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# Social against social engineering Concept and development of a Facebook application to raise security and risk awareness

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#### Abstract

**Purpose** – This study attempts to develop an efficient concept to mitigate the risks of social engineering in the era of social networks. For instance friend requests on Facebook are often accepted blindly, thus granting unknown people access to profile details. These problems fuel requirements for an application, developed in this study, that raises awareness of security issues in Facebook.

**Design/methodology/approach** – The "Theory of Planned Behaviour" (TPB), a model from psychology to predict behaviour, is used as a theoretical foundation for the application. Attitudes, perceived behavioural control and social norms are the main variables of this model. Social norms can be massively affected by the Facebook friends and therefore an application is developed which uses this in order to raise awareness.

**Findings** – The application propagated itself virally. Out of 117 users of the application, 15 took action to change the public-search option visibility from public to private. The use of the application took on average 10.5 minutes.

**Originality/value** – Applications that scan a Facebook profile for fishy content already exist. However, at the time of writing this paper, no application specifically written against social engineering was known to the author.

Keywords Social networks, Social engineering, Privacy, Psychology, Security, Education, Training, Information security

Paper type Research paper

#### 1. Introduction

The field of research is the phenomenon social engineering in times of the biggest social network "Facebook". In a few years it gained nearly one billion members (Anonymous, 2011). It is the biggest system within the internet. More than one fifth of the time spent online, people are on Facebook. It is step by step replacing instant messaging and e-mail as means of communication (Meredith, 2010).

Attackers consider social engineering as the most efficient method to reach their goals. According to social engineering is moving to Facebook. Due to this, it became interesting to information security of companies. 43 per cent of 853 polled IT-experts stated, that they became at least once victims of social engineering. 33 per cent of firms having more than 5,000 employees were attacked 50 times or more using social engineering methods during the last two years. 30 per cent of incidents costed more than US\$100,000. Social engineering via Web 2.0 is – after phishing – the most used method of criminals to attack businesses (Dimensional-Research, 2011, pp. 1-5). In literature social networks are described as "a dream come true for social engineers" (Hadnagy, 2010, p. 138). According to other surveys companies are increasingly concerned:



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[] over 72	2% of	firms l	believe	that e	employe	es' beha	viour	on so	ocial	networking	sites	could
endanger th	neir bu	siness'	s securi	ty. T	his has	increase	d from	n 66%	6 in	the previous	s stud	y.

It is possible to use the social aspect in order to raise risk and security awareness. The first research question is:

*RQ1.* How can risk and security awareness of users be raised regarding social engineering through Facebook using the social aspect?

A Facebook application is integral part the research. Thus, the second research question is:

*RQ2.* What are the effects of a Facebook application regarding risk and security awareness, which includes the social circle?

#### 2. Computer-based social engineering

Social engineering is defined in different ways in literature. The following definition suffices for this paper:

Social Engineering uses in?uence and persuasion to deceive people by convincing them that the social engineer is someone he is not, or by manipulation (Mitnick, 2003).

Computer-based social engineering is not defined properly in literature. However, the term is mostly used when social engineering is done with a computer. Phishing and clickjacking can be named as examples. Costs per victim are low (Irani *et al.*, 2011, p. 3). Phishing is a way to acquire data like passwords and credit card details. It is done via a website that looks like the web site of a trustworthy party (e.g. a bank). According to Herkanaidu (2011) phishing is getting more and more sophisticated, since social networks can be used to get individual information.

Clickjacking attacks are based on manipulated websites, where HTML elements had been made invisible and put over other HTML elements. Thus, tricking the user into clicking hidden links. Likejacking is a special case of clickjacking, where users are lured into liking elements on Facebook and consequently spreading spam or scam via their Facebook wall.

Social engineering attacks often work because trust is exploited. This can only happen if trust is built up first. Proper authentication is still rarely seen online.

According to Acquisti and Gross (2006) users are not aware how privacy settings have to be set and which entities on Facebook are visible to whom: "[...] we find significant misconceptions among some members about the online community's reach and the visibility of their profiles". Entities on Facebook are becoming increasingly visible. The privacy setting public-search on Facebook leads to an indexation of profiles in the Facebook directory and search engines. It was activated in November 2009 for all profiles of adults. However, minors cannot activate this option, which should protect them. Bowe (2010) made a torrent file consisting of 171 million datasets of users from the Facebook directory. At that time Facebook had 500 million users. Thus, about  $171/500 \approx 34$  per cent user profiles could be extracted. It is clear that 171 million public profiles can be abused by social engineers in various ways.

