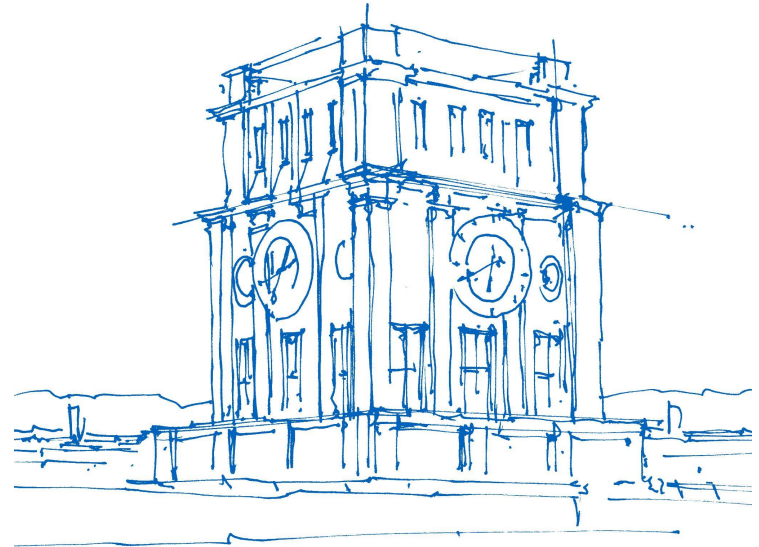


Simulation-Tuned Time and Energy Optimisation for Multi-Site and 3-body Molecular Dynamics Simulations with AutoPas

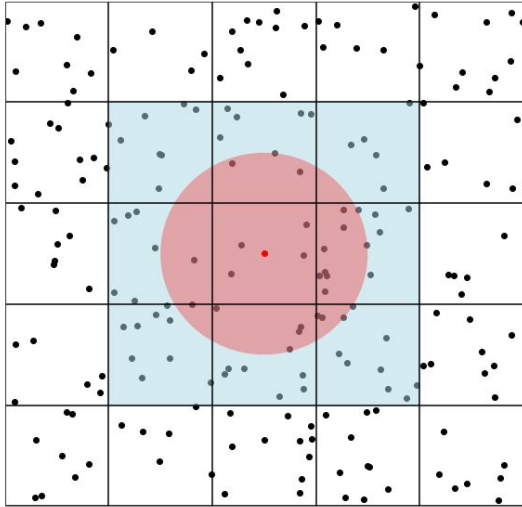
Samuel J. Newcome M.Sc.
Technical University of Munich,
Chair of Scientific Computing in Computer
Science



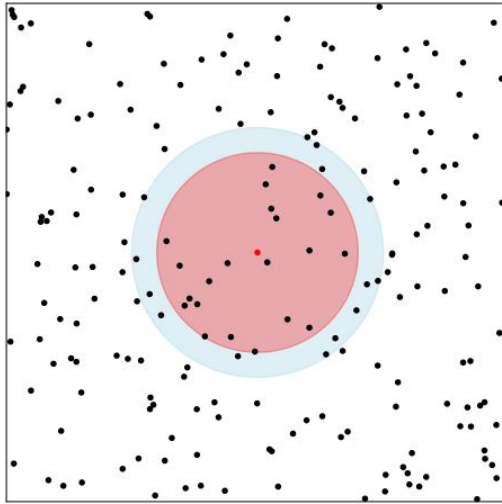
Uhrenturm der TUM

What is the best algorithm for short-range Molecular Dynamics?

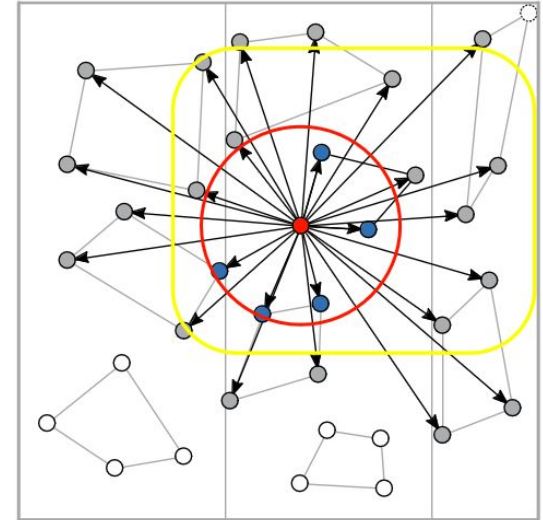
What is the best algorithm for short-range Molecular Dynamics?



