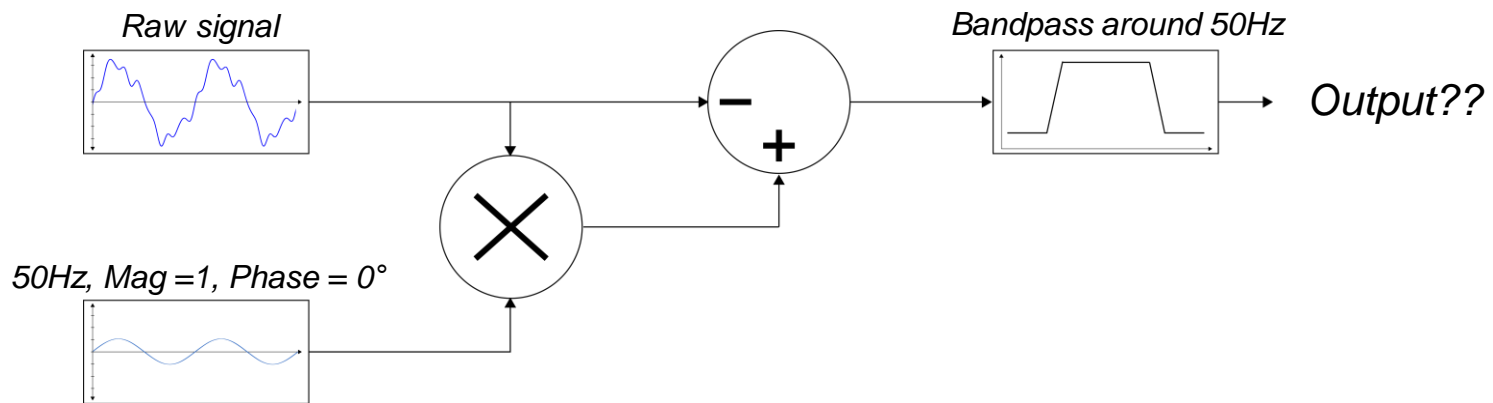


**50Hz, Mag. = 3, Phase = 0°**  
150Hz, Mag. = 0.5, Phase = 270°  
350Hz, Mag. = 0.4, Phase = 30°  
500Hz, Mag. = 0.1, Phase = 0°

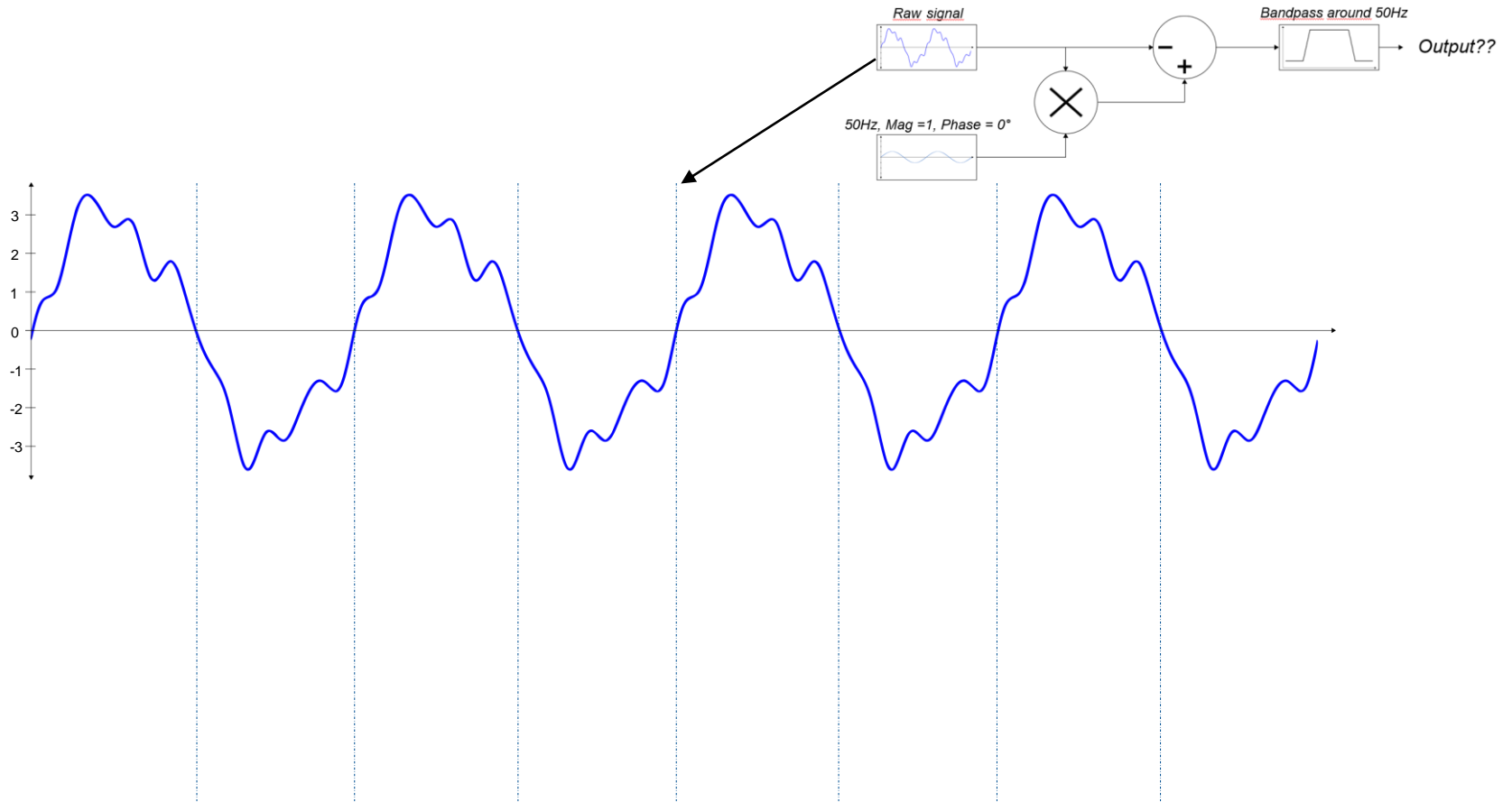
# Harmonic analysis methods



**50Hz, Mag. = 3, Phase = 0°**  
 150Hz, Mag. = 0.5, Phase = 270°  
 350Hz, Mag. = 0.4, Phase = 30°  
 500Hz, Mag. = 0.1, Phase = 0°

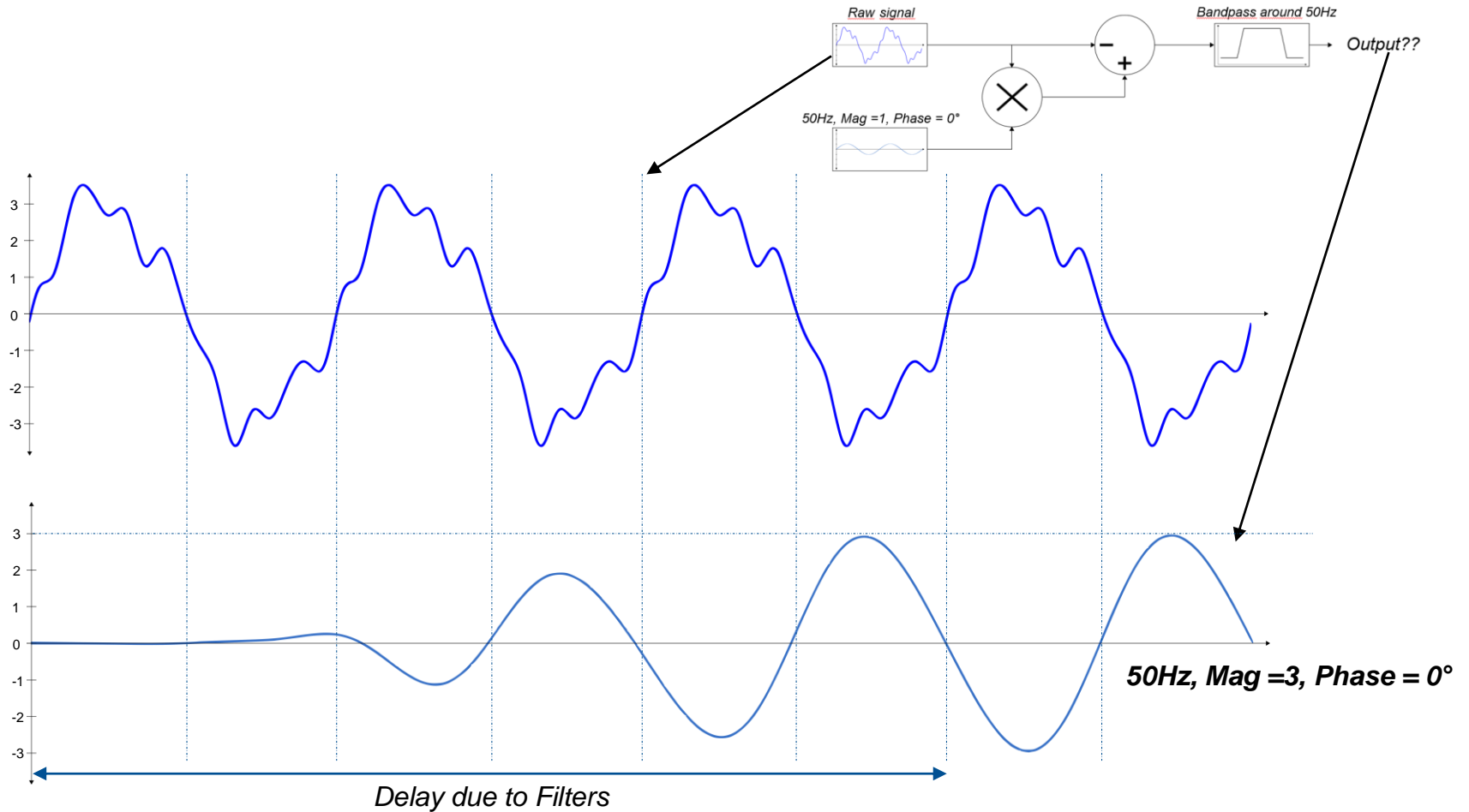


# Harmonic analysis methods





# Harmonic analysis methods



# Harmonic analysis methods

Harmonic estimation must take into account -

**Buffer delay vs Accuracy**

**Sampling rate vs Harmonic range**

**Robust against frequency error**

**Robust against rogue harmonics**

**Sample by sample update vs Buffered frame update**

# Harmonic analysis methods

Harmonic estimation must take into account -

**Buffer delay vs Accuracy**

**Sampling rate vs Harmonic range**

**Robust against frequency error**

**Robust against rogue harmonics**

**Sample by sample update vs Buffered frame update**

**Calculations must finish within iteration of the real-time loop**

# Harmonic analysis methods

## Fourier based methods

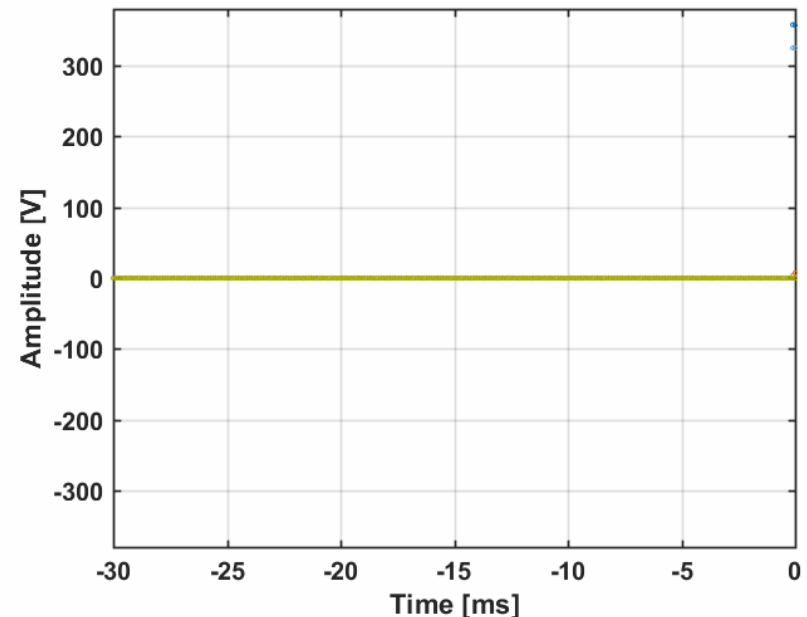
- Discrete fourier transform (DFT)
  - Sliding Discrete Fourier Transform (**SDFT**)
  - Modulated Sliding Discrete Fourier Transform (**mSDFT**)