#### 3. Social networks against social engineering

The strength of Facebook, the social circle, should be used to mitigate its weaknesses. According to the social media expert Christian Funk from Kaspersky, Facebook is actively working on the security of it is users. However, third-parties develop so-called

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Facebook security applications. ReclaimPrivacy.org (http://reclaimprivacy.org) offers a Javascript code that can be pasted into the address bar. The code adjusts the privacy settings automatically. Javascript in general is dependent on the browser and if Facebook changes their HTML code, than the application has to change, too. Thus, our application should be programmed in a different way.

Applications, which scan the Facebook wall for malicious content, use the Facebook Graph API. Norton Safe Web (http://safeweb.norton.com/) has 873,000 users and Defensio (www.defensio.com/) has 5,000 users. The application that is going to be developed should get the permissions gradually like Norton Safe Web.

#### 3.1 Subjective perception of risks

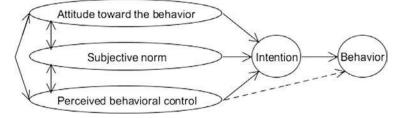
According to Schneier (2008) it is useless to ask, whether a certain measurement is effective against a threat or not. Yet, it is useful to ask whether a certain trade-off is appropriate. Schneier (2008, p. 2) draws an analogy to a rabbit, who eats and then sees a fox. The rabbit has to do a trade-off, whether to run away or to keep on eating. If the rabbit runs away too often he will starve, if he keeps on eating too long, he will be eaten. The rabbits survive, which can do this security trade-offs successfully on a long-term basis. Schneier (2008, p. 4) presents different biases for the perception of risks:

- *Optimism bias.* Humans tend to think that they will perform better in a certain behaviour than average people (Schneier, 2008, p. 11).
- *Control bias.* People are less afraid, when they assume they are in control of the situation (going by car), and more afraid when they think, they have no control over them (going by airplane) (Schneier, 2008, p. 12).
- Social bias. When see others in danger, our risk awareness goes up. Schneier (2008, p. 12) cites Gilbert (2006): "We are social mammals whose brains are highly specialized for thinking about others [...] We think about people and their intentions; talk about them; look for and remember them".

Consequently, the application shall raise risk awareness through the correct perception of risks. However, perception is not enough. A certain behaviour has to be induced. For this purpose the "theory of planned behaviour", a state-of-the-art model from psychology, is used.

#### 3.2 Theory of planned behaviour

The "theory of planned behaviour" (TPB) is a model from psychology to predict behaviour. The TPB is shown in Figure 1:



Source: Adapted from Ajzen (1991, p. 182)

Figure 1. Theory of planned behaviour

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IMCS 21,2	• <i>Attitude toward the behavior</i> . Attitudes describe all motivating factors, e.g. how much effort a person is willing to put in, in order to perform a certain behaviour. According to Acquisti and Gross (2006) the influence from this predictor can be low. A Facebook user can be willing to protect his privacy but at the same time participate actively in social networks, where his privacy may be constantly endangered.
	• Subjective norm. A person aligns his behaviour to the behaviour of the social

- circle. According to this bias, a person will behave in a more aware way if the social circle behaves in such a way.
- *Perceived behavioral control.* This predictor tells how much control the person thinks he has regarding a certain behaviour.

The TPB was applied widely; it was to find out how "Littering" can be reduced. Littering describes the behaviour of throwing away trash on the street, etc. Mattarelli (2007) claims that the TPB was very helpful to describe why people litter and how to reduce it.

Littering is similar to security aware behaviour. Both indicate to which degree a person is aware of actions that he does alongside to his daily issues. Therefore, the TPB and the biases, which we described before, can be used to answer the first research question:

Optimism-, Social-, Control-Biases and the three predictors of TPB can be used to fuel requirements towards a Facebook application.

#### 4. Development of the Facebook security awareness application

In order to put the theory into practice our Facebook application is developed (Schermann *et al.*, 2009). Its aim is to help users to find out whether their Facebook profiles are secure and how their friends are doing regarding security and privacy. Six requirements are formulated as follows (Table I):

- No 1. The public-search option in Facebook shall be disabled.
- No 2. Clickjacking is rarely noticed by users, thus the application shall notice this and inform the user.