Linked Cells

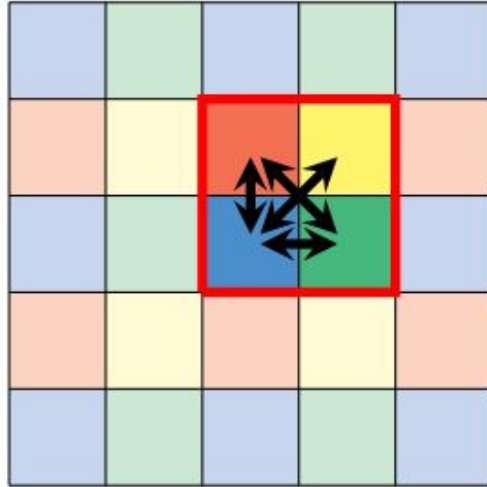


Verlet Lists

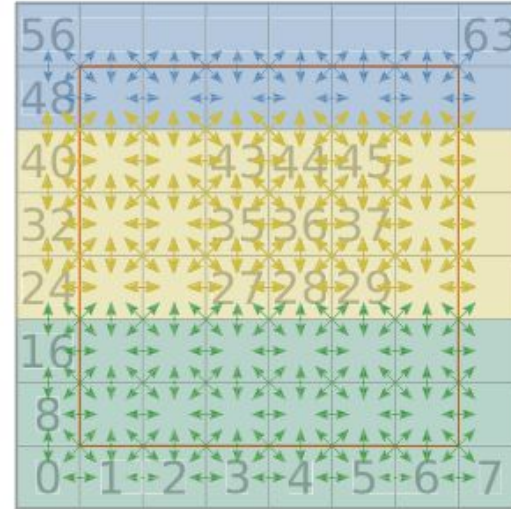


Verlet Cluster Lists

What is the best way to parallelism these algorithms?

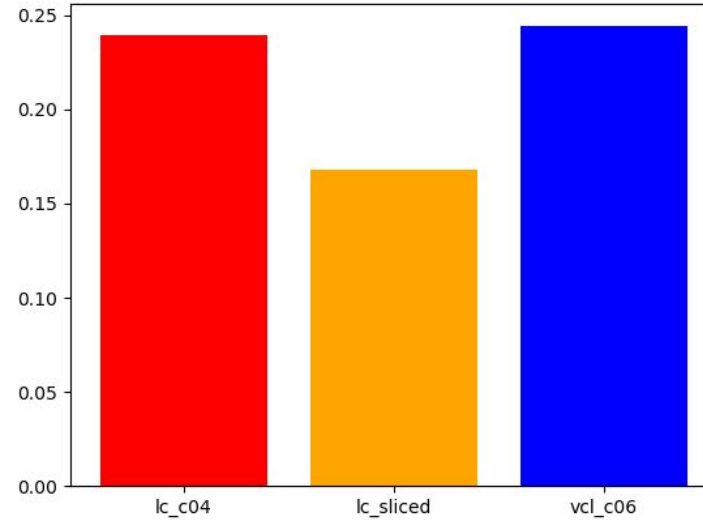
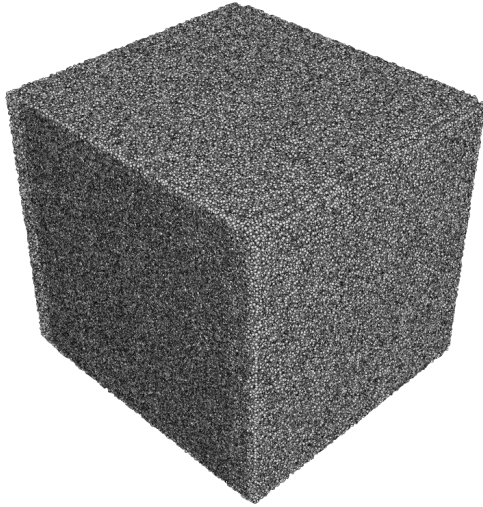


Colour-Traversals: Each colour can be traversed in parallel without race conditions



