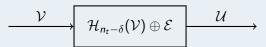


#### Error Control in Random Linear Network Coding [1]

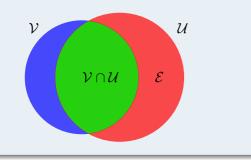
- The rowspace of the transmitted packets is preserved by the linear operations of the network
- Data can be transmitted by choosing a subspace and transmitting a basis of the subspace
- Topology and combinations don't have to be known by the transmitter and the receiver  $\Rightarrow$  *non-coherent* coding
- Choosing subspaces that are separated with respect to a distance metric allows to correct errors and erasures

#### The Channel Model

As channel model we use the *operator channel* from [1]. Denote by  $\mathbb{F}_a$ the finite field of order q and by  $\mathbb{F}_{q^m}$  its extension field of degree m. Any element in  $\mathbb{F}_{q^m}$  can be represented by a length *m* vector over  $\mathbb{F}_q$ .



- **Input:**  $n_t$ -dimensional subspace  $\mathcal{V}$  over  $\mathbb{F}_q$
- $\mathcal{H}_{n_t-\delta}(\mathcal{V})$  returns a random  $(n_t \delta)$ -dimensional subspace of  $\mathcal{V}$ •  $\gamma$ -dimensional error space  $\mathcal{E}$  (not contained in  $\mathcal{V}$ )
- **Output:**  $(n_r = n_t \delta + \gamma)$ -dimensional subspace  $\mathcal{U}$  over  $\mathbb{F}_a$  $\Rightarrow \delta$  deletions and  $\gamma$  insertions



#### Subspace Distance

The subspace distance between two subspaces  $\mathcal{U}$  and  $\mathcal{U}'$  is defined as  $d_{s}(\mathcal{U},\mathcal{U}') = \dim(\mathcal{U}\oplus\mathcal{U}') - \dim(\mathcal{U}\cap\mathcal{U}')$ 



For any element  $a \in \mathbb{F}_{q^m}$  and any integer *i* let  $a^{[i]} \stackrel{\text{def}}{=} a^{q^i}$  be the Frobenius power of a. A nonzero polynomial of the form

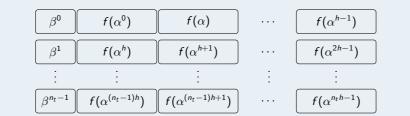
p()

$$\kappa) = \sum_{i=0}^{d} p_i x^{[i]}$$

with  $p_i \in \mathbb{F}_{q^m}$ ,  $p_d \neq 0$ , is called a *linearized polynomial* of q-degree  $\deg_a(p(x)) = d.$ 

#### **Folded Subspace Codes**

Let  $\alpha$  be a primitive element of  $\mathbb{F}_{q^m}$  and let  $\alpha^0, \alpha^1, \ldots, \alpha^{n-1}$  be a polynomial basis of  $\mathbb{F}_{a}^{n}$  with  $n \leq m$ . Let  $\beta$  be a primitive element of  $\mathbb{F}_{q^{n_t}}$  and let the representation of  $(\beta^0, \beta^1, \dots, \beta^{n_t-1})^T$  over  $\mathbb{F}_q$  form the identity matrix  $\mathbf{I} \in \mathbb{F}_{a}^{n_{t} \times n_{t}}$ . Let *h* be a positive integer that divides *n* and define  $n_t = \frac{n}{h}$ . For fixed integers *n*, *k*, *h*, an *h*-folded subspace code FSub[h; n, k] of dimension  $n_t$  is defined as



where f(x) is a linearized polynomial over  $\mathbb{F}_{q^m}$  with deg<sub>q</sub>(f(x)) < kand  $\alpha^h \mapsto \beta$ .

#### Interpolation-Based Decoding

The interpolation-based decoding principle consists of an *interpolation* step and a root-finding step. For the interpolation step, we search for a nonzero (s + 1)-variate linearized polynomial of the form

$$Q(x, y_1, \dots, y_s) = Q_0(x) + Q_1(y_1) + \dots + Q_s(y_s)$$
(1)

which satisfies for all  $i \in [0, h - s], j \in [0, n_r - 1]$  and  $s \le h$ :

- $Q(x_j\alpha^i, y_{j,i}, y_{j,i+1}, \dots, y_{j,i+s-1}) = 0$ ,
- $\deg_a(Q_0(x)) < d$ ,
- $\deg_{a}(Q_{\ell}(y_{\ell})) < d (k 1), \forall \ell \in [1, s].$

A non-zero  $Q(x, y_1, \ldots, y_s)$  fulfilling the above interpolation constraints exists if  $d \ge \left\lceil \frac{n_r(h-s+1)+s(k-1)+1}{s+1} \right\rceil$ 

#### Theorem (Decoding Radius)

Let  $Q(x, y_1, ..., y_s) \neq 0$  fulfill the above interpolation constraints. If

$$\gamma + s\delta < s\left(n_t - \frac{k-1}{h-s+1}\right) \tag{2}$$

$$P(x) \stackrel{\text{def}}{=} Q(x, f(x), f(\alpha x), \dots, f(\alpha^{s-1}x)) = 0.$$

Normalized Decoding Radius  
The normalized decoding radius 
$$\tau_f = \frac{\gamma + s\delta}{n_t}$$
 of the approach is  
 $\tau_f < s \left(1 - \frac{n_t + hm}{m(h - s + 1)}R\right).$ 