## Time-frequency based methods

- Second Order Generalized Integrators (**SOGI**)

# Real time processing on HIL targets

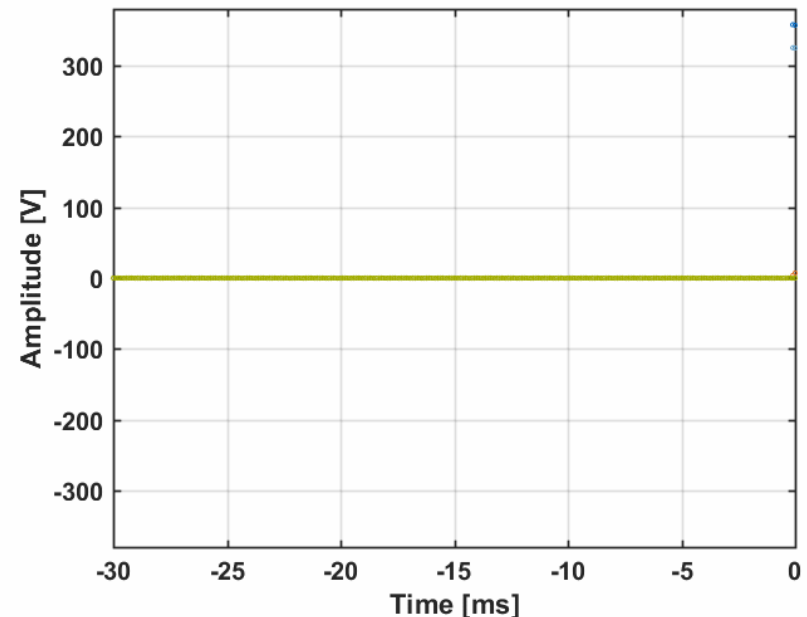
- Maximum sampling rate is **10kHz**
- On each iteration, all of the calculations in the model should be completed to prevent data loss.
- Otherwise, the controller either **skips** the model (*overrun*), or **cannot react** real time (*latency*).



*Frame based processing vs sample by sample processing. **input**, **fundamental component**, **sample by sample (SDFT)**, **frame based (DFT)**.*

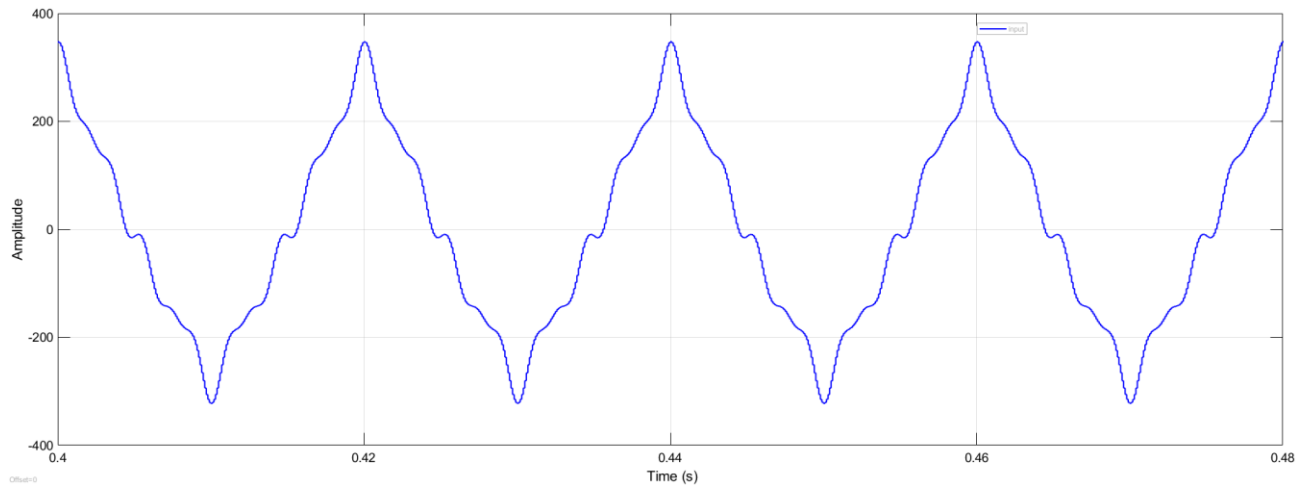
# Real time processing on HIL targets

- Maximum sampling rate is **10kHz**
- On each iteration, all of the calculations in the model should be completed to prevent data loss.
- Otherwise, the controller either **skips** the model (*overrun*), or **cannot react** real time (*latency*).



*Frame based processing vs sample by sample processing. **input**, **fundamental component**, **sample by sample (SDFT)**, **frame based (DFT)**.*

# Real time processing on HIL targets

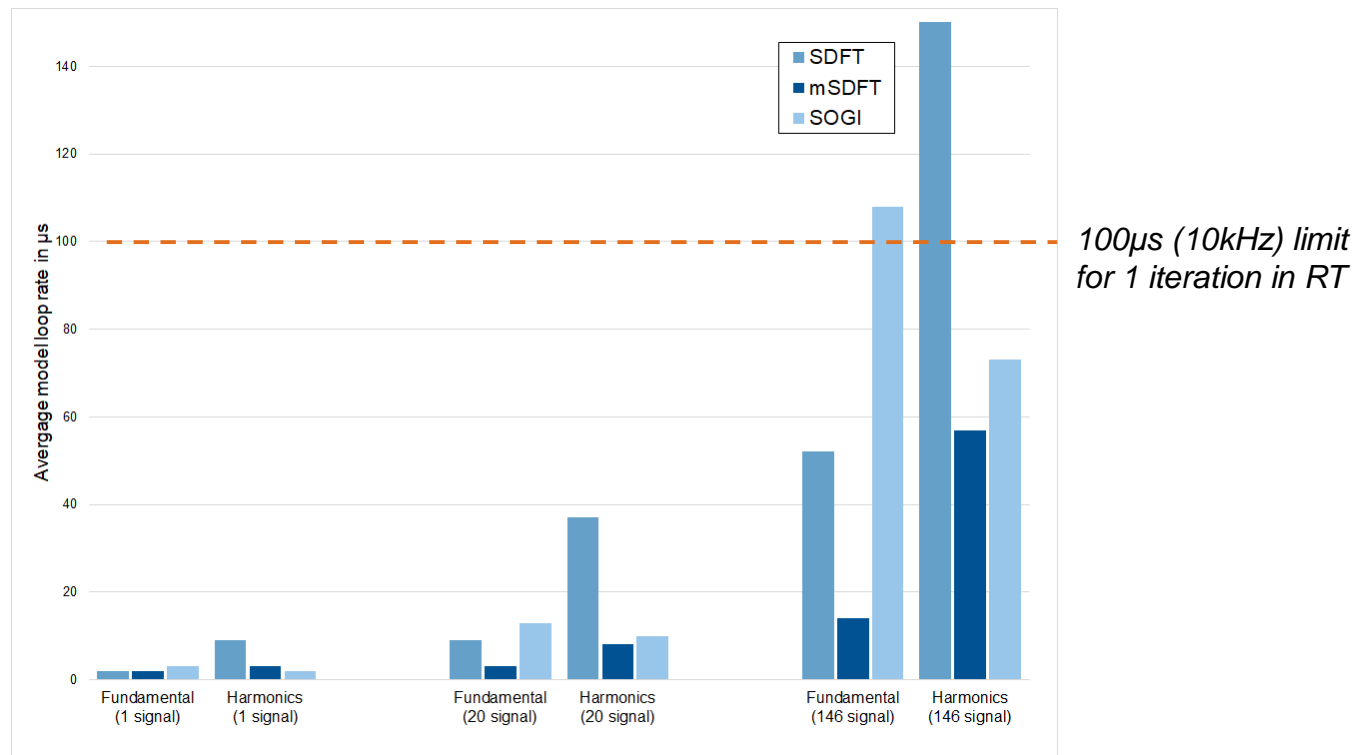


*Input signal to test the real time harmonic estimation*

*Harmonic orders – 1<sup>st</sup>, 2<sup>nd</sup>, 3<sup>rd</sup>, 5<sup>th</sup>, 7<sup>th</sup>, 11<sup>th</sup>, 13<sup>th</sup>*

# Real time processing on HIL targets

- Outputs are estimated waveforms; not just magnitudes with phase angles.