	Req. no.	Bias	Reason for bias	TPB	Reason for TPB predictors
	1	Social bias	The app checks, whether friends set the public-search option	pbc	Knowledge how to change it
	2	Optimism bias	1 1	atb	If clickjacking happend, at-titude towards clicking on links may change
	3	Social bias	It is perceived, what search engines know	sn	Users perceive, what can be found about friends via search engines
	4	Optimism bias	Same as req. no. 2	atb	If double friends are found, attitudes towards accepting friend requests from strangers may
Table I.					change
The most important predictor of TPB and	5	Control bias	User perceive how much control exists over visibility of the entities	pbc	Knowledge rises
most important perception bias, deduced	6	Control bias	Same as req. no. 5	pbc	Same as req. no. 5
from questionnaire and interviews with users	Notes: at	b – attitude	toward the behavior; pbc - perceive	d beha	vioral control; sn – subjective norm

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- No 4. Double names in the list of friends shall be checked, because they imply identity theft.
- No 5. "Social network squatting" is simplified, if the friend list is visible. This visibility shall be checked.
- *No 6.* The user shall be noticed which entities of his profile are visible, since most users do not know this is the case.

#### 4.1 Design

The most difficult requirement was Nr.1, to check the public-search option, since Facebook's API does not allow any access on this information. After a lot trial and error with screen scraping, it was concluded that the state of the public-search option can be checked via the redirection URL. The following code was used:

// Code:

If (uri.equals(https://www.facebook.com)

return true; // case #1: public-search off

if (uri.contains("profile"))

return true; // case #2: public-search off

else

return false; // case #2: public-search on (default)

 $\Rightarrow$  Req. No. 1 is feasible.

The following list covers requirements 2-6:

- "Likes" of a profile can be accessed via the Facebook API. Likes can be web sites and internal Facebook web sites; they are called "pages". Mostly liked objects are Facebook pages. They start with http://facebook.com and "Like"-objects that are not starting with http://facebook.com are classified as external sites, thus may be potential clickjacking sites ⇒ No. 2 is feasible.
- Person search engines can be launched with the name of the user to make automatic research possible  $\Rightarrow$  No. 3 is feasible.
- List of friends can be accessed (for the user, but for the friends of the user) via the Facebook API ⇒ No. 4 is feasible.
- Screen scraping would make it possible to check visibility of entities. However, this is against the Facebook terms and conditions ⇒ No. 5 and No. 6 is not feasible.

#### 4.2 Implementation

The application is written in Java and runs on "Google App Engine". This "Platform as a Service" approach is used to build dynamic web applications and is less time-consuming than building the classical "LAMP"-Stack (Linux, Apache, MySQL, PHP). Applications on "Google App Engine" are highly scalable. "RestFB" (http:// restfb.com/) is an interface written in Java in order to connect to Facebook's graph API that enables the developer to access entities of a Facebook user via Java.

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 "Google custom search API" (http://code.google.com/apis/customsearch/) is used to access the Google search.

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 The application is leaded into the Facebook application directory with the following

The application is loaded into the Facebook application directory with the following description (Table II):

- · Facebook privacy: check public-search setting of you and your friends.
- Detect clickjacking: check whether you or your friends became victims of click-jacking.
- Use search engines: check what Google and "people search engines" know about you and your friends.
- · Identity theft: check whether you have "double" friends in your friend list.
- Help your friends: post helpful tutorials on their wall.

#### 4.3 Deployment

After tests with friends and family, the application was deployed. Figures 2-5 show screenshots of the application. (A) are links to search engines that are called with the name of the user. At (B) first hits of a Google search are listed. A smiley left to (A) is displayed, if the public-search is off and a question mark is displayed, if public-search is on (default setting is unchanged). (C) shows "Like" objects of the user. If a "Like" object is not pointing to a page it is marked as "spam?". In (D) one can see that the list of friends is checked for double friends. When clicking on (E), the user can see his profile in the same way others see his profile.

In Figure 5 a screenshot is shown, where every friend is depicted within a box and one friend (see (F)) is victim of a clickjacking attack. Thomson and von Solms (1998, p. 1) inspired us to add a "praise" and "inform" button, because if a person's behaviour is correct, then they should be praised and if their behaviour is not correct, then they are notified. This is realized through the either the possibility of posting a warning, a tutorial to fix the issue or praise directly posted to the wall of the user.