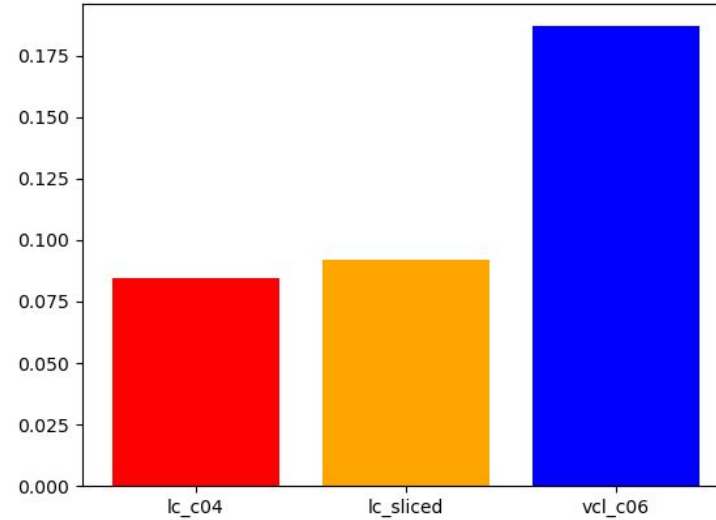
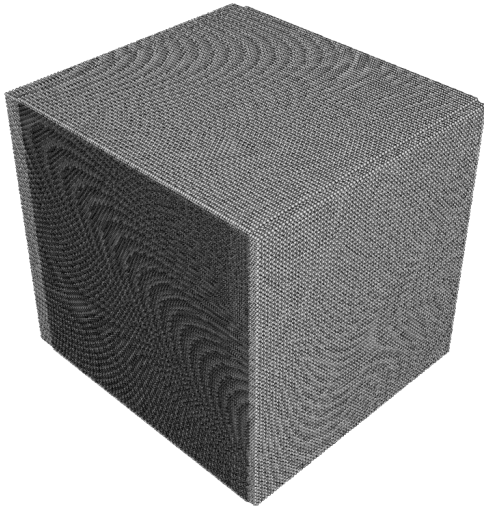
Slice-Traversals: Each slice is handled by a different thread with a lock to handle the “crossover” region

A Sparse Simulation



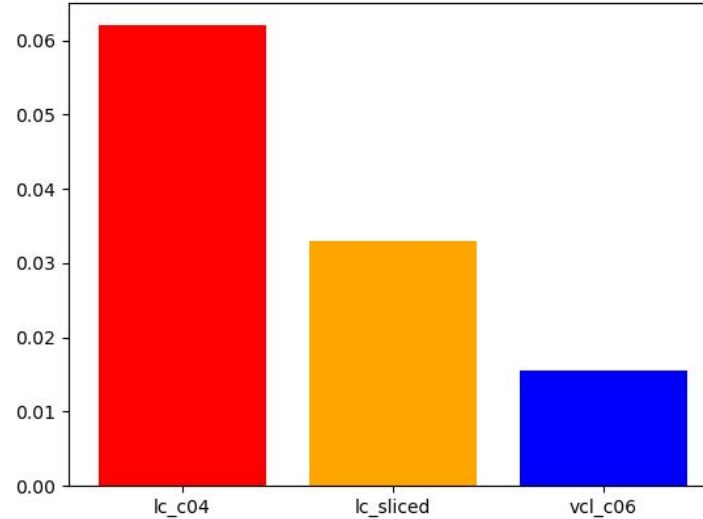
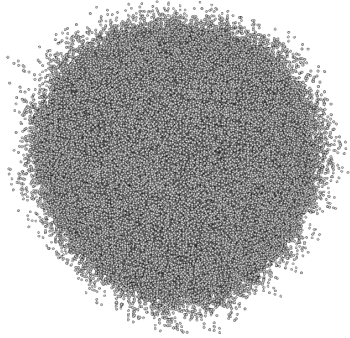
=> Linked Cells with a simple sliced parallelisation is fastest

A Dense Simulation



=> Linked Cells with a 4-coloured parallelisation is best

A Heterogeneous Simulation



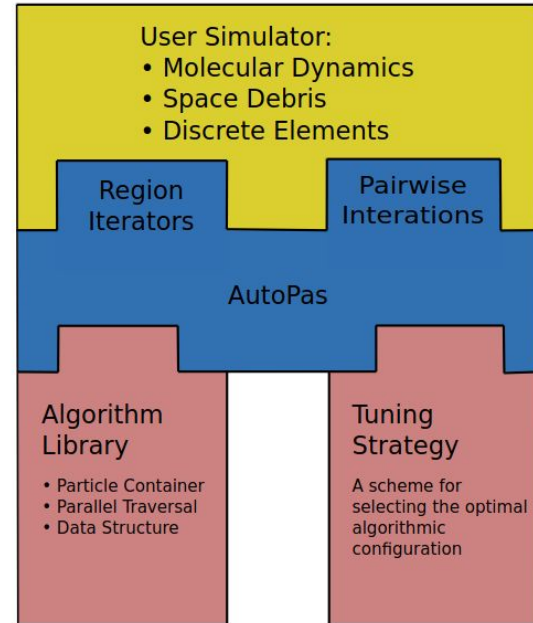
=> Verlet Cluster Lists with a 6-colour parallelisation is best

What if the simulation is changing?
Or different regions have different properties?