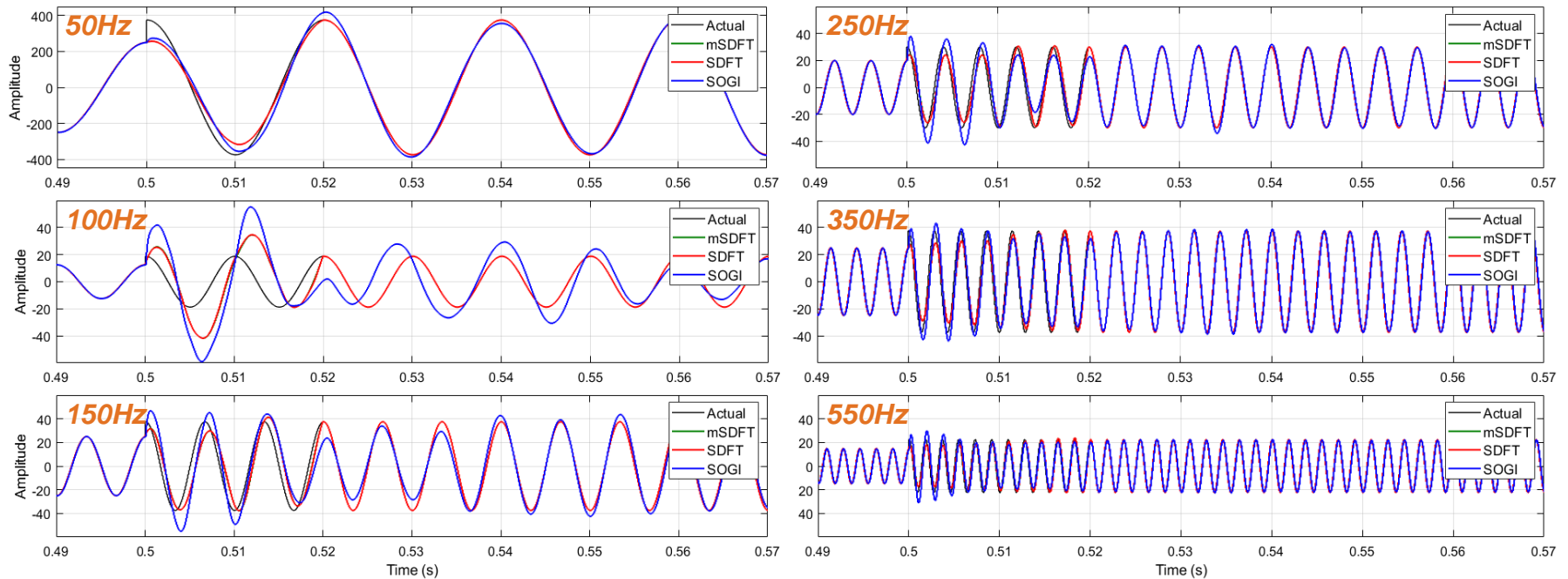


RT computation time results for *SDFT*, *mSDFT* and *SOGI*



# Real time processing on HIL targets

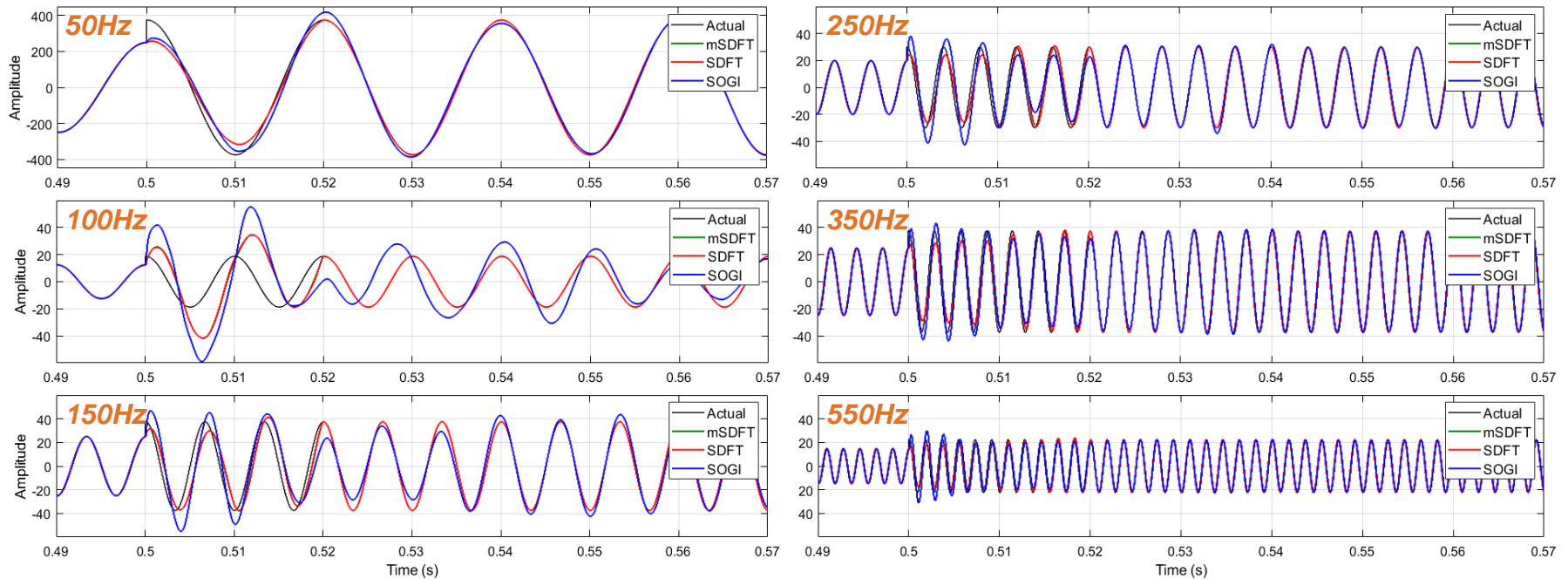
- Outputs are estimated waveforms; not just magnitudes with phase angles.



*RT test results step change at 0.5s for SDFT, mSDFT and SOGI*

# Real time processing on HIL targets

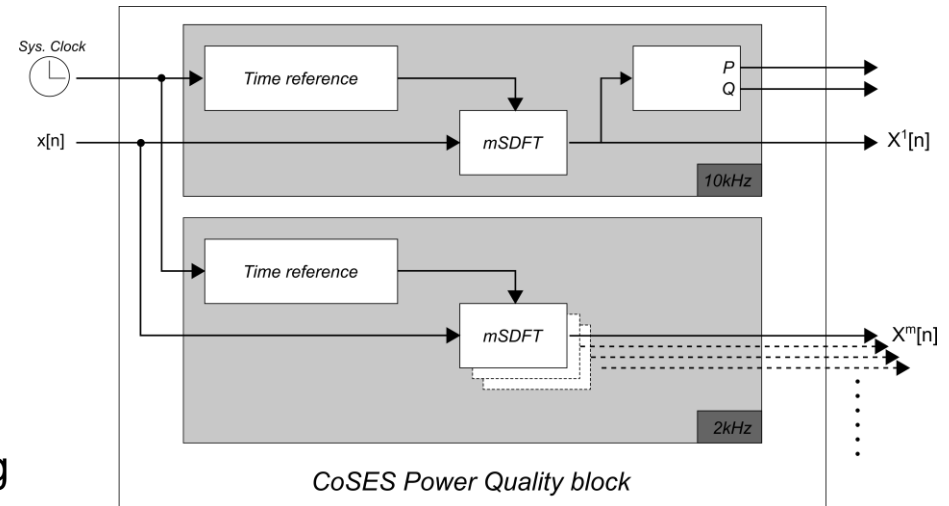
- Outputs are estimated waveforms; not just magnitudes with phase angles.
- **mSDFT** outperformed the other methods in **less burden** and **equally accurate** results.



*RT test results step change at 0.5s for SDFT, mSDFT and SOGI*

# CoSES PQ meter using mSDFT

- A compromise is made,
  - Fundamental components at **10kHz**
  - Harmonic components at **2kHz**
- It is possible to process even 146 measurements on a single PXI and obtain phasors of the entire grid instantaneously.
- While still leaving considerable processing power for other tasks.



# Conclusions and future work

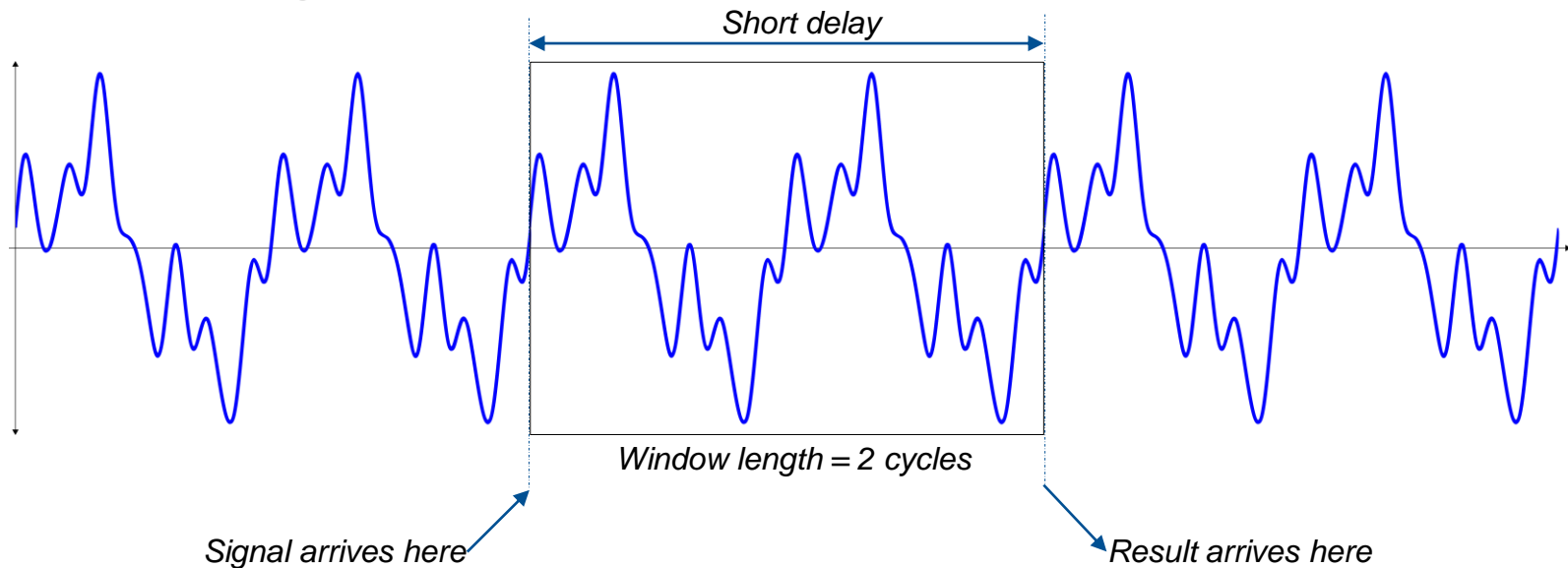
- Various signal processing algorithms and data processing approaches are compared for monitoring of CoSES
- An efficient, fast and robust PQ meter application using mSDFT has been implemented
- PQ meter has possibility to reduce controller burden even more by switching to buffered frame updates if necessary
- Future work
  - Reducing frequency fluctuation dependency.
  - Using the PQ meter for feedback in a live experiment.

# Supplemenatary Slides

# Implementation nuances

## Fourier based methods

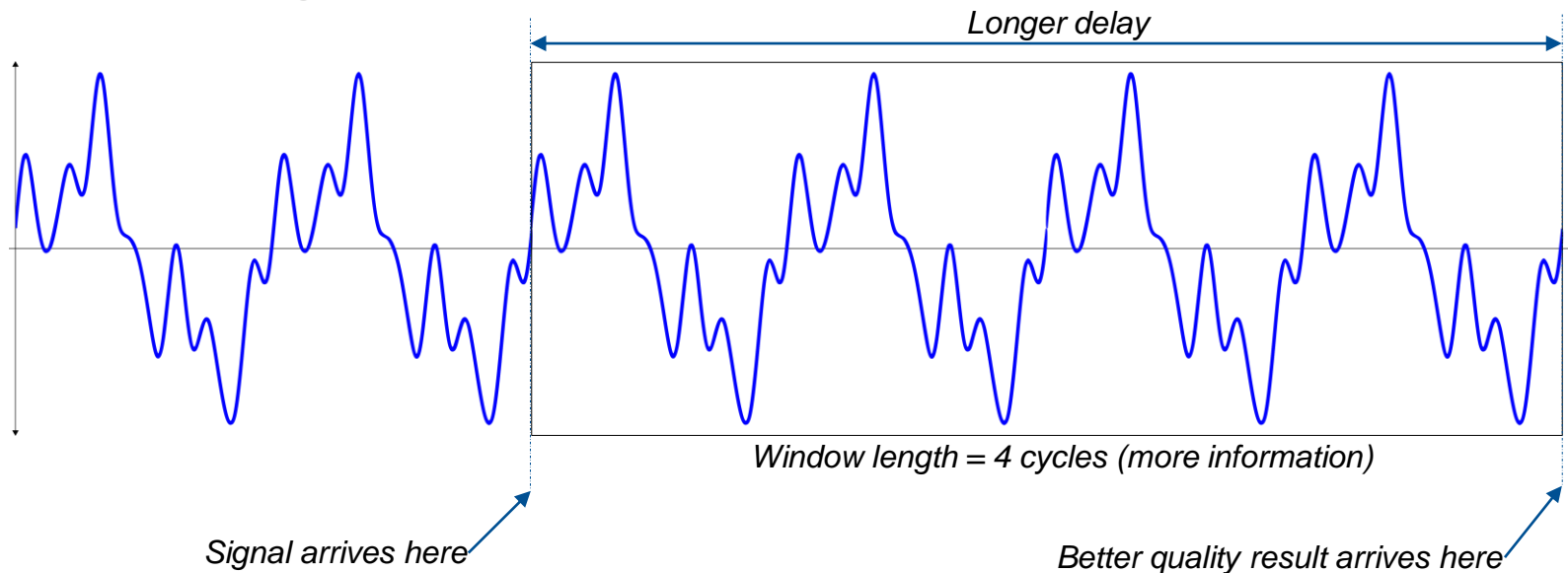
- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)



# Implementation nuances

## Fourier based methods

- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)