 $\deg_{a}(f(x)) < k$  such that

### List Decoding Approach

- message polynomials

 $\overline{L}(\tau) < 1 + 16($ 

### **Probabilistic Unique Decoding**

- case the list size is larger than one

#### Theorem (Probabilistic Unique Decoding)

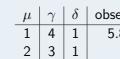
integer. If

```
\gamma + s\delta
```

at least

### Simulation Results

Consider a folded subspace code with parameters q=2, m=n=16,  $h=4, n_t=4, k=4 \text{ and } s=3.$ 





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### Alexander von Humboldt Stiftung/Foundation

# List and Probabilistic Unique Decoding of Folded Subspace Codes

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For a fair comparison we select the code parameters such that each

## The task of the root finding step is to find all polynomials f(x) with

 $P(x) \stackrel{\text{def}}{=} Q(x, f(x), f(\alpha x), \dots, f(\alpha^{s-1}x)) = 0.$ (4) This can be done by solving a *linear* system of equations in at most  $\mathcal{O}(k^2)$  operations in  $\mathbb{F}_{a^m}$ .

• In general, the root-finding system can be underdetermined

• In this case, we obtain a *list* of roots of (4), i.e., a list of possible

• This decoder is no polynomial-time list decoder but it provides the basis of the list with quadratic complexity

#### Theorem (Average List Size for Subspace Codes)

Let FSub[h; n, k] be a constant dimension subspace code over  $\mathbb{F}_{a^m}$  and let  $N = n_t + hm$  be the dimension of the ambient vector space. Let the number of insertions  $\gamma$  and deletions  $\delta$  fulfill (2). The average list size  $\overline{L}_f(\tau)$ , i.e. the average number of codewords at subspace distance at most  $\tau = \gamma + s\delta$  from a received n<sub>r</sub>-dimensional subspace satisfies

$$(\frac{\tau}{2}+1)q^{mk+(n_r-\lfloor\frac{n_r-n_t+\tau}{2}\rfloor)(n_t+\lfloor\frac{n_r-\tau}{2}\rfloor-N)}.$$

• The average list size is one for most parameters

• This allows us to use the algorithm as a probabilistic unique decoder which returns a unique solution or a decoding failure in

Consider an h-folded subspace code FSub[h; n, k]. Let  $\mu \ge 1$  be an

$$\leq \frac{s(n_t(h-s+1)-(k-1))-\mu}{h-s+1}$$
 (5)

then we can find a unique solution f(x) satisfying (3) with probability

$$1-k\left(\frac{k}{q^m}\right)^{\mu}$$

requiring at most  $\mathcal{O}(s^2 n_r^2)$  operations in  $\mathbb{F}_{a^m}$ .

The decoding radius can be adjusted by the choice of  $\mu$  to control the decoding radius vs. failure probability tradeoff.

erved errors	failure probability	iterations
$.89 \cdot 10^{-5}$	$2.44 \cdot 10^{-4}$	10 <sup>6</sup>
0	$1.49 \cdot 10^{-8}$	$6\cdot 10^6$

#### **Performance Analysis**

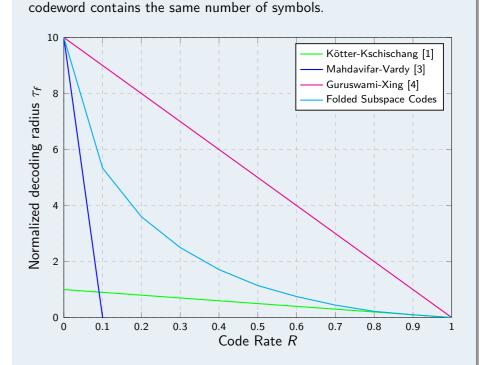


Figure 1: The normalized decoding radius  $\tau_f = \frac{\gamma + s\delta}{r}$  vs. the rate R for h = 10.

#### Comparison to other approaches

- The code by Mahdavifar and Vardy [3] only can correct errors for very small rates
- The construction by Guruswami and Xing [4] achieves the best decoding radius for all rates but puts out a very large list with high probability
- ✓ The proposed code construction can correct insertions and deletions for all code rates and returns a *unique* solution with high probability, which is a major benefit for practical applications

#### Summary

- Interpolation-based decoding scheme for folded subspace codes consisting of an interpolation step and a root-finding step
- Folded subspace codes are very resilient against insertions
- Upper bound on the average list size for subspace codes
- The scheme can be used as a probabilistic unique decoder that outputs a unique solution with high probability

#### References

- [1] R. Kötter and F. R. Kschischang, "Coding for Errors and Erasures in Random Network Coding," IEEE Trans. Inf. Theory, vol. 54, no. 8, Jul. 2008.
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- [3] H. Mahdavifar and A. Vardy, "List-Decoding of Subspace Codes and Rank-Metric Codes up to Singleton Bound," in IEEE Trans. Int. Symp. Inf. Theory, Jul. 2012, pp. 1488–1492
- [4] V. Guruswami and C. Xing, "List Decoding Reed-Solomon, Algebraic-Geometric, and Gabidulin Subcodes up to the Singleton Bound," Electr. Collog. Comp. Complexity, vol. 19, no. 146, 2012.

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