AutoPas: An algorithm-selection library for particle simulations

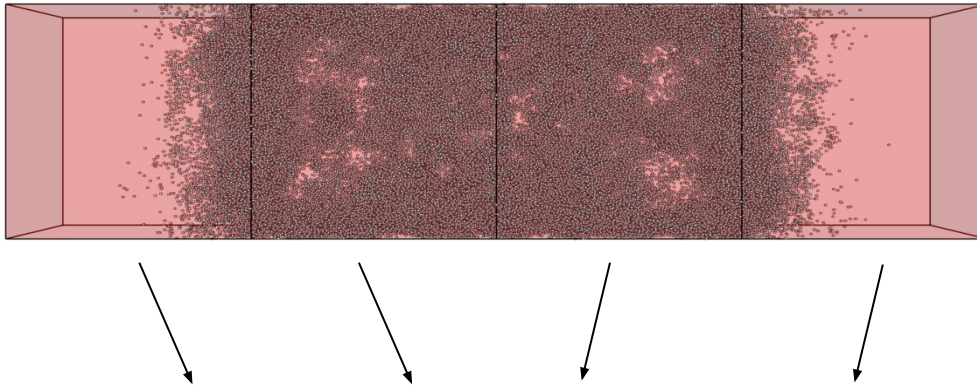
AutoPas is a black-box, rank-level particle simulation library for selecting the best algorithm for force-calculations:

- Contains an extensive library of algorithms and shared-memory parallelisations.
- Can change the algorithm as the simulation changes.
- “Black-box”: The developer of simulator does not need to consider what algorithm is optimal.
- Only support for CPU currently :(



AutoPas and MPI

AutoPas does not offer distributed memory parallelisation. A typical domain decomposition can be used with each rank having its own AutoPas container.

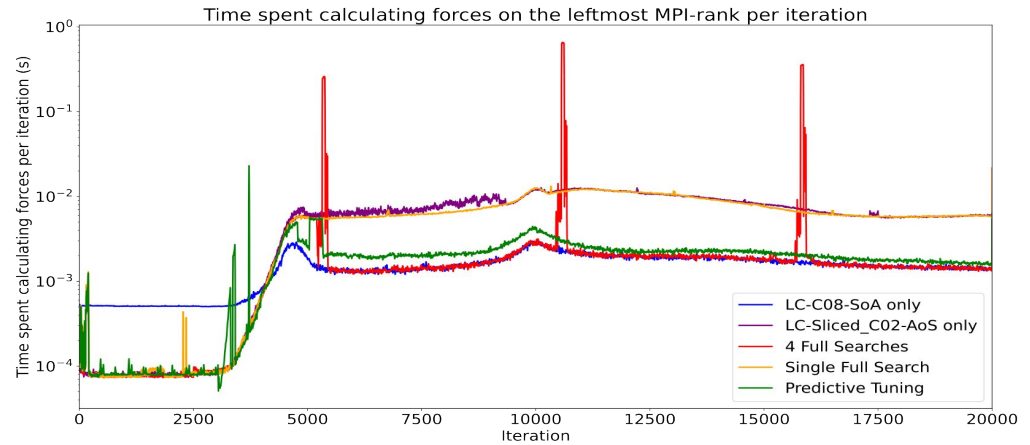
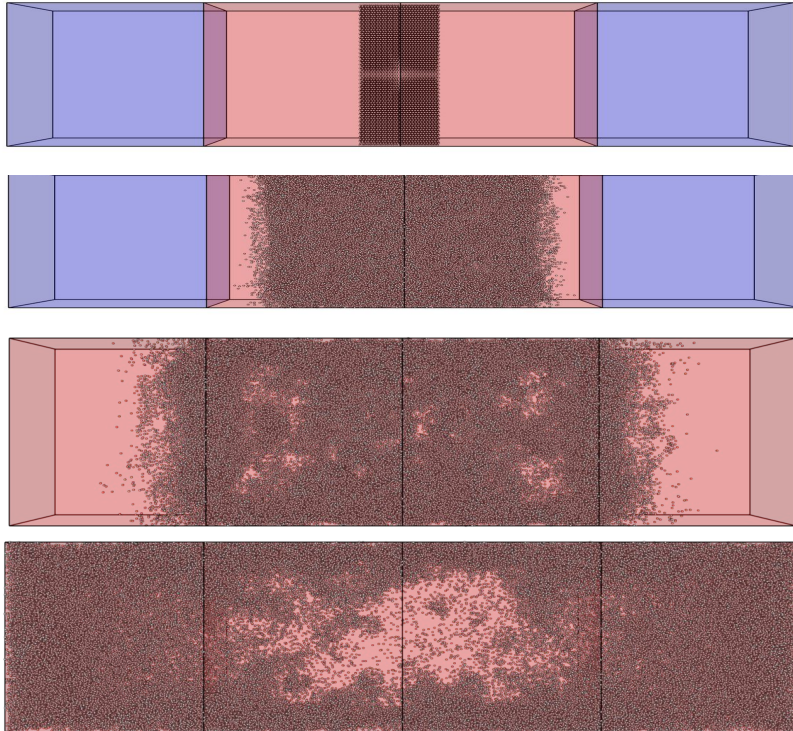