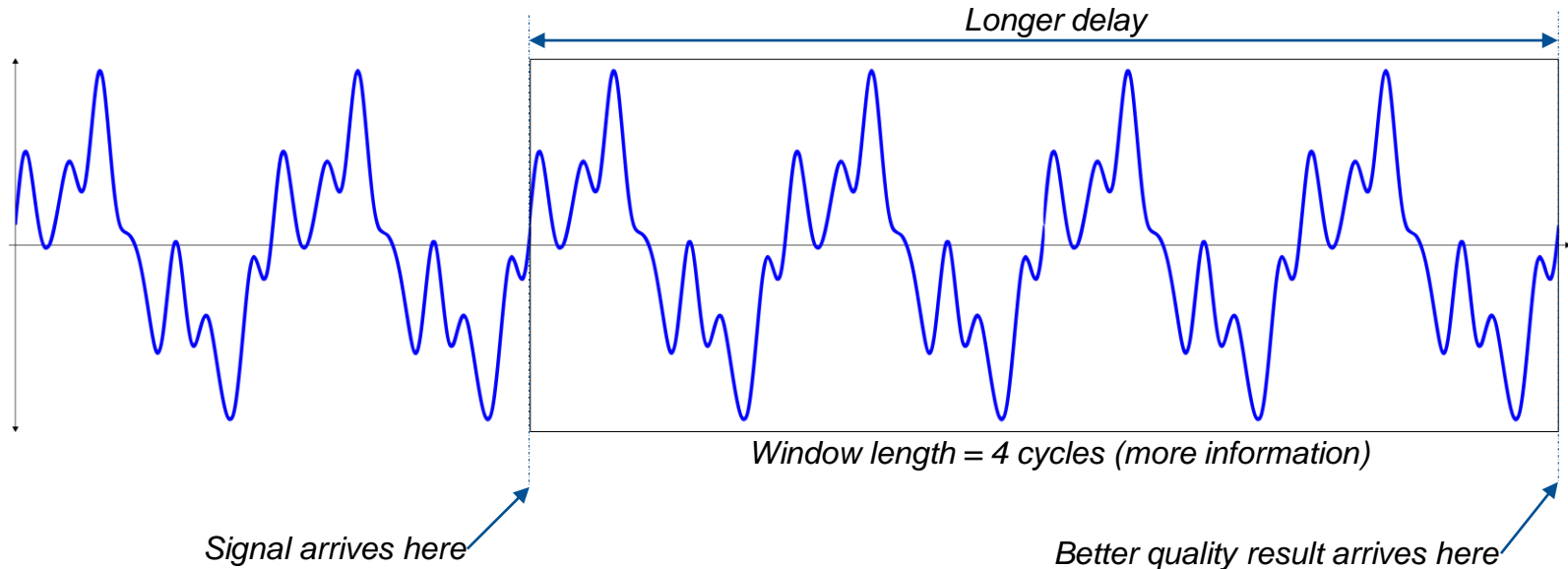


# Implementation nuances

## Fourier based methods

- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)

**Buffer delay vs Accuracy**

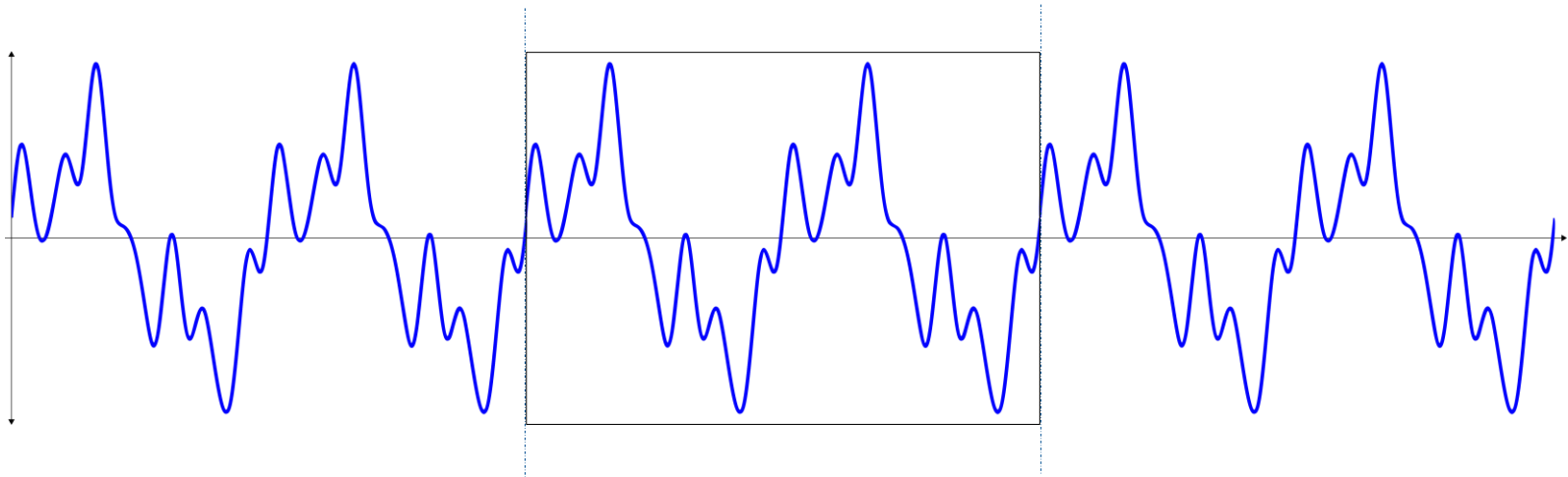




# Implementation nuances

## Fourier based methods

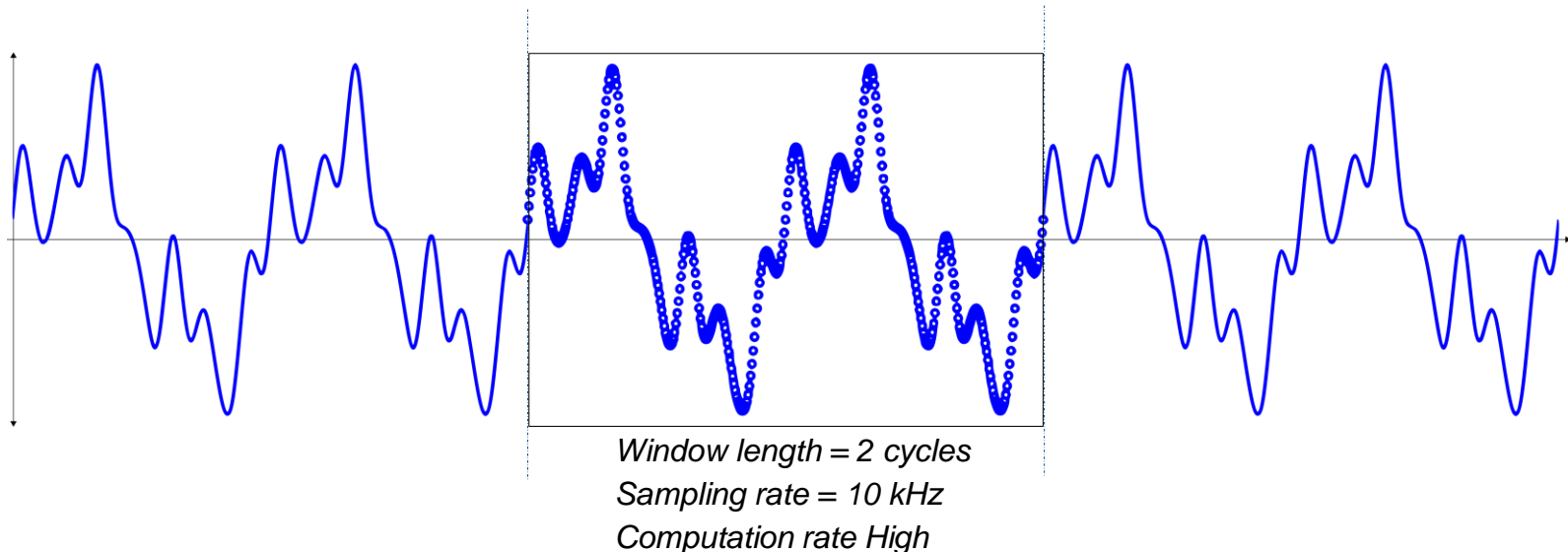
- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)



# Implementation nuances

## Fourier based methods

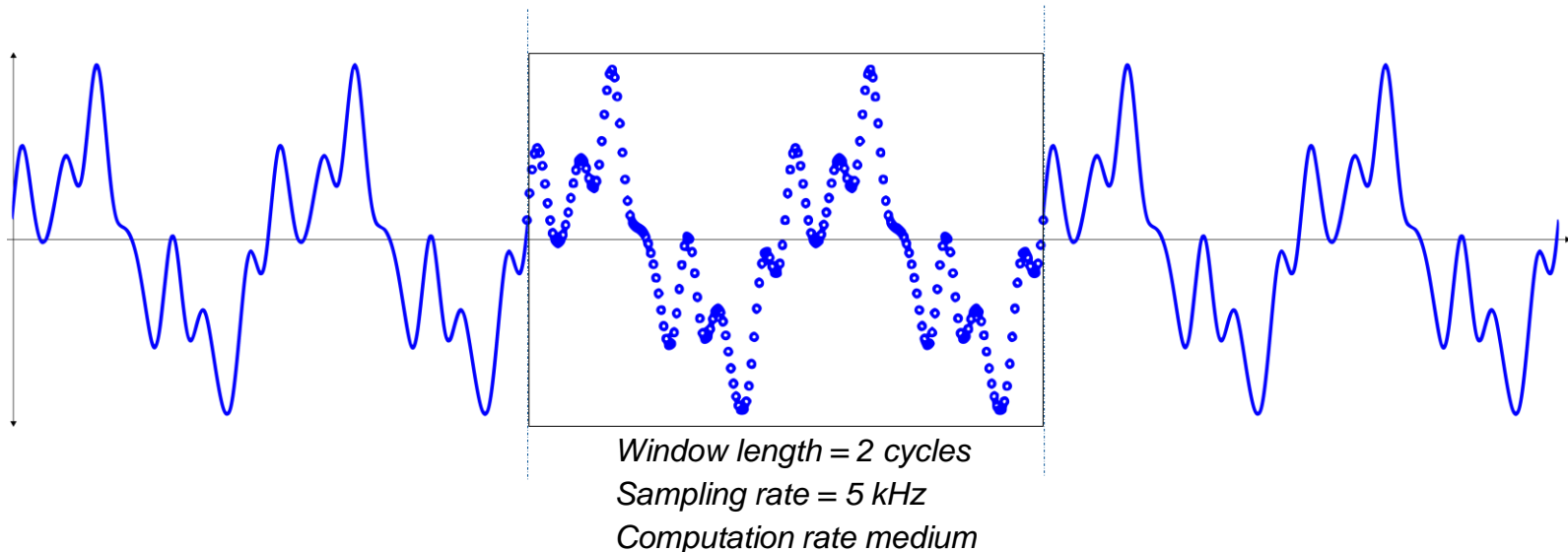
- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)