#### 4.4 Evaluation

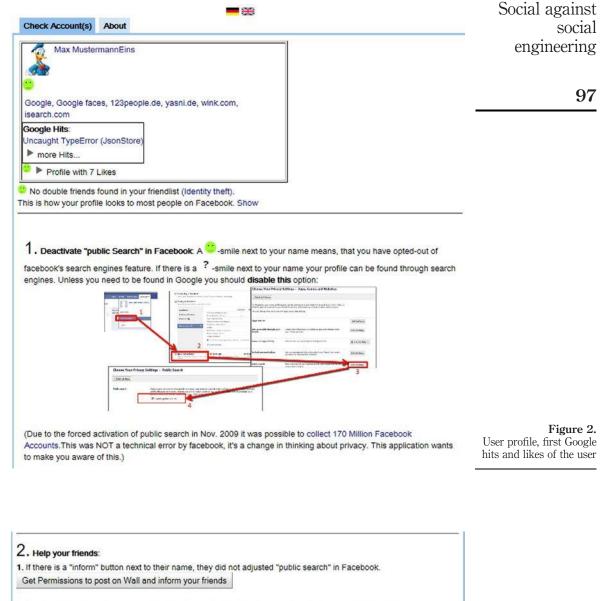
Among 117 users, 72 have not changed the default settings of public-search. The results of Gross and Acquisti (2005) are verified: only a minority changed their privacy settings. One reason for this is that the privacy settings are considered to be inconsistent and people did not understand how to change them. Another reason may

	Description Actor	User checks, whether his profile has any problems, he did not know about Facebook user
	Pre-condition	Installation of "Can You Be Googled?" Facebook-application
	Post-condition	Facebook profile free from unwanted external "Likes", Facebook profile free from unwanted external "Likes", public-search is set consciously. Search engine
		results were checked. There are no doubles in the list of friends
	Process	Friends are warned, where necessary
	Alternative process	Google custom API Key is used to get results from Google about friends and show it within the application
3.	Quality requirements	Only "Likes" that are not hosted on the facebook.com domain can be classified as spam. The request of the application should not take more than 15 seconds. Due to the assynchronous API calls it is possible that not every request is successful

**Table II.** Use-case for Facebook application https://apps. facebook.com/can-you-

be-googled/

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2. Check whether they became a clickjacking victim. Clickjacking is a malicious technique of tricking Web users into revealing confidential information or taking control of their computer while clicking on seemingly innocuous web pages. A vulnerability across a variety of browsers and platforms, a clickjacking takes the form of embedded code or script that can execute without the user's knowledge, such as clicking on a button that appears to perform another function. Get Permissions to check Likes (regarding malicious Clickjacking links) of your friends.

3. If there is embarrassing or funny information in person search engines, which does not belong there.

Figure 3. Get permissions from the Facebook platform in order to post on walls be that the settings were not changed consciously, e.g. a user, who wants to be found through search engines should would let public-search unchanged.

56 users started the application only once, thus it remains unknown, whether they changed any privacy-settings. 26 had the public-search already off, which means that they must have changed it before launching the application. The most important metric is the row named "public-search changed" in Table III. It measures, if the application had been started, the settings were changed and the application was restarted again to check the smile. The "chain of action" of these 15 successfully treated users is depicted in Table IV.

It is possible that more than 15 people changed their privacy-settings, since changes except for the public-search option changes cannot be observed: it is technically impossible to check Facebook privacy settings via the Graph API. The users, who did not change their settings, saw at least how it can be done, if they need it in the future. Awareness is, according to Schneier (2008, p. 4), an important milestone: "We are more afraid of risks that we are more aware of and less afraid of risks that we are less aware of". If people are aware of the risk, if they are more afraid, they are more likely to act.

The Facebook application is a reusable solution to raise awareness among users. The treatment is cheap and highly scalable. It can help Facebook users to set their privacy settings correctly. The second research question can be answered:

The use of the Facebook application to raise risk and security awareness regarding social engineering, which includes the social circle, induced 15 of 72 users (21%) to change the public-search option. It took on average 10.5 minutes.