Each can make its own decision about which algorithm to choose

How do we select/tune the algorithms?

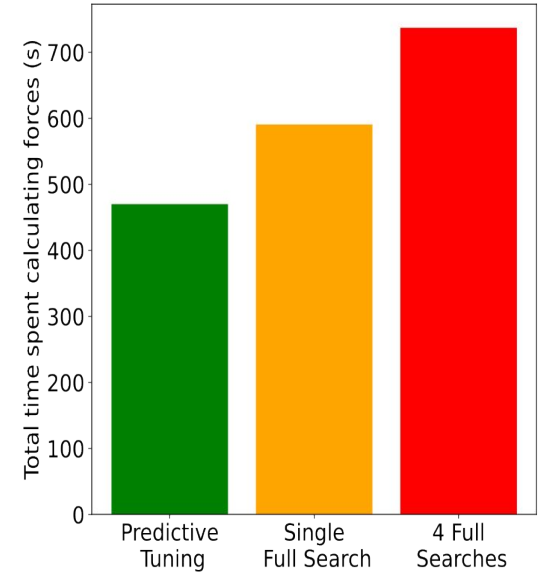
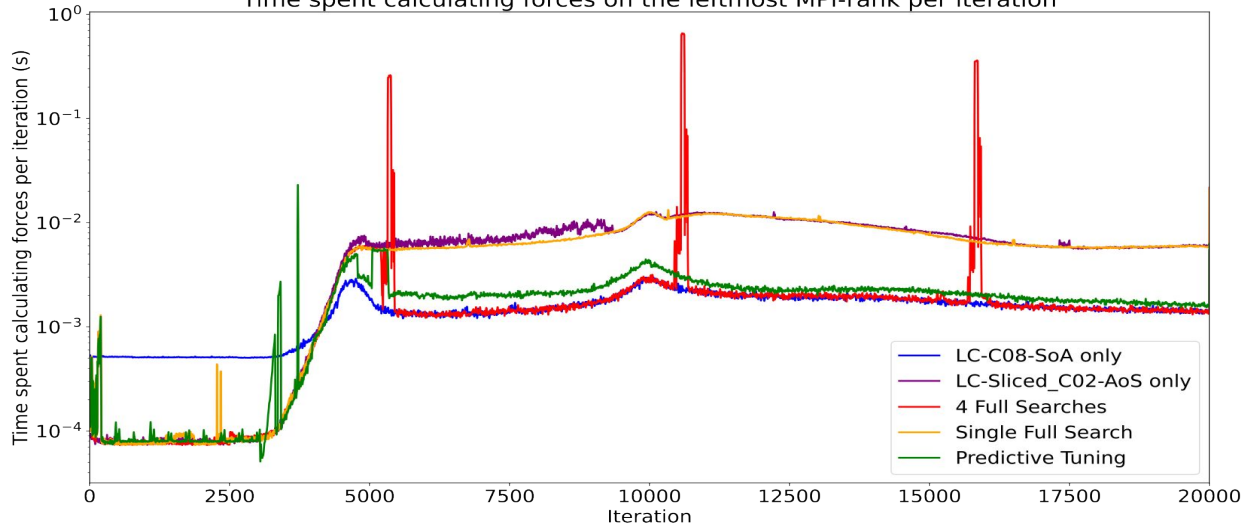
- We alternate between
 - Tuning phases which trial algorithmic/parameter combinations and select an optimal configuration.
 - Non-tuning phases which use that optimum.
- We can tune for optimal time or optimal energy consumption*.
- Tuning strategies reduce the number of algorithmic configurations that are trailed. These are still works-in-progress.