# Implementation nuances

## Fourier based methods

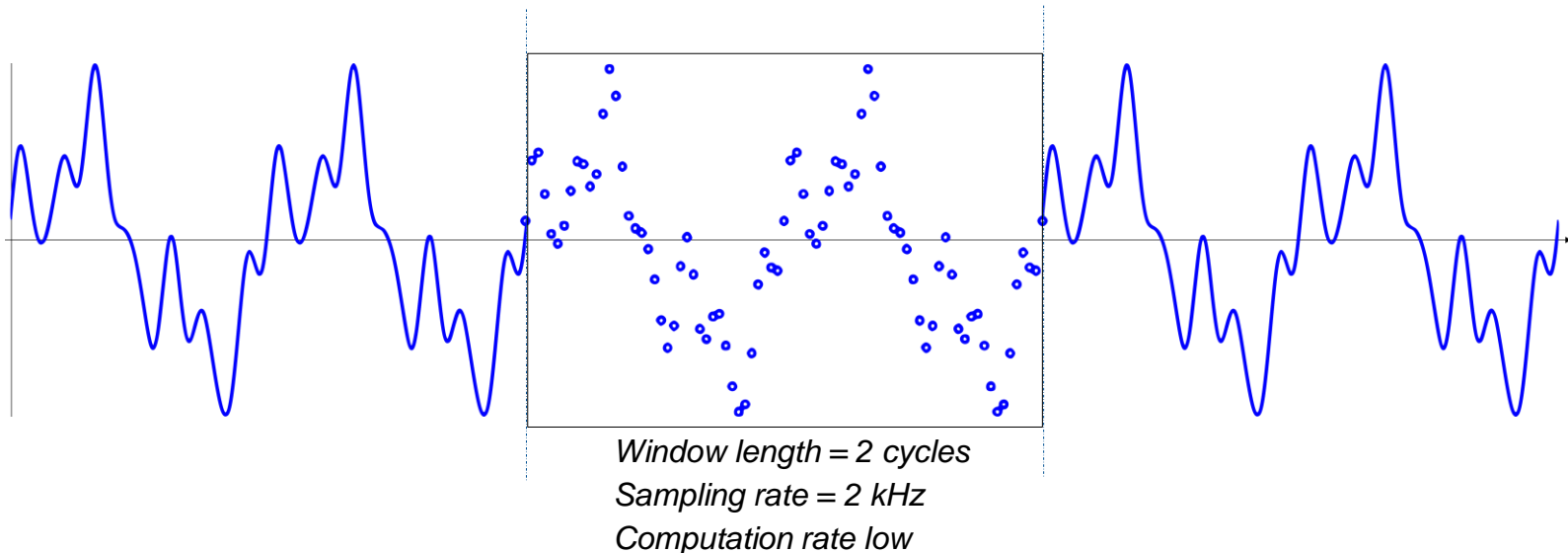
- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)



# Implementation nuances

## Fourier based methods

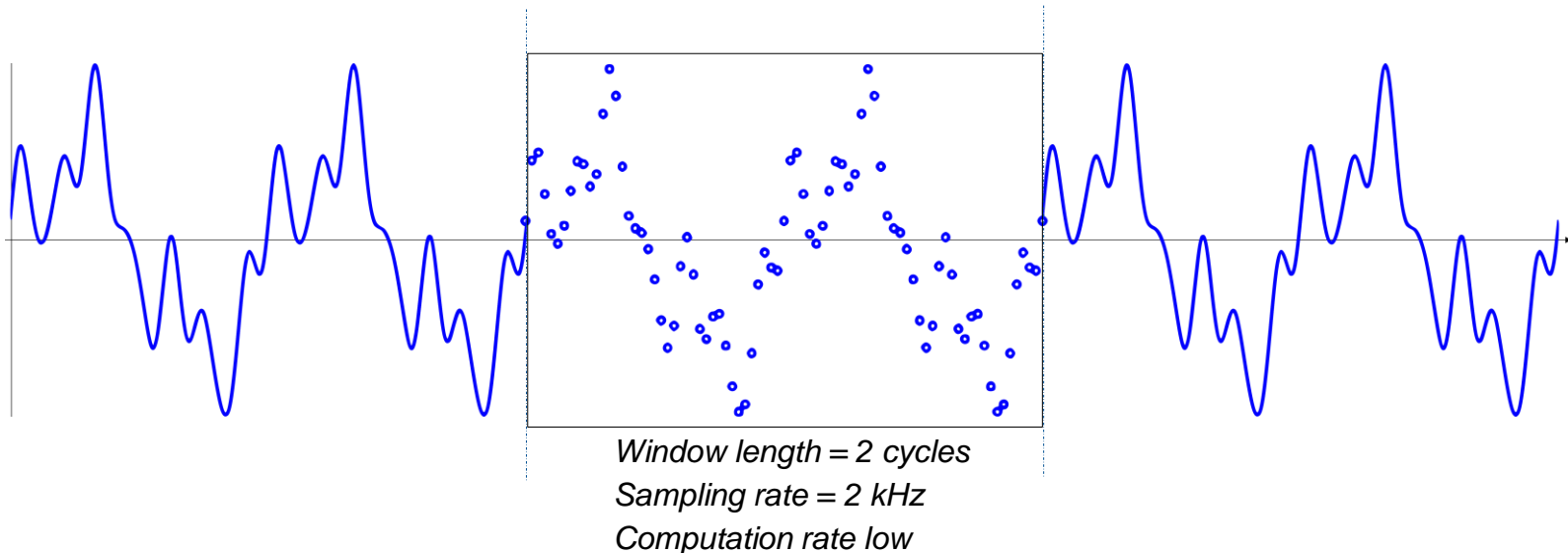
- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)



# Implementation nuances

## Fourier based methods

- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)

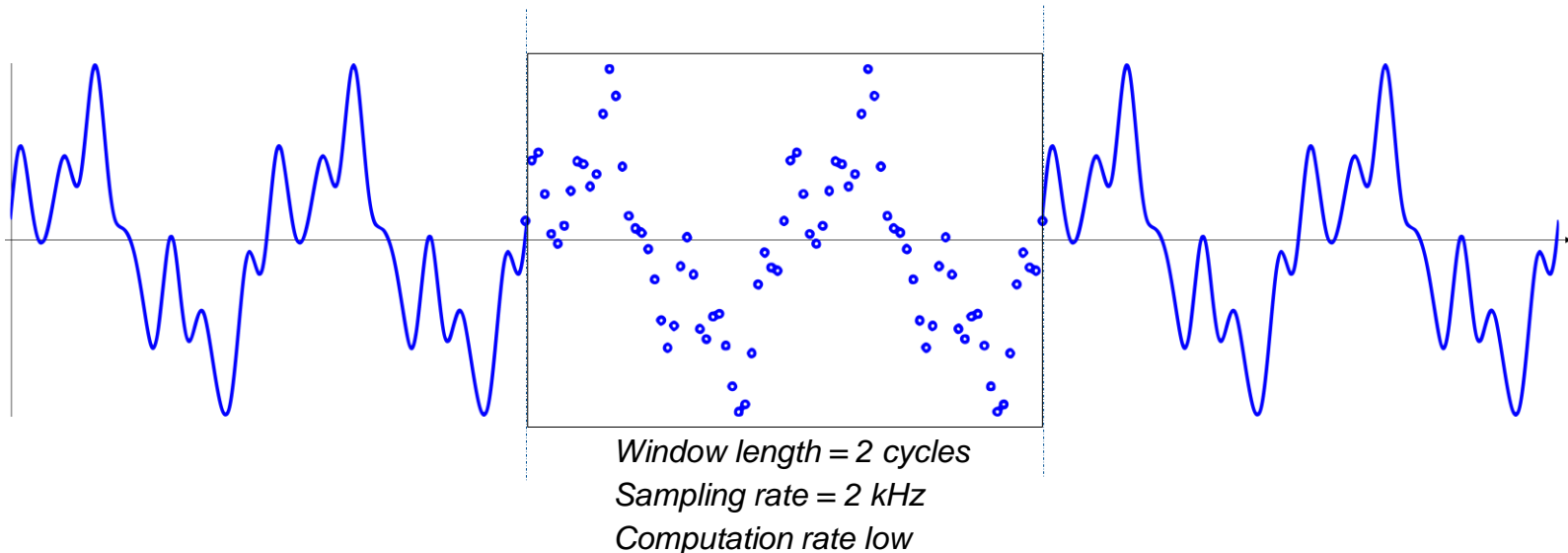


# Implementation nuances

## Fourier based methods

- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)