#### 5. Outlook

A holistic treatment in order to raise risk and security awareness in general must take place. The developed application can be seen as a web-based training. Offensive awareness campaigns like phishing mails based on data from Facebook, as implemented by Jagatic *et al.* (2007), may be such a holisitc treatment.

Besides the latent danger of social engineering through third-parties, the misuse through Facebook itself should not be underestimated. No one knows, to what it leads, when so much personal data is in the hands of one enterprise. On the one hand governments, companies and mass media have to make some effort to educate people about proper behaviour, on the other hand people have to understand that they are the ones, who have to act:

However, many words you read, however many you speak, what good will they do you if you do not act on upon them? (Siddhartha Gautama, 563-483 BC).

(3.) Google all your friends at one stroke: Skip this, if you haven't 5 minutes time or have no Google account or do not want to create one. If you want to Google all your friends at one stroke, like I googled your profil above then do this: Log into your Google account (Creating one takes one, two minutes). Get an Google Search Key. Follow this Screenshot to get the key. Paste the key in the box and press "Go!".

The reason for this procedure is, that every Google Account has only a free amount of Searches per day and I want to keep this app free from advertisment. I will not save your key, i will use it **only** to google your friends within this browser window. It looks like this: Example.

Your Google Search K

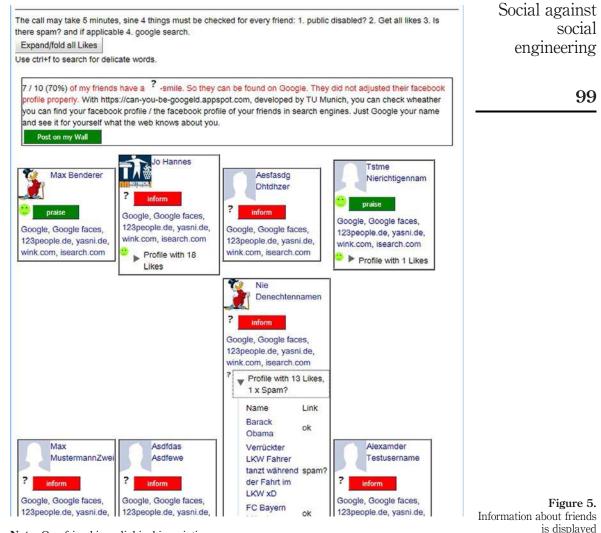
Google Custom API Key can be used to get search results about friends

Figure 4.

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Note: One friend is a clickjacking victim

Metrics	Numbers	
Total users Public-search on (default) Public-search off (already changed it) Started application only once Public-search changed	117 72 26 56 15	<b>Table III</b> Results of the measurement of the "Can You Be Googled?"
Note: Most important metric is the last row		Facebook application

IMCS 21,2	No	Process of starting application	Instant change	Sum of mins
	1	False, true, 1.9 days, true, 5.03 days, true, 2,62 minutes		
	2	False, true, 7.6 minutes, true, 19.56 days		7.6
	3	False, true, 19.37 minutes, true, 4.02 hours		19.37
100	4	False, true, 29.42 minutes		29.42
100	5	False, true, 11.6 minutes	1	11.6
	6	False, false, 58.0 seconds, true, 8.84 days		
	7	False, false, 2.13 minutes, true, 10.85 minutes, true, 1.35 minutes		12.98
	8	False, true, 5.77 minutes		5.77
	9	False, true, 13.12 minutes	1	13.12
	10	False, false, 19.0 seconds, true, 7.57 minutes	1	7.8867
	11	False, true, 1.67 minutes, true, 1.95 minutes, true, 3.1 minutes, true, 14.07 minutes, true, 46.0 seconds, true, 6.57 minutes, true, 44.0 seconds, true, 2.7 minutes, true, 1.17 hours, true, 1.4 minutes		1.67
	12	False, true, 51.0 seconds		0.85
	13	False, true, 2.94 days		
	14	False, false, 2,05 minutes, true, 6.72 minutes, true, 0.0 seconds		8.77
	15	False, false, 18.0 seconds, false, 6.05 minutes, true, 1.18 minutes, true, 72.94 days, true, 0.0 seconds, true, 5.75 days, true, 0.0 seconds, true, 0.0 seconds		7.53
Table IV.		Mean		10.54
Users, who changed public-search option and		Standard deviation		7.48

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