Example: Exploding Liquid



Example: Exploding Liquid

Time spent calculating forces on the leftmost MPI-rank per iteration



Future Work

- Better tuning strategies!
 - Decision Trees
 - Fuzzy Logic Approaches
- Energy measurements (or surrogates) on non-Intel architectures.
- GPU support
 - Through either Kokkos or SYCL

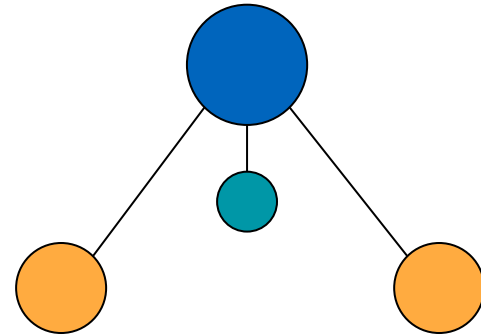
Applying AutoPas to specialised Molecular Dynamics topics

Multi-Site Molecular Dynamics

- Small rigid body molecules consisting of Lennard-Jones and Electrostatic Sites.
- Forces calculated between inter-molecular pairs of sites leading to total forces + torques.
- Used in thermodynamics-focused MD simulators (e.g. Is1-MarDyn)

The goal:

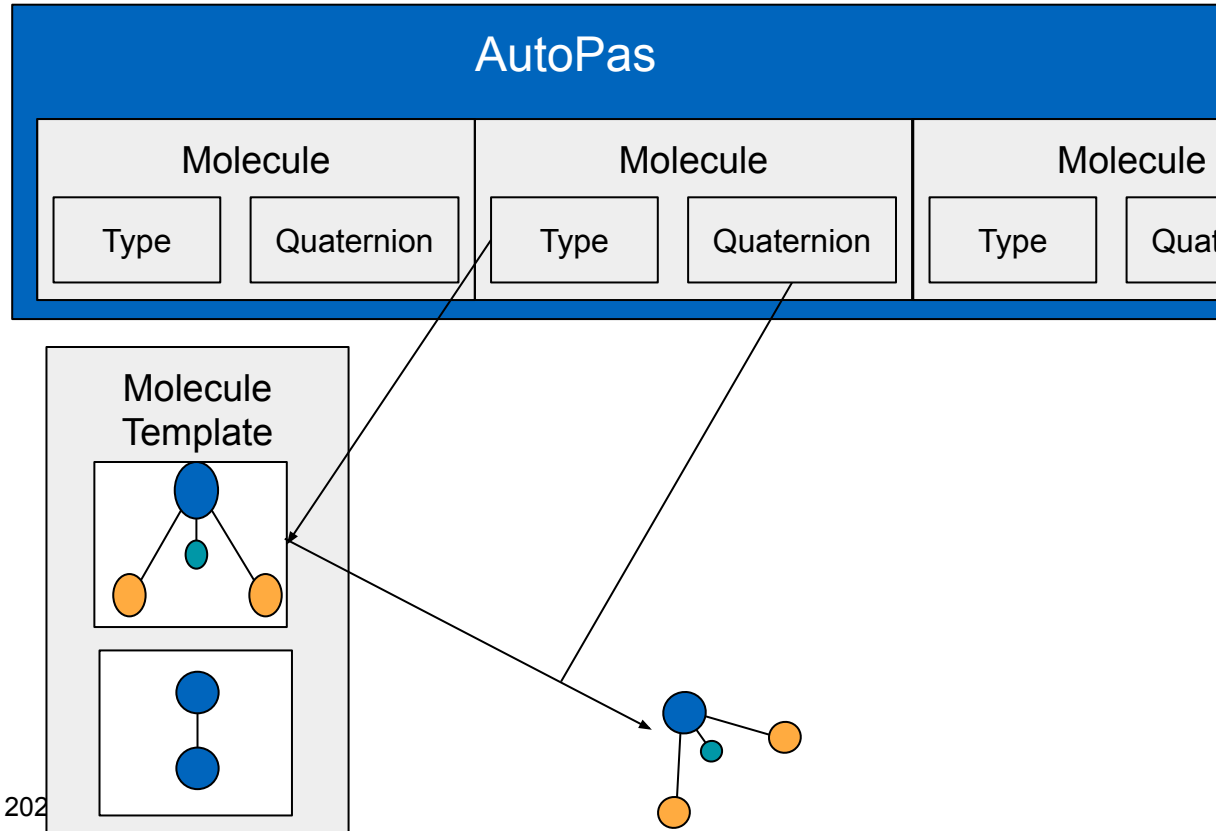
- Effective application of all our algorithms to this type of simulation.
- Dynamically select different algorithms for Lennard-Jones and Electrostatic force calculations.