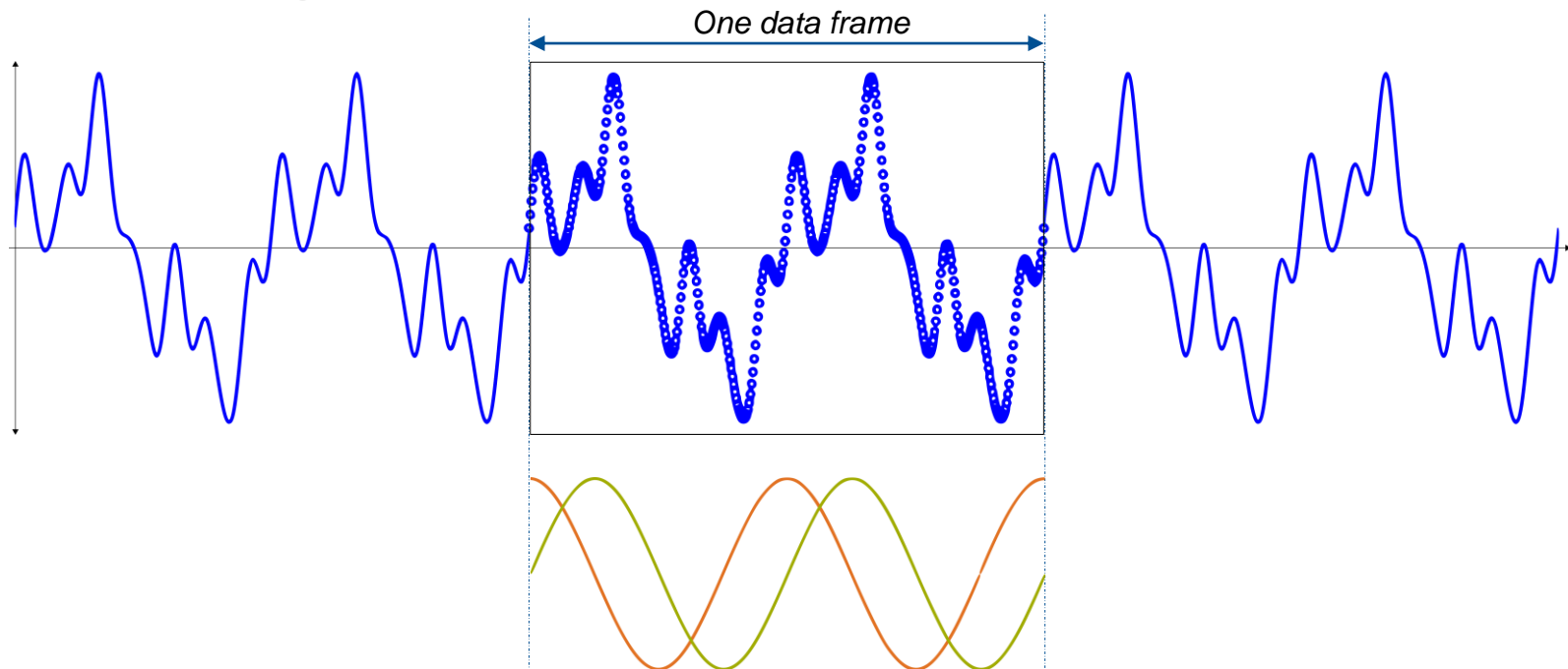
Sampling rate vs Harmonic range



# Implementation nuances

## Fourier based methods

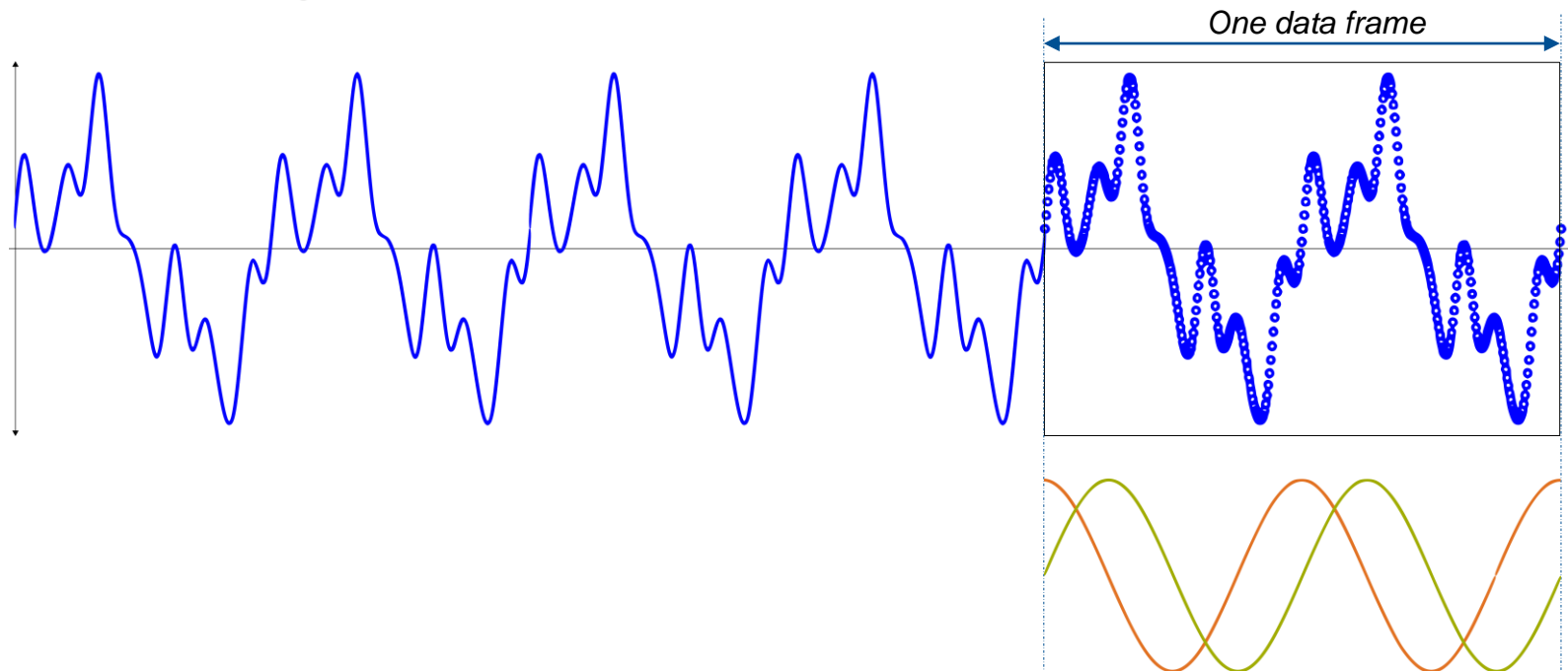
- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)



# Implementation nuances

## Fourier based methods

- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)

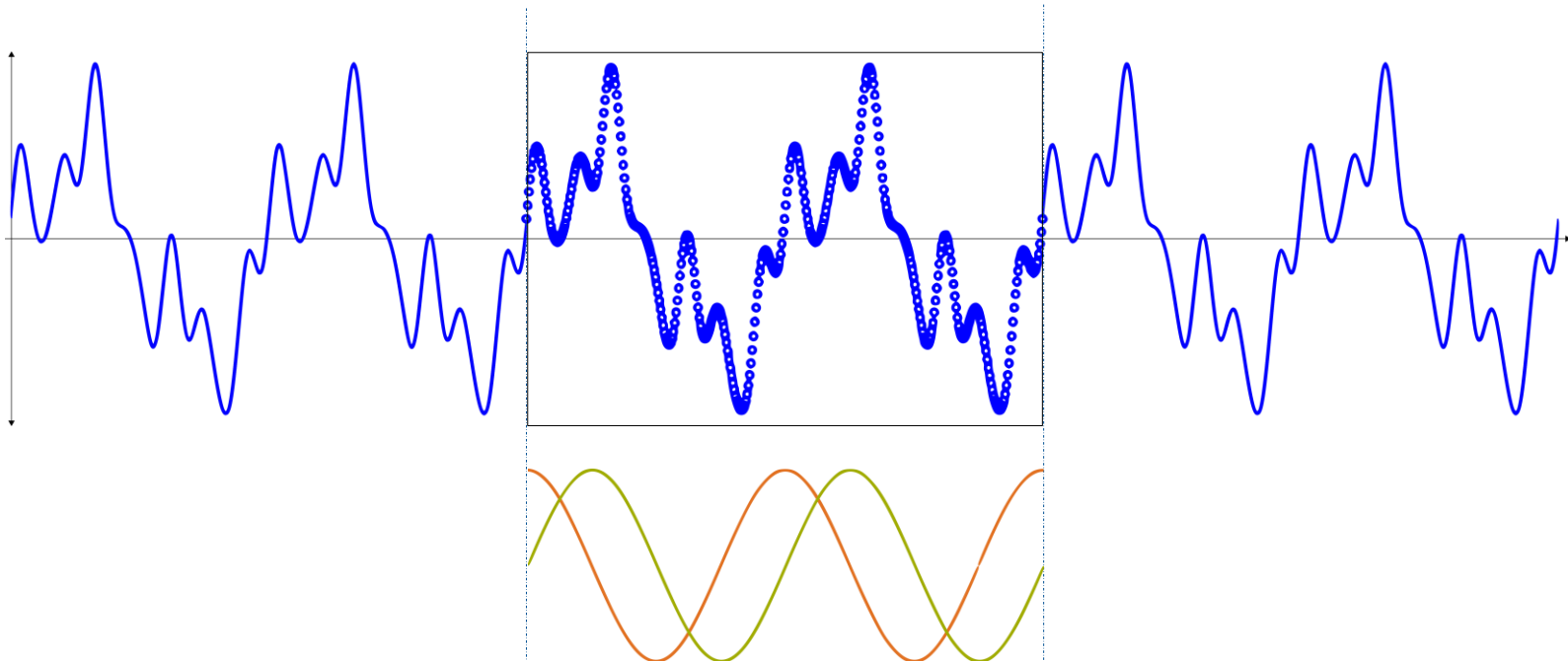




# Implementation nuances

## Fourier based methods

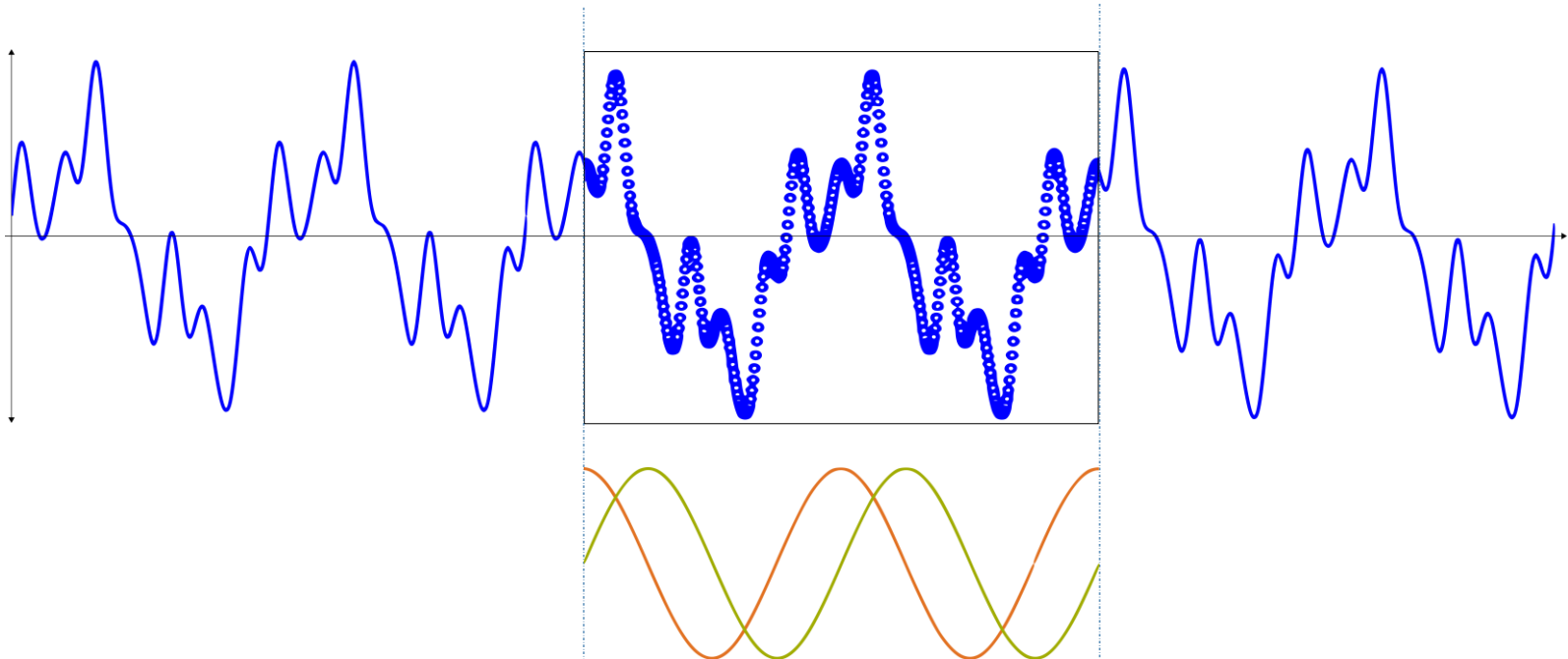
- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)



# Implementation nuances

## Fourier based methods

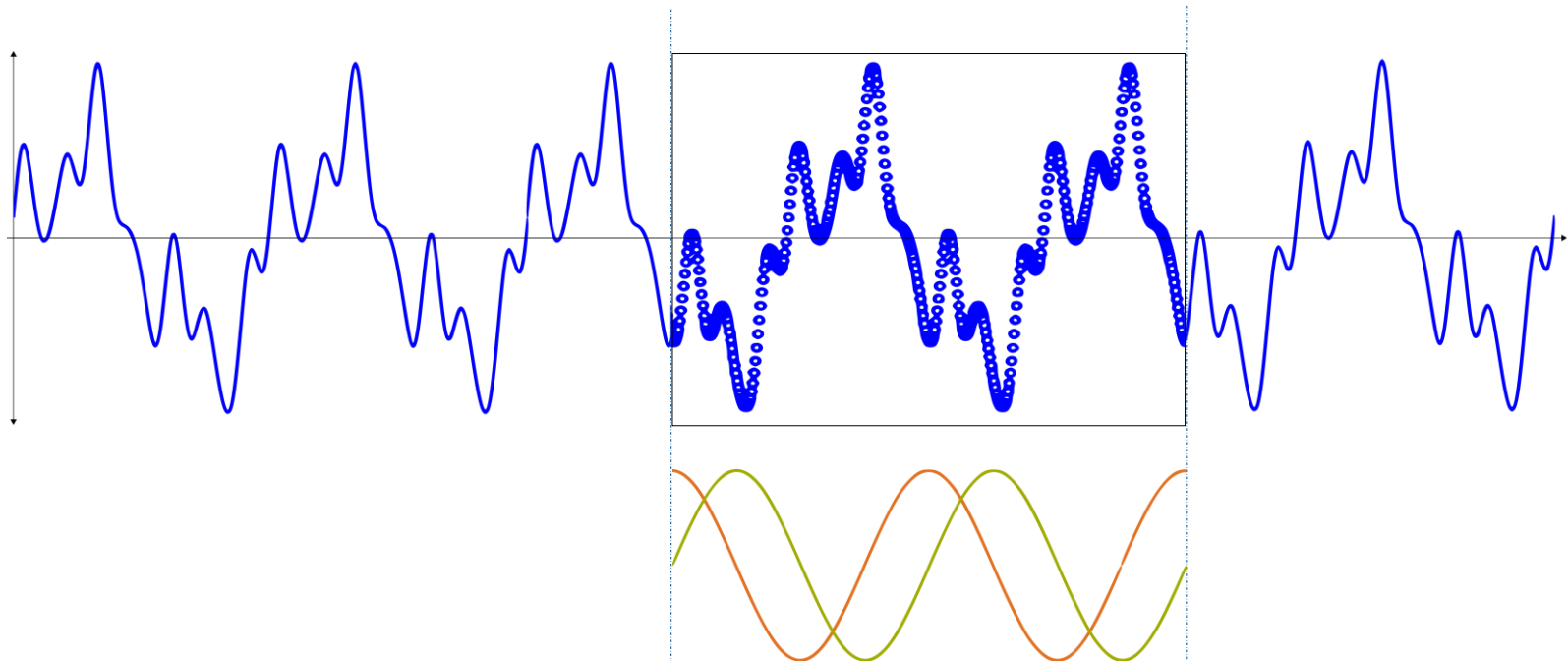
- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)



# Implementation nuances

## Fourier based methods

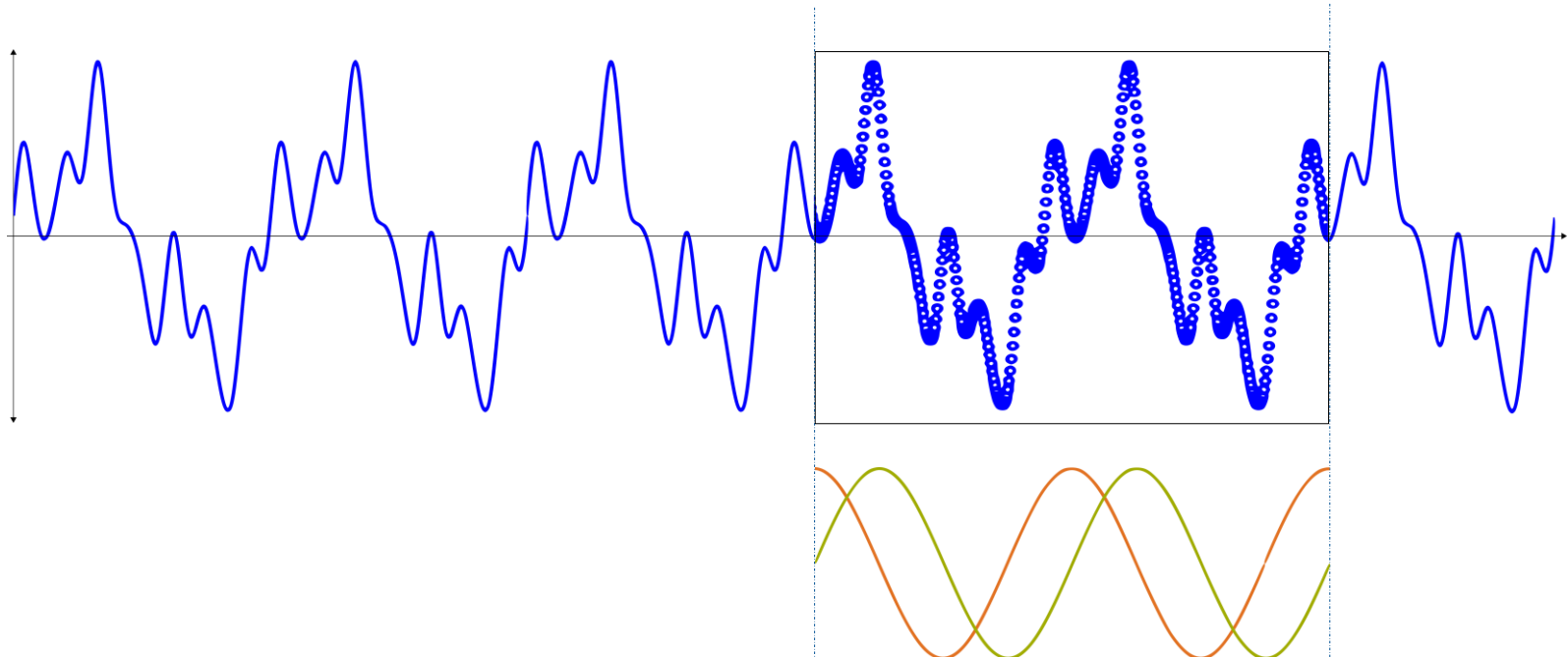
- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)



# Implementation nuances

## Fourier based methods

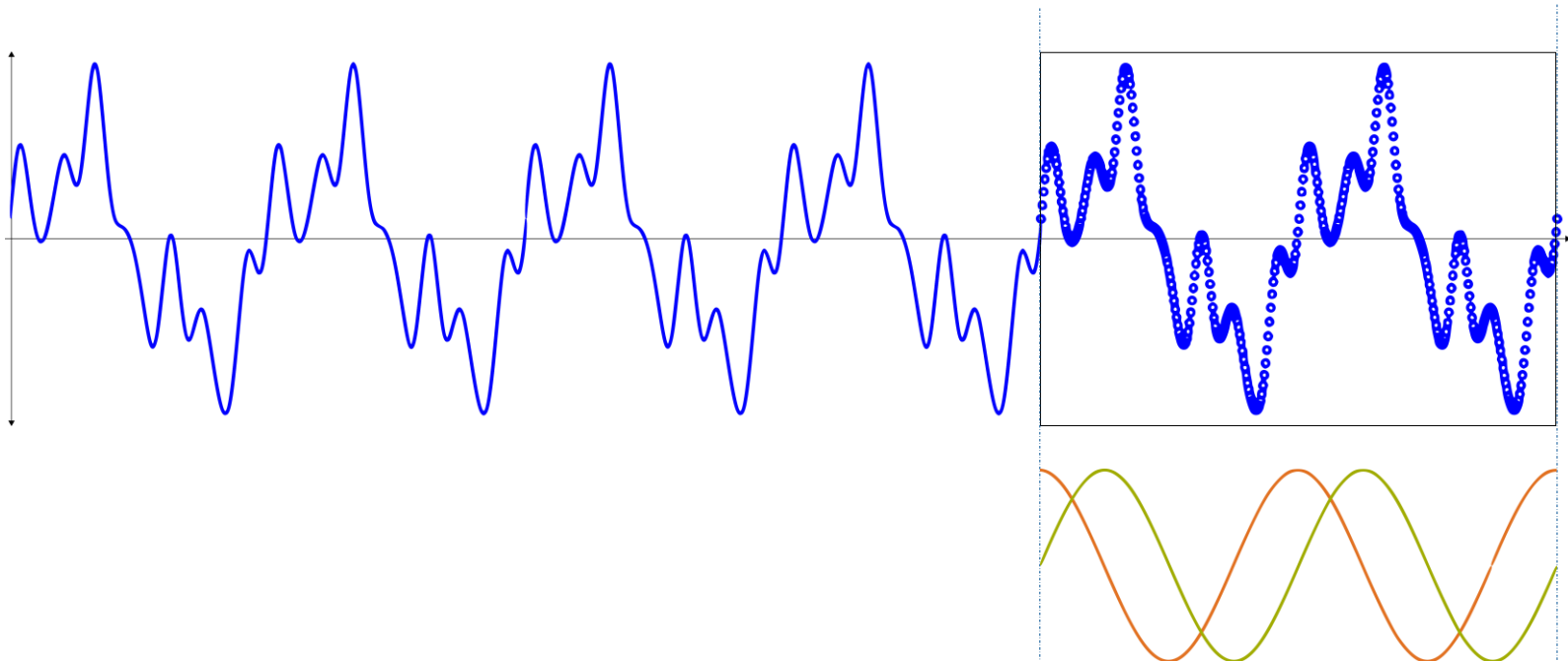
- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)



# Implementation nuances

## Fourier based methods

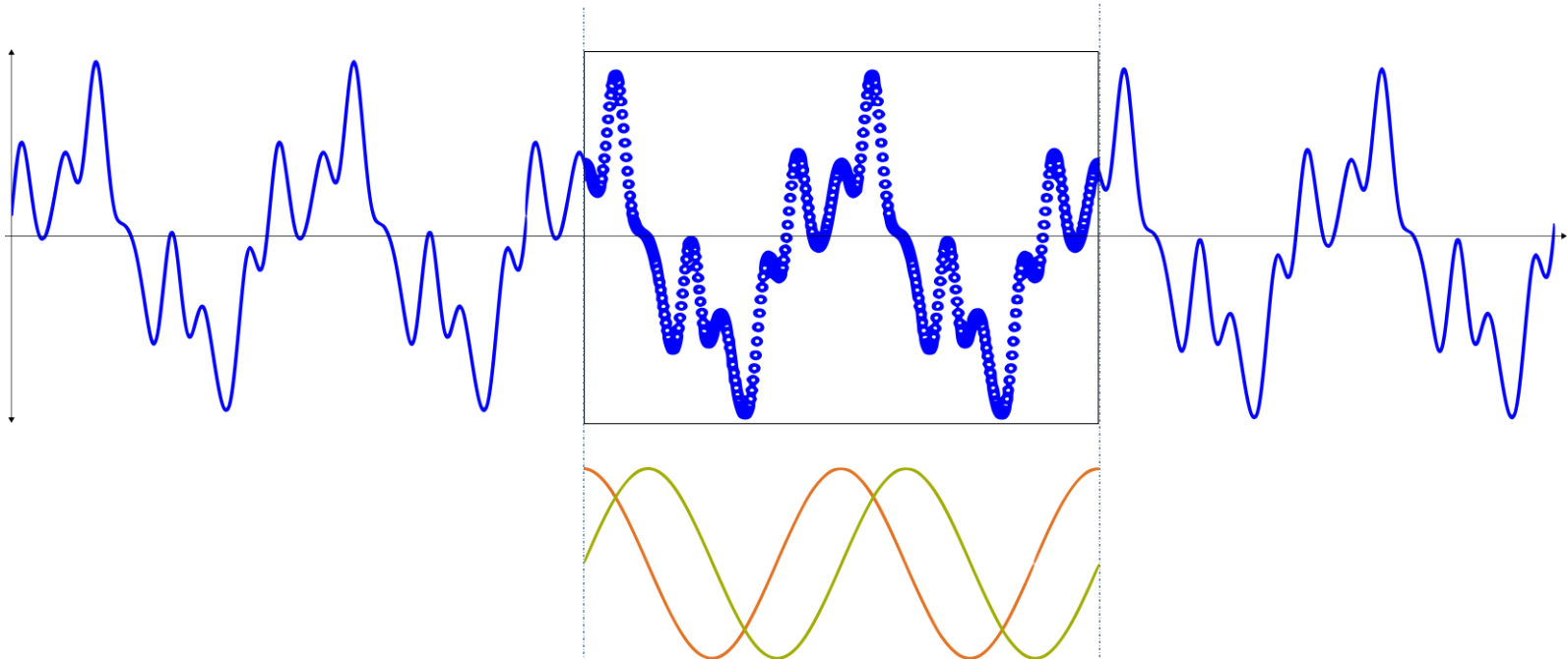
- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)



# Implementation nuances

## Fourier based methods

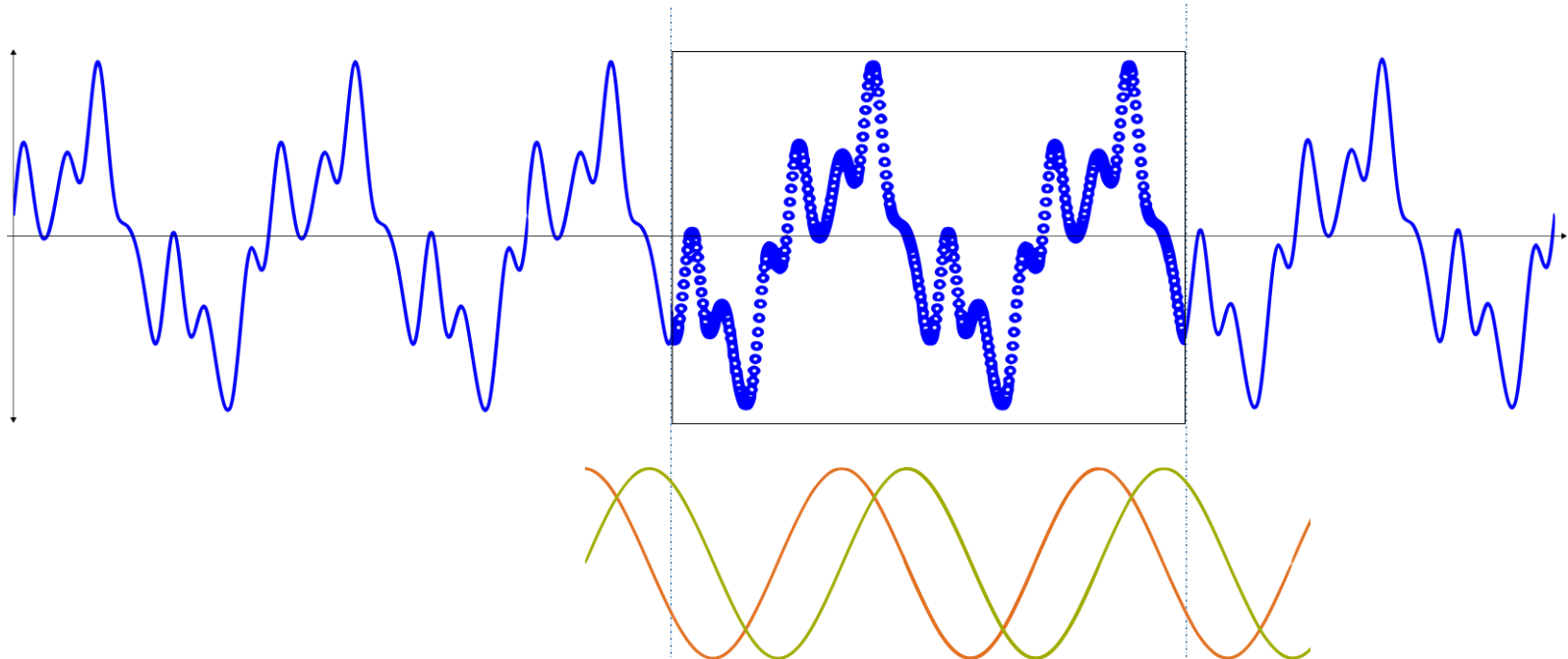
- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)