Multi-Site Molecular Dynamics

Template Approach:

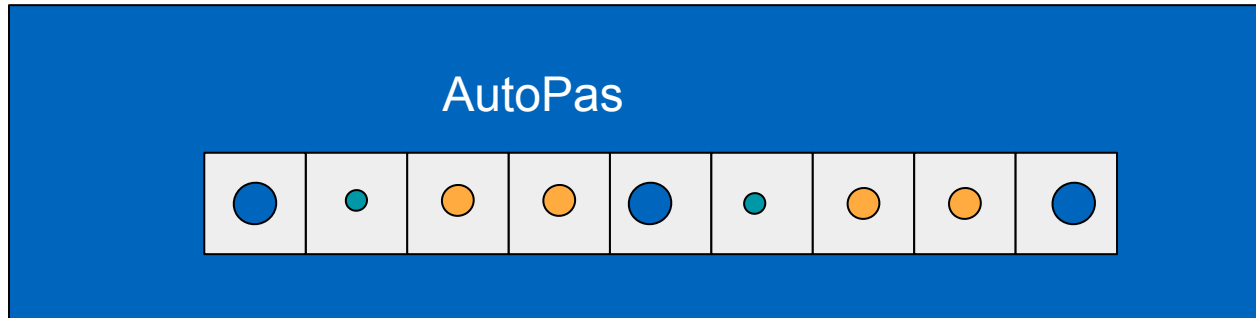
- AutoPas stores molecule types and quaternions.
- During force calculation: Molecule types are used to lookup molecule templates which are rotated with a quaternion.
- Pro: Low Memory footprint per molecule
- Con: Frequent (Re-)Computation of exact site positions required.



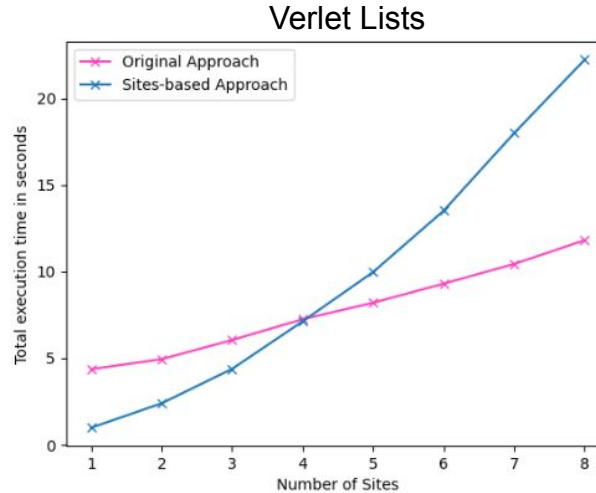
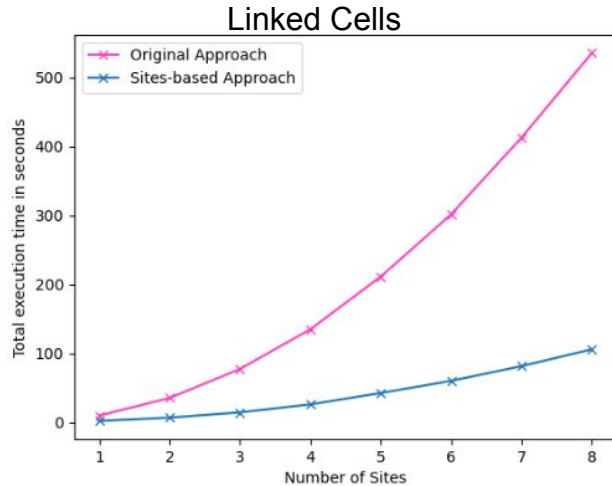
Multi-Site Molecular Dynamics

Exact-Site Position Approach Approach:

- AutoPas stores sites directly and for each site, we keep track of which molecule it belongs to.
- Pro: Nice for pipelining
- Cons: Management overhead and higher memory footprint



Multi-Site Molecular Dynamics: Preliminary Results



Experimental results by
Johannes
Riemenschneider.