# Implementation nuances

## Fourier based methods

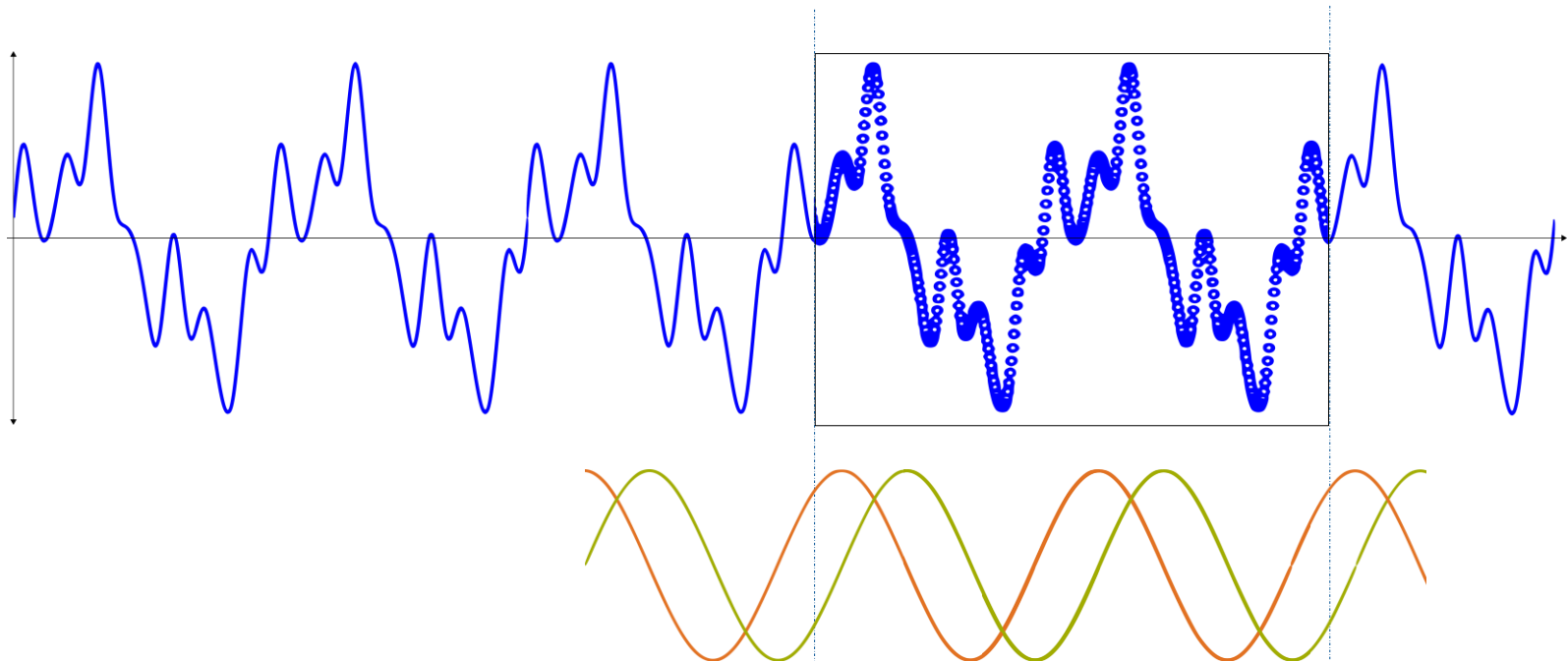
- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)



# Implementation nuances

## Fourier based methods

- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)



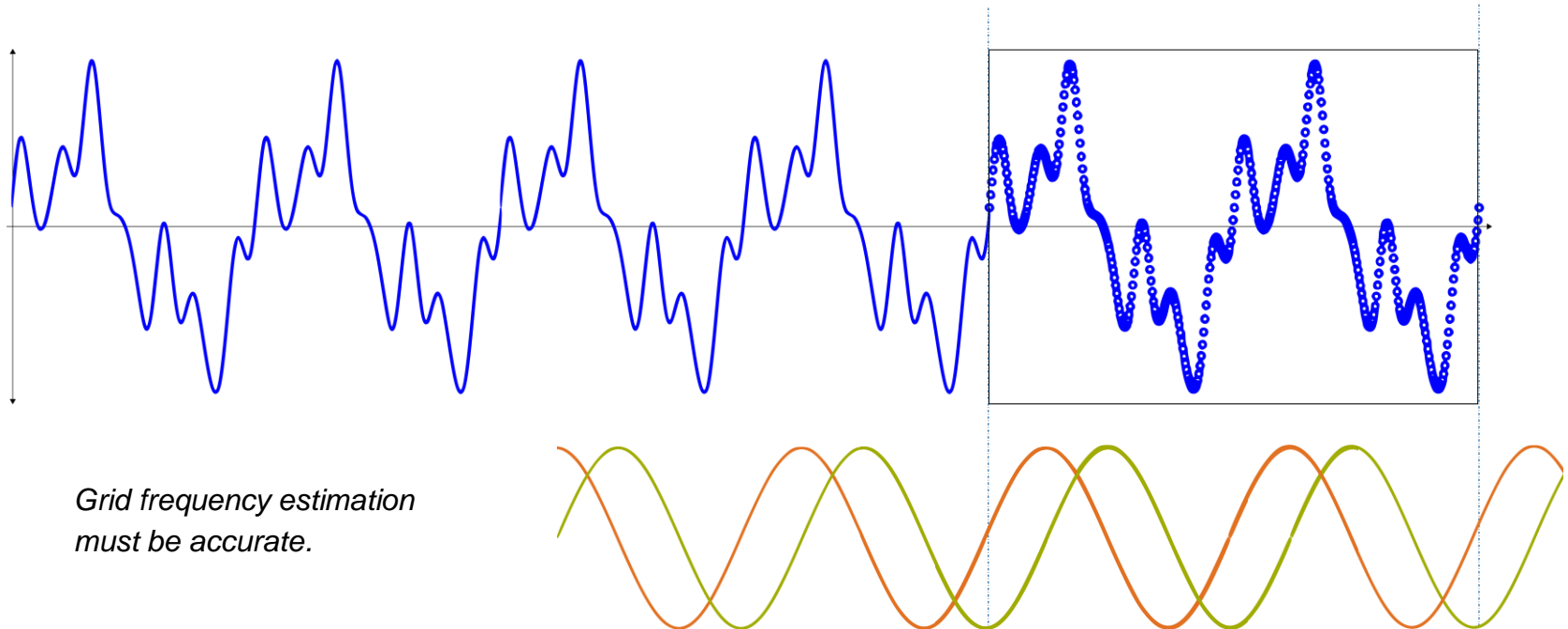


# Implementation nuances

## Fourier based methods

- Discrete fourier transform (DFT)
- Sliding Discrete Fourier Transform (SDFT)
- Modulated Sliding Discrete Fourier Transform (mSDFT)

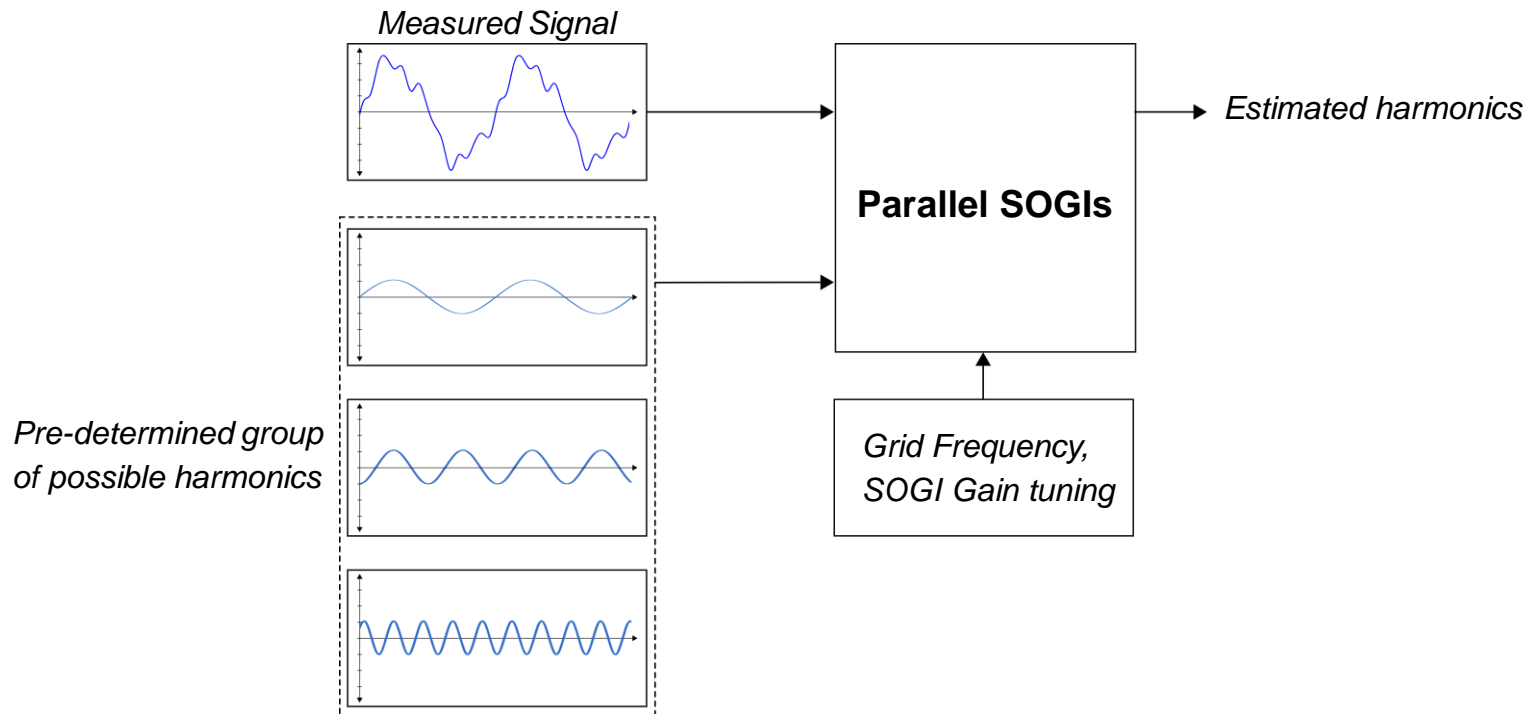
Robust against frequency error



# Implementation nuances

## Time-frequency based methods

- Second Order generalized integrators



# Implementation nuances

## Time-frequency based methods

- Second Order generalized integrators

**Robust against rogue harmonics**