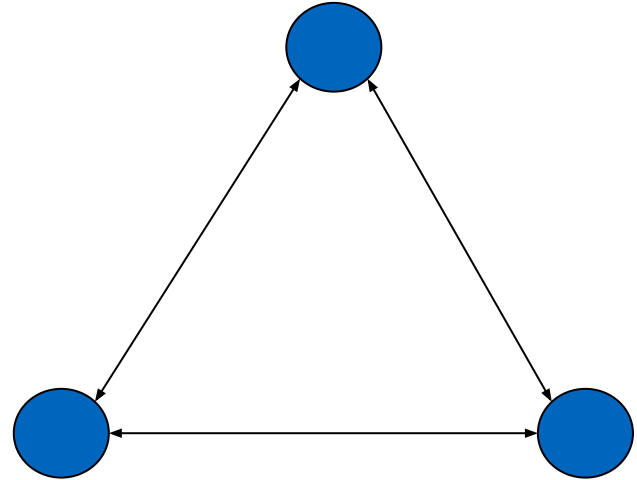
21x21x21 domain with a
density of 0.87.

Simulation run on
CoolMUC-2.

- Directly storing sites performs well (in some cases)
- But not suitable with MPI and some algorithmic/scenario combinations
- Perhaps a hybrid approach??

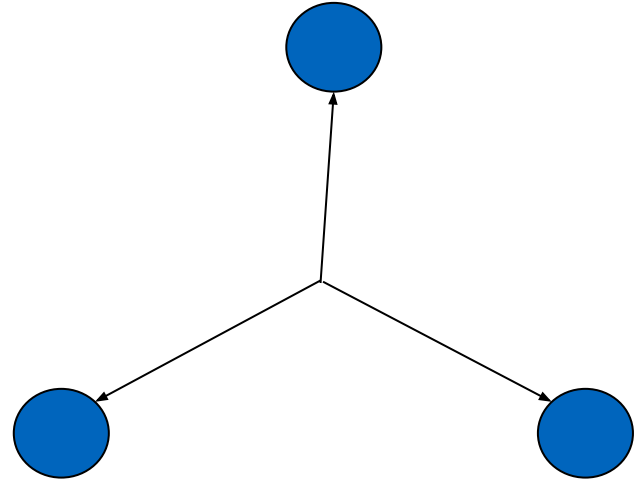
3-body Molecular Dynamics

- Previous only considered forces based on pairs of particles.



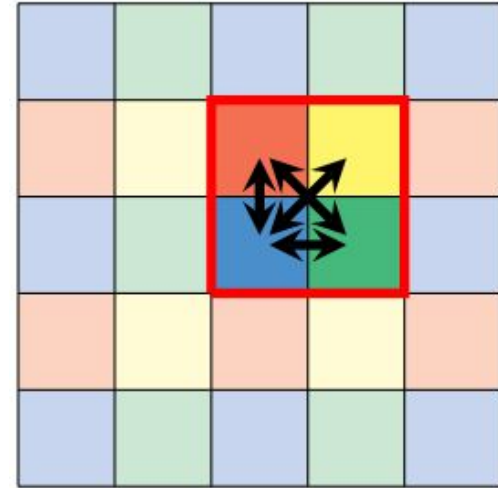
3-body Molecular Dynamics

- Previous only considered forces based on pairs of particles.
- For greater accuracy, “corrector” forces based on triplets of particles can be used.
- E.g. The Axilrod-Teller-Muto Potential



3-body Molecular Dynamics

- Colour-traversals of Linked Cells for 3-body interactions have been developed.
- A Verlet-based approach is in the process of being developed.
- AutoPas' tuning mechanism has been extended to allow for separate algorithms to be chosen for 2-body and 3-body interactions.



Example: 8-colour Linked Cells Traversal - Each colour can be traversed in parallel without race conditions

Acknowledgements

Team:

- Markus Muelhaeuser
- Fabio Gratl
- Manish Mishra
- Many students of TUM

Computing Resources:

- HSUper
- CoolMUC-2

Project Funding through:



3xa



Summary

- Motivated and introduced the black-box simulation library AutoPas.
- Discussed adaptations of AutoPas for specialised MD simulations.
- Key future directions include GPU support and better tuning.

Contact: samuel.newcome@tum.de

GitHub:



References